

Android™ Quick Start Guide

1 Overview

This document guides you through the processes of downloading and running this release package. It only explains how to download and run the default release image with default configuration. For details on using the release package, see the *Android™ User's Guide* (AUG) included in this release package.

2 Hardware Requirements

The hardware requirements for using this release package are as follows:

Supported system-on-chips (SoCs):

- i.MX 6Dual/6Quad
- i.MX 6Solo/6DualLite
- i.MX 6SoloLite
- i.MX 6SoloX
- i.MX 7Dual
- i.MX 6QuadPlus

Supported boards:

- SABRE-SD board and platform
- SABRE-AI board
- EVK board

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3 Working with the i.MX 6Quad/6QuadPlus/6DualLite SABRE-SD Board and Platform

3.1 Board hardware

The figure below shows the different components of the SABRE-SD board.

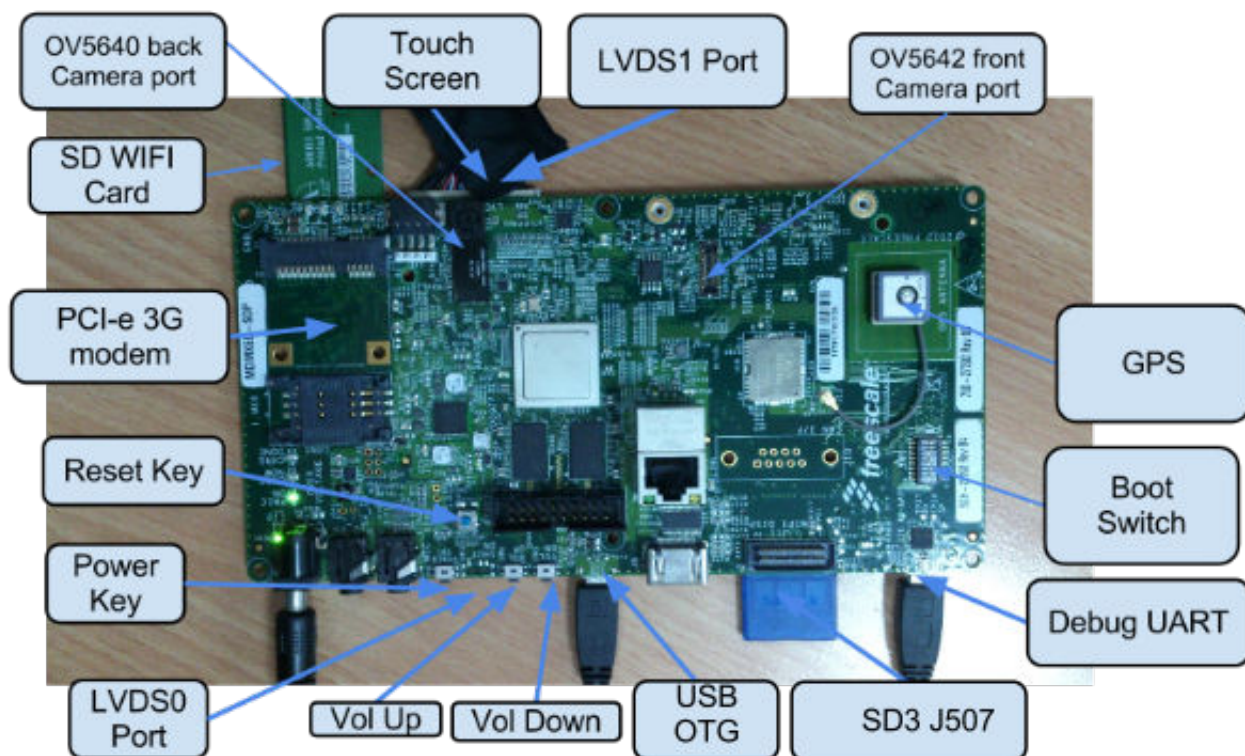


Figure 1. SABRE-SD Board

3.2 Board images

The table below describes the locations of the software images in android_O8.0.0_1.0.0_image_6qsabresd.tar.gz on board partitions.

Table 1. Board images

Image name	Download target
/u-boot-imx6q.imx	eMMC boot 0 partition or SD card first 8 MB section.
/u-boot-imx6dl.imx	eMMC boot 0 partition or SD card first 8 MB section.
/u-boot-imx6qp.imx	eMMC boot 0 partition or SD card first 8 MB section.

Table continues on the next page...

Table 1. Board images (continued)

/partition-table.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 8 GB SD card.
/partition-table-14GB.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 16 GB SD card.
/partition-table-28GB.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 32 GB SD card.
/boot-imx6q.img	eMMC 1st partition for 800 MB or 1 GB Hz i.MX 6DualQuad.
/boot-imx6q-ldo.img	eMMC 1st partition for 1.2 G Hz i.MX 6DualQuad.
/boot-imx6dl.img	eMMC 1st partition for i.MX 6DualLite
/boot-imx6qp.img	eMMC 1st partition for i.MX 6QuadPlus
/recovery-imx6q.img	eMMC 2nd partition for 800 MB or 1 GB Hz i.MX 6DualQuad.
/recovery-imx6q-ldo.img	eMMC 2nd partition for 1.2 GB Hz i.MX 6DualQuad.
/recovery-imx6dl.img	eMMC 2nd partition for i.MX 6DualLite.
/recovery-imx6qp.img	eMMC 2nd partition for i.MX 6QuadPlus
/system.img	eMMC 3th partition.
/vendor.img	eMMC 9th partition, hold platform binaries.

3.3 Flashing board images

The board images can be flashed to the target board by using the MFGTool. The release package includes MFGTool for i.MX 6Dual/6Quad/6QuadPlus, i.MX 6Solo/6DualLite, i.MX 6SoloX, i.MX 6SoloLite, and i.MX 7Dual in android_O8.0.0_1.0.0_tools.tar.gz. The MFGTool is mfgtools.tar.gz.

NOTE

The MFGTool only works in the Windows® Operating System (OS) environment.

Perform the following steps to flash the board images:

NOTE

The steps given below take i.MX 6Dual/6Quad as the example SoC. For i.MX 6Solo/6DualLite, replace 'MX6Q' with 'MX6DL' and '6q' with '6dl'. For i.MX 6QuadPlus, replace 'MX6Q' with 'MX6QP' and '6q' with '6qp.'

1. Unzip the mfgtools.tar.gz file to a selected location. The directory is named MFGTool-Dir in this example.
2. If the directory does not exist, create the *android/sabresd* directory under *MFGTool-Dir/Profiles/Linux/OS Firmware/files/*.
3. Copy the following files from android_O8.0.0_1.0.0_image_6qsabresd.tar.gz to the *MFGTool-Dir/Profiles/Linux/OS Firmware/files/android/sabresd* path.
 - /u-boot-imx6q.imx
 - /partition-table.img
 - /boot-imx6q.img
 - /system.img
 - /recovery-imx6q.img
 - /vendor.img

NOTE

- Do not replace any other files in the files directory and the OS Firmware directory.

- To flash images for the i.MX 6DualLite/6Solo SABRE-SD boards, replace the name "imx6q" in step 3 with "imx6dl".
 - To flash the images for the 1.2 GB Hz i.MX 6Dual/6Quad SABRE-SD boards, replace the name "imx6q" in step 3 with "imx6q-ldo".
 - To flash the images for 1 GB Hz i.MX 6QuadPlus SABRE-SD boards, replace the name "imx6q" in step 3 with "imx6qp".
 - If the SD card is 8 GB, use the default partition-table.img.
 - If the SD card is 16 GB, copy partition-table-14GB.img and rename it to partition-table.img.
 - If the SD card is 32 GB, copy partition-table-28GB.img and rename it to partition-table.img.
4. No dedicated boot dips are reserved for serial flash mode on SABRE-SD board. Therefore, a tricky method is used to enter serial flash mode. Change the SABRE-SD SW6 (boot) to 00001100 (from 1-8 bit) to enter flash mode.
 5. Power on the board. Using the USB cable on the SABRE-SD OTG port, connect a computer running the Windows OS to the SABRE-SD board.

NOTE

There are two USB micro ports on the SABRE-SD board: USB to UART and USB OTG. USB to UART is referred to as debug UART, and the USB OTG is referred to as USB in the hardware image above. The debug UART can be used to monitor the log of the hardware boot processing.

6. Double-click the file *.vbs according to the target device as shown in the following table.

Target device and boot storage	VBS file
i.MX 6Dual/6Quad (800 M Hz or 1 G Hz) SABRE-SD eMMC	mfgtool2-android-mx6q-sabresd-emmc.vbs
i.MX 6Dual/6Quad (1.2 G Hz) SABRE-SD eMMC	mfgtool2-android-mx6q-sabresd-emmc-1.2g.vbs
i.MX 6Dual/6Quad (800 M Hz or 1 G Hz) SABRE-SD SD	mfgtool2-android-mx6q-sabresd-sd.vbs
i.MX 6Dual/6Quad (1.2 G Hz) SABRE-SD SD	mfgtool2-android-mx6q-sabresd-sd-1.2g.vbs
i.MX 6Solo/6DualLite SABRE-SD eMMC	mfgtool2-android-mx6dl-sabresd-emmc.vbs
i.MX 6Solo/6DualLite SABRE-SD SD	mfgtool2-android-mx6dl-sabresd-sd.vbs

7. Click **Start** to start flashing images.

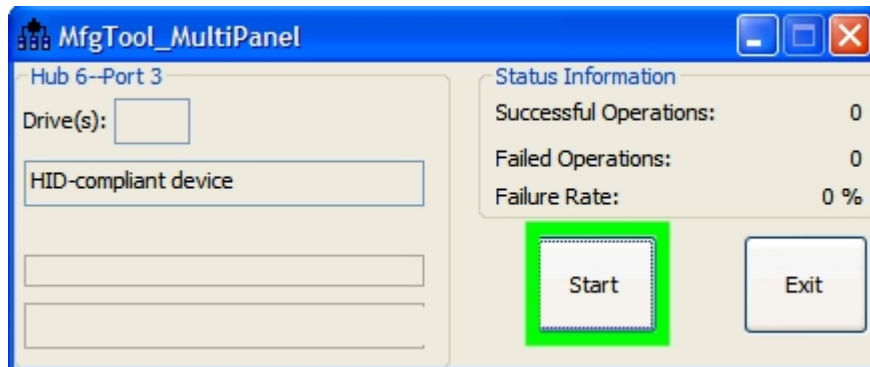


Figure 2. Starting flash

The figure below shows flashing in progress and the flash status. The flash may take one to two minutes depending on the host machine.

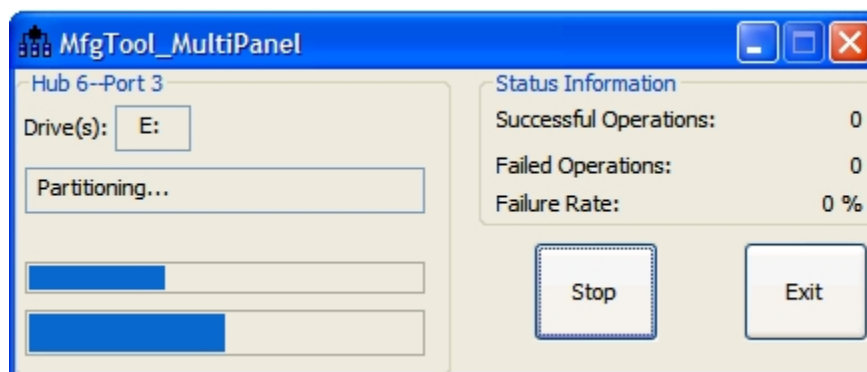


Figure 3. Download status

The figure below shows the tool once the flash is complete.

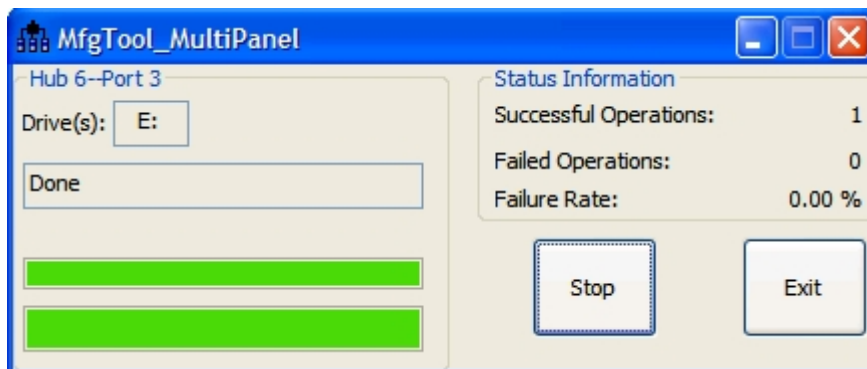


Figure 4. Download complete

8. Click **Stop**.
9. Change "Boot Switch(SW6)" to 11100110 (from 1 bit to 8 bit) to switch the board back to eMMC 4-bit boot mode.
Change "Boot Switch(SW6)" to 11010110 (from 1 bit to 8 bit) to switch the board back to eMMC 8-bit boot mode.
Change "Boot Switch(SW6)" to 01000010 (from 1-8 bit) to switch the board back to SD Card boot mode.

3.4 Booting

When the Android system image is programmed and the Boot Switch(es) is configured, the system is ready to be powered on.

There are three kinds of display configurations supported in this release between LVDS display pannels and HDMI output.

- To enable the LVDS1 display, see Section [Booting with single display: LVDS display](#).
- To enable single HDMI display, see Section [Booting with single display: HDMI display](#).
- To enable LVDS1 and HDMI output dual display feature, see Section [Booting with dual displays: LVDS and HDMI displays](#).

NOTE

There are two LVDS ports in SABRE SD hardware: LVDS0 and LVDS1. LVDS1 is the primary display in this release. The LVDS1 port is a nearby miniPCIe interface (see the SABRE-SD board image above).

3.4.1 Booting with single display: LVDS display

In the U-Boot prompt, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttymx0,115200 init=/init
video=mxcfb0:dev=ldb,fbpix=RGB32,bpp=32 video=mxcfb1:off video=mxcfb2:off video=mxcfb3:off
vmalloc=128M androidboot.console=ttymx0 consoleblank=0 androidboot.hardware=freescale
cma=448M galcore.contiguousSize=33554432
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttymx0,115200 init=/init
video=mxcfb0:dev=ldb,fbpix=RGB32,bpp=32 video=mxcfb1:off video=mxcfb2:off video=mxcfb3:off
vmalloc=128M androidboot.console=ttymx0 consoleblank=0 androidboot.hardware=freescale
cma=448M galcore.contiguousSize=33554432 androidboot.selinux=permissive
U-Boot > saveenv
```

3.4.2 Booting with single display: HDMI display

In the U-Boot prompt, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttymx0,115200 androidboot.console=ttymx0 consoleblank=0
vmalloc=128M init=/init video=mxcfb0:dev=hdmi,1920x1080M@60,bpp=32 video=mxcfb1:off
video=mxcfb2:off video=mxcfb3:off androidboot.hardware=freescale cma=448M
galcore.contiguousSize=33554432
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttymx0,115200 androidboot.console=ttymx0 consoleblank=0
vmalloc=128M init=/init video=mxcfb0:dev=hdmi,1920x1080M@60,bpp=32 video=mxcfb1:off
video=mxcfb2:off video=mxcfb3:off androidboot.hardware=freescale cma=448M
galcore.contiguousSize=33554432 androidboot.selinux=permissive
U-Boot > saveenv
```

3.4.3 Booting with dual displays: LVDS and HDMI displays

In the U-Boot prompt, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttymx0,115200 androidboot.console=ttymx0 consoleblank=0
vmalloc=128M init=/init video=mxcfb0:dev=ldb,fbpix=RGB32,bpp=32 video=mxcfb1:dev=hdmi,
1920x1080M@60,bpp=32 video=mxcfb2:off video=mxcfb3:off androidboot.hardware=freescale
cma=448M galcore.contiguousSize=33554432
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttyMXC0,115200 androidboot.console=ttyMXC0 consoleblank=0
vmalloc=128M init=/init video=mxcfb0:dev=ldb,fbpix=RGB32,bpp=32 video=mxcfb1:dev=hdmi,
1920x1080M@60,bpp=32 video=mxcfb2:off video=mxcfb3:off androidboot.hardware=freescale
cma=448M galcore.contiguousSize=33554432 androidboot.selinux=permissive
U-Boot > saveenv
```

3.5 Board reboot

After completing download and setup, reboot the board and wait for the Android platform to boot up.

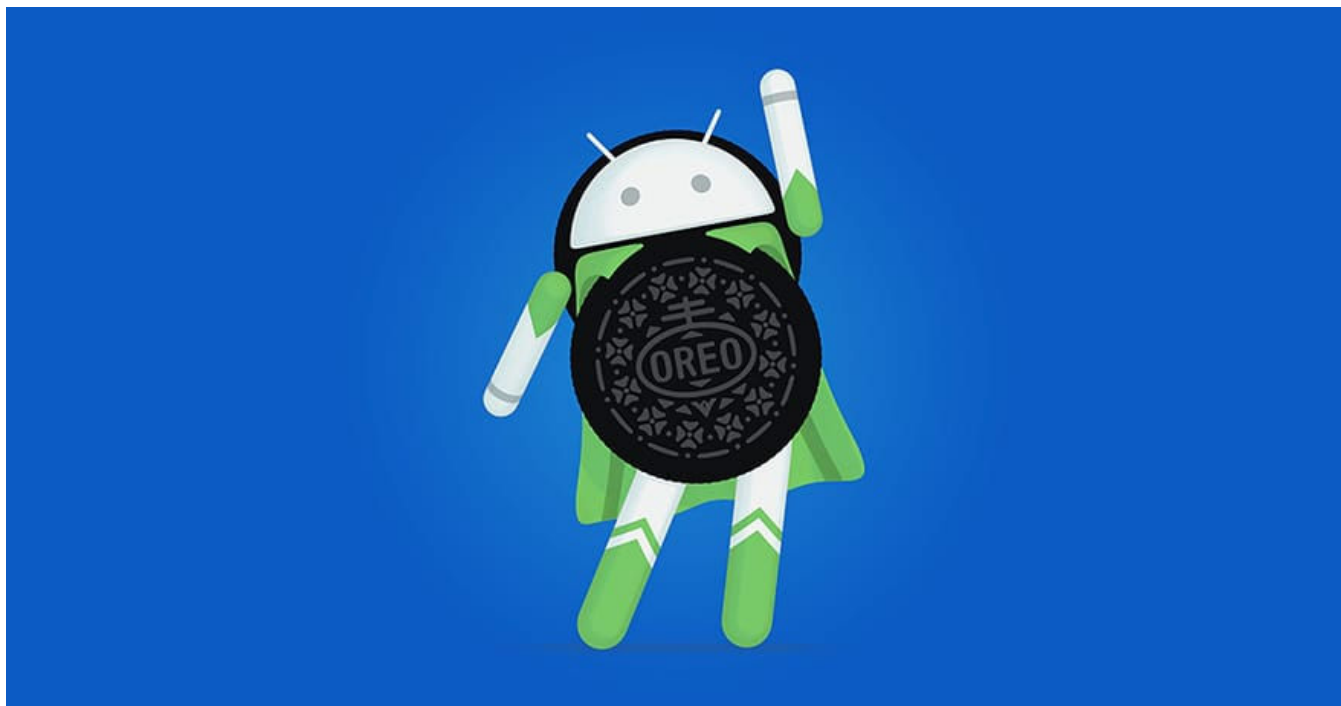


Figure 5. Android Oreo image

4 Working with the i.MX 6QuadPlus/6Quad/6DualLite SABRE-AI Platform

4.1 Board hardware

The following figure shows the different components of the i.MX 6Quad/6DualLite SABRE-AI board.

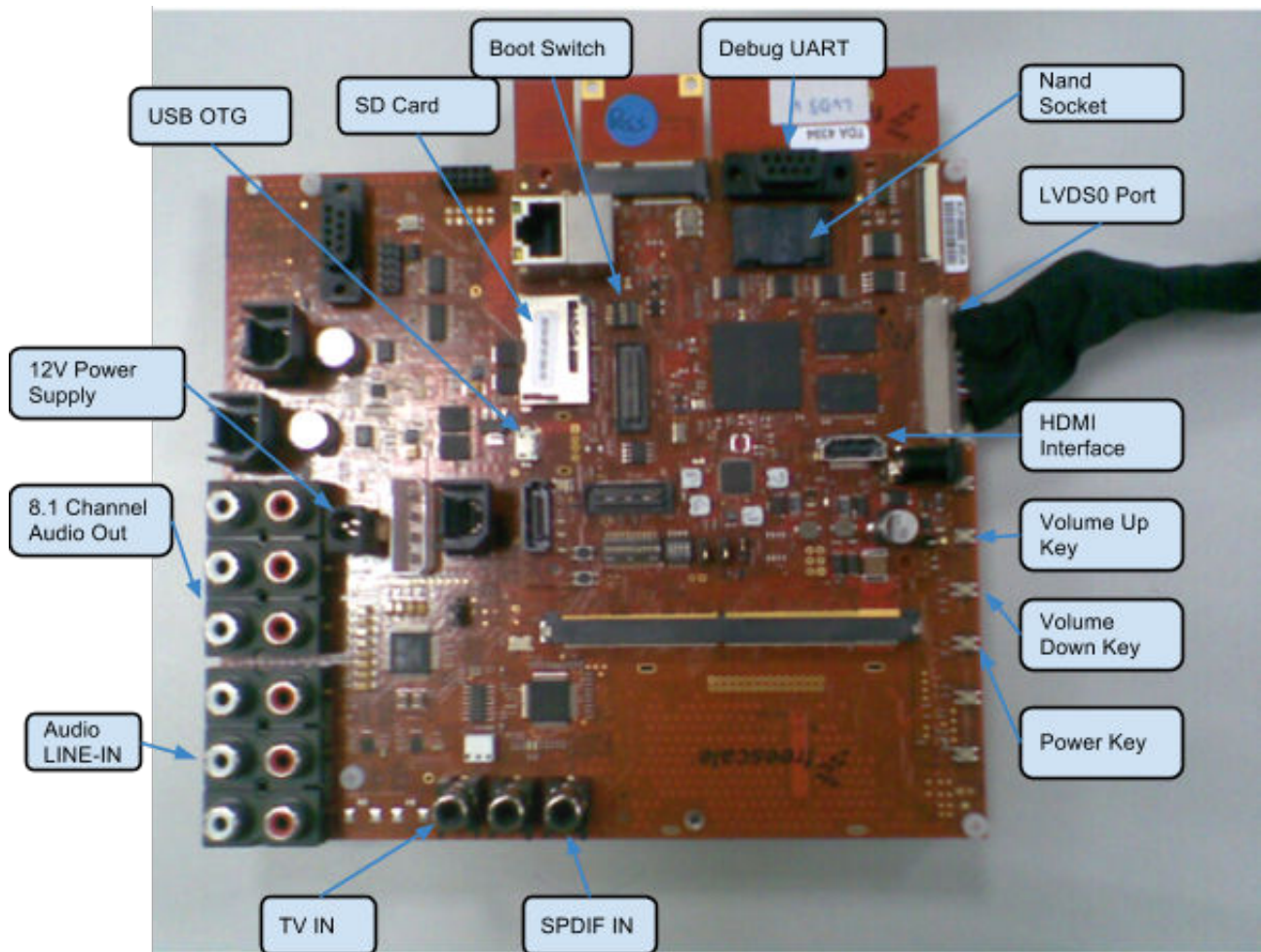


Figure 6. i.MX 6Quad/6DualLite SABRE-AI board

The following figure shows the different components of the i.MX 6QuadPlus SABRE-AI board.

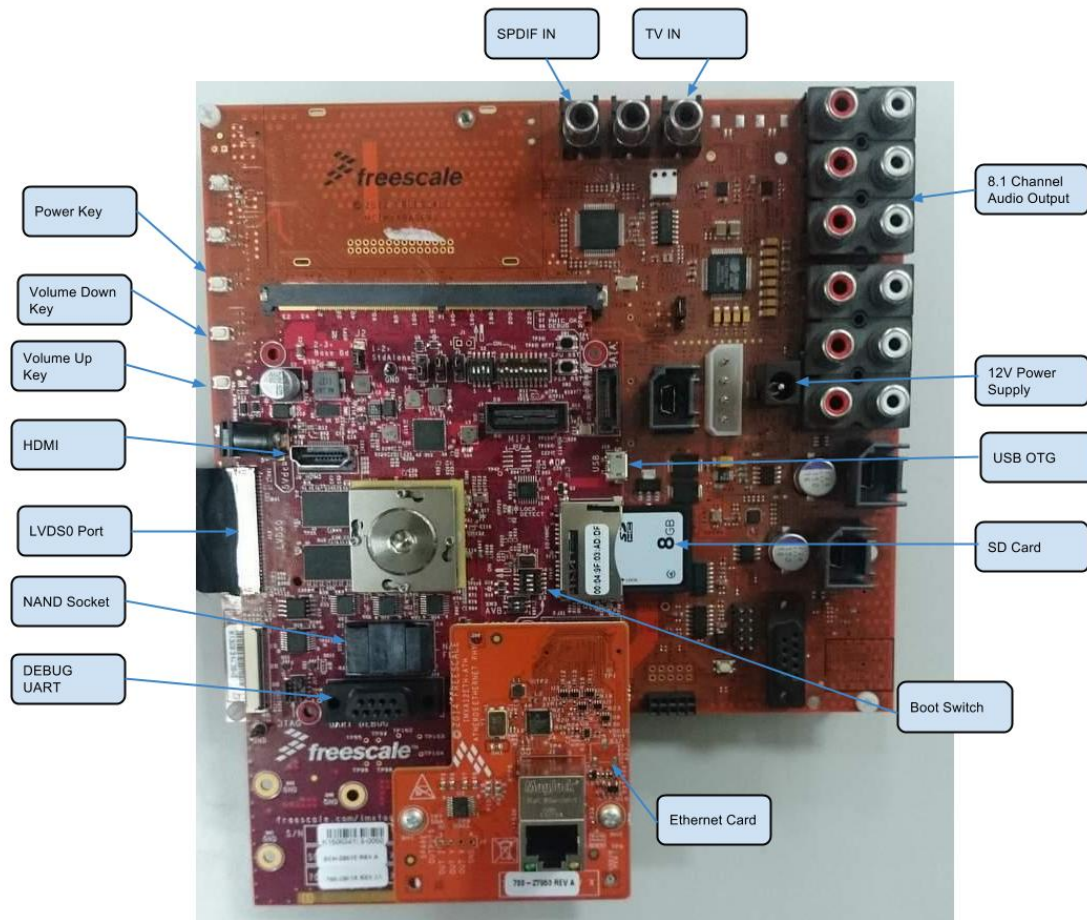


Figure 7. i.MX 6QuadPlus SABRE-AI Board

4.2 Board images

The table below describes the location in the board partitions of the software images in `android_O8.0.0_1.0.0_image_6qsabreauto.tar.gz` on board partitions.

Table 2. Board images

Image name	Download target
<code>/u-boot-imx6q.imx</code>	SD first 8 MB block.
<code>/u-boot-imx6dl.imx</code>	SD first 8 MB block.
<code>/u-boot-imx6qp.imx</code>	SD first 8 MB block.
<code>/partition-table.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 8 GB SD card.
<code>/partition-table-14GB.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 16 GB SD card.
<code>/partition-table-28GB.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 32 GB SD card.

Table continues on the next page...

Table 2. Board images (continued)

/boot-imx6q.img	SD 1st partition.
/boot-imx6dl.img	SD 1st partition.
/boot-imx6qp.img	SD 1st partition.
/recovery-imx6q.img	SD 2nd partition.
/recovery-imx6dl.img	SD 2nd partition.
/recovery-imx6qp.img	SD 2nd partition.
/system.img	SD 3th partition.
/vendor.img	SD 9th partition, hold platform binaries.

4.3 Flashing board images

The board images can be flashed to the target board by using the MFGTool. The release package includes MFGTool for i.MX 6Dual/6Quad/6QuadPlus, i.MX 6Solo/6DualLite, i.MX 6SoloX, i.MX 6SoloLite, i.MX 6QuadPlus, and i.MX 7Dual in android_O8.0.0_1.0.0_tools.tar.gz. The MFGTool is mfgtools.tar.gz.

NOTE

The MFGTool only works in Windows OS environment.

Perform the following steps to flash the board images:

NOTE

The steps given below take i.MX 6Dual/6Quad as the example SoC. For i.MX 6Solo/6DualLite, replace 'MX6Q' with 'MX6DL' and '6q' with '6dl.' For i.MX 6QuadPlus, replace 'MX6Q' with 'MX6QP' and '6q' with '6qp.'

1. Unzip the mfgtools.tar.gz file to a selected location. The directory is named MFGTool-Dir in this example.
2. If the directory does not exist, create the "*android*" directory under the *MFGTool-Dir/Profiles/Linux/OS Firmware/files* directory.
3. Copy following files from *release_package/android_O8.0.0_1.0.0_image_6qsabreauto.tar.gz* to the *MFGTool-Dir/Profiles/Linux/OS Firmware/files/android/sabreauto* path.
 - /u-boot-imx6q.imx
 - /partition-table.img
 - /boot-imx6q.img
 - /system.img
 - /recovery-imx6q.img
 - /vendor.img

NOTE

- Do not replace any other files in the files directory and the OS Firmware directory.
- To flash images for the i.MX 6DualLite SABRE-AI boards, replace the name "imx6q" in step 3 with "imx6dl".
- To flash the images for the i.MX 6QuadPlus SABRE-SD boards, replace the name "imx6q" in step 3 with "imx6qp".
- To flash the images for 1 GB Hz i.MX 6QuadPlus SABRE-SD boards, replace the name "imx6q" in step 3 with "imx6qp".
- If the SD card is 8 GB, use the default partition-table.img.

- If the SD card is 16 GB, copy partition-table-14GB.img and rename it to partition-table.img.
 - If the SD card is 32 GB, copy partition-table-28GB.img and rename it to partition-table.img.
4. Change SABRE-AI S3 (boot mode) to 0101 (from 1 bit to 4 bit) to enter flash mode.
 5. Power on the board. Using USB cable on the SABRE-AI OTG port, connect a computer running Windows OS to the SABRE-AI board.

NOTE

The USB micro port in SABRE-AI is J10.

6. Double-click the *.vbs file according to the target device as shown in the following table.

Table 3. SABRE-AI VBS file

Target device	VBS file
i.MX 6Dual/6Quad SABRE-AI SD	mfgtool2-android-mx6q-sabreauto-sdcard.vbs
i.MX 6Dual/6Quad SABRE-AI NAND	mfgtool2-android-mx6q-sabreauto-nand.vbs
i.MX 6Solo/6DualLite SABRE-AI SD	mfgtool2-android-mx6dl-sabreauto-sdcard.vbs
i.MX 6Solo/6DualLite SABRE-AI NAND	mfgtool2-android-mx6dl-sabreauto-nand.vbs
i.MX 6QuadPlus SABRE-AI SD	mfgtool2-android-mx6qp-sabreauto-sdcard.vbs
i.MX 6QuadPlus SABRE-AI NAND	mfgtool2-android-mx6qp-sabreauto-nand.vbs

7. Click **Start** to start flashing images.

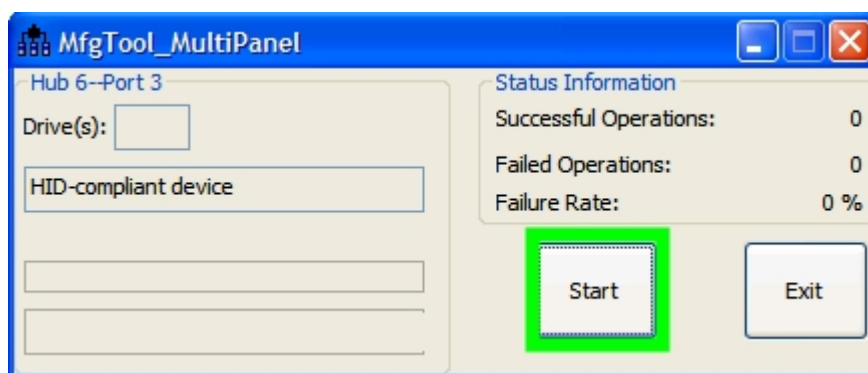


Figure 8. Starting flash

The figure below shows flashing in progress, and the status bar shows the flash status. The flash may take one to two minutes depending on the host machine.

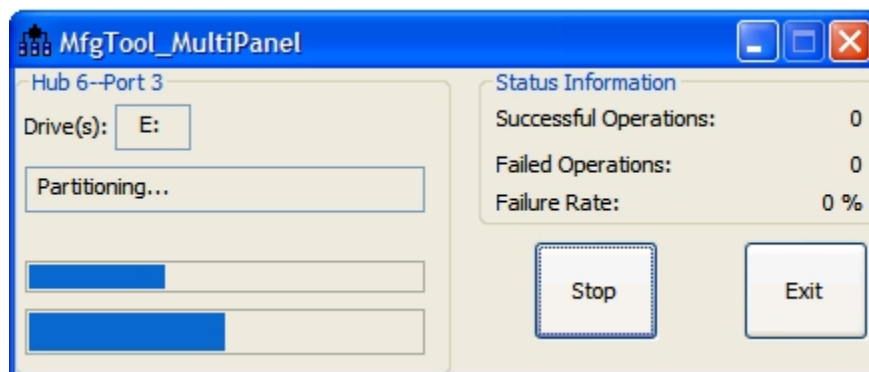


Figure 9. Download status

The figure below shows the tool once the flash is complete.

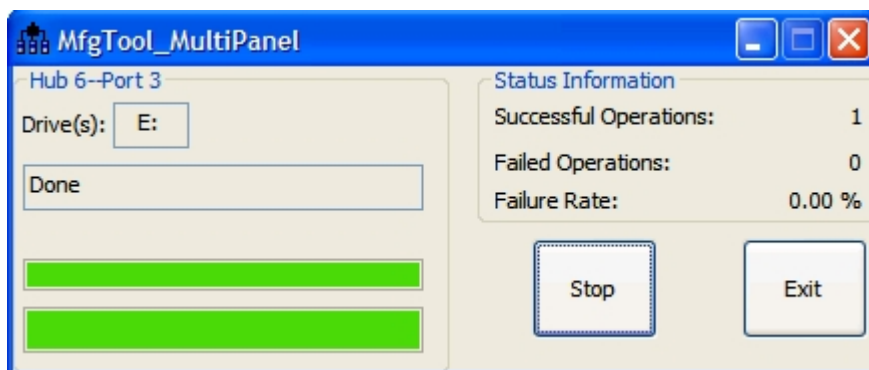


Figure 10. Download complete

8. Click **Stop**.
9. Change the board boot switch to (S3, S2,S1) 0010, 0010,0100100000 (from 1 bit) to boot from SD on CPU Board .
Change the board boot switch to (S3, S2,S1) 0010, 0001,0001000000 (from 1 bit) to boot from NAND.

4.4 Booting

When the Android system image is programmed and the Boot Switch(es) is configured, the system is ready to be powered on.

There are two hardware displays supported in this release: one LVDS display panel and one HDMI output.

- To enable the LVDS0 display, see Section [Booting with single display: LVDS display](#).
- To enable the HDMI display, see Section [Booting with single display: HDMI display](#).
- To enable LVDS0 and HDMI output dual display feature, see Section [Booting with dual displays: LVDS and HDMI displays](#).

NOTE

There are two LVDS ports in SabreAuto hardware, LVDS0 and LVDS1. LVDS0 is taken as the primary display in this release. The LVDS0 port is in the CPU board. The LVDS1 is in the base board.

4.4.1 Booting with single display: LVDS display

To boot from SD, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttymx3,115200 init=/init
video=mx3fb0:dev=ldb,fbpix=RGB32,bpp=32 video=mx3fb1:off video=mx3fb2:off video=mx3fb3:off
vmalloc=128M androidboot.console=ttymx3 consoleblank=0 androidboot.hardware=freescale
cma=512M galcore.contiguousSize=67108864
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttymx3,115200 init=/init
video=mx3fb0:dev=ldb,fbpix=RGB32,bpp=32 video=mx3fb1:off video=mx3fb2:off video=mx3fb3:off
vmalloc=128M androidboot.console=ttymx3 consoleblank=0 androidboot.hardware=freescale
cma=512M galcore.contiguousSize=67108864 androidboot.selinux=permissive
U-Boot > saveenv
```

4.4.2 Booting with single display: HDMI display

To boot from SD, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttymx3,115200 androidboot.console=ttymx3 consoleblank=0
vmalloc=128M init=/init video=mx3fb0:dev=hdmi,1920x1080M@60,bpp=32 video=mx3fb1:off
video=mx3fb2:off video=mx3fb3:off androidboot.hardware=freescale cma=512M
galcore.contiguousSize=67108864
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttymx3,115200 androidboot.console=ttymx3 consoleblank=0
vmalloc=128M init=/init video=mx3fb0:dev=hdmi,1920x1080M@60,bpp=32 video=mx3fb1:off
video=mx3fb2:off video=mx3fb3:off androidboot.hardware=freescale cma=512M
galcore.contiguousSize=67108864 androidboot.selinux=permissive
U-Boot > saveenv
```

4.4.3 Booting with dual displays: LVDS and HDMI displays

To boot from SD, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttymx3,115200 androidboot.console=ttymx3 consoleblank=0
vmalloc=128M init=/init video=mx3fb0:dev=ldb,bpp=32 video=mx3fb1:dev=hdmi,
1920x1080M@60,bpp=32 video=mx3fb2:off video=mx3fb3:off androidboot.hardware=freescale
cma=512M galcore.contiguousSize=67108864
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

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```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttyMXC3,115200 androidboot.console=ttyMXC3 consoleblank=0
vmalloc=128M init=/init video=mxcfb0:dev=ldb,bpp=32 video=mxcfb1:dev=hdmi,
1920x1080M@60,bpp=32 video=mxcfb2:off video=mxcfb3:off androidboot.hardware=freescale
cma=512M galcore.contiguousSize=67108864 androidboot.selinux=permissive
U-Boot > saveenv
```

4.5 Board reboot

After you have completed download and setup, reboot the board and wait for the Android platform to boot up.



Figure 11. Android Oreo image

5 Working with the i.MX 6 SoloLite EVK Board

5.1 Board hardware

The figure below shows the different components of the SoloLite EVK board.

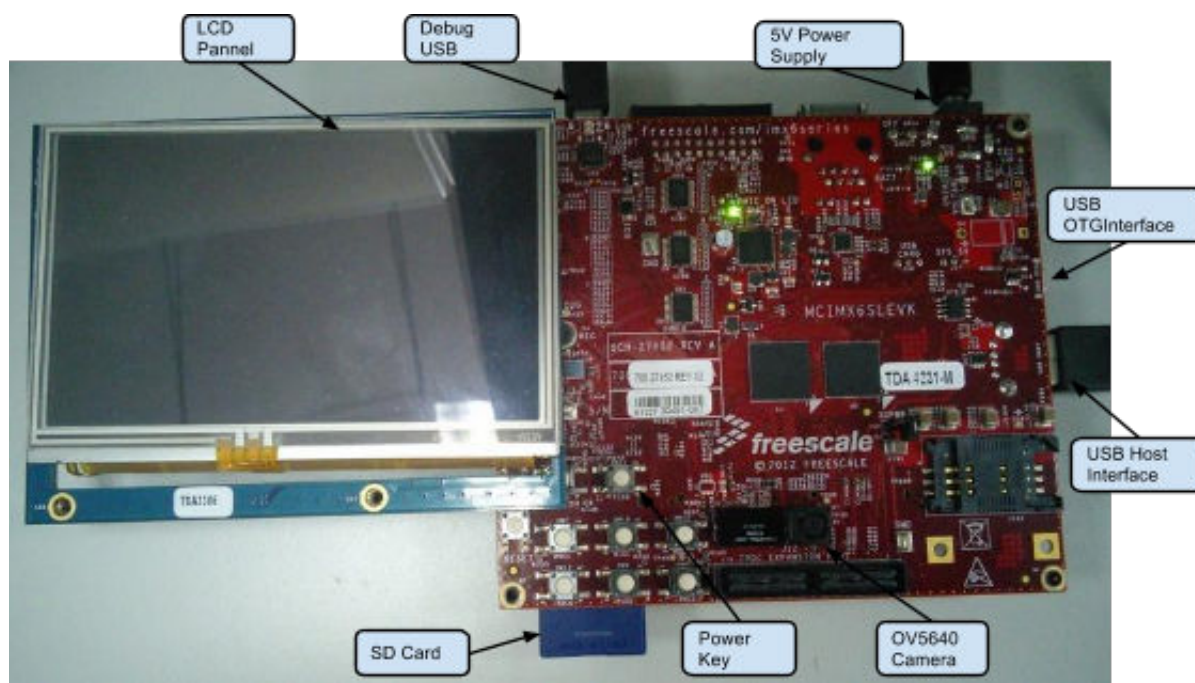


Figure 12. i.MX 6 SoloLite EVK board

5.2 Board images

The table below describes the location in the board partitions of the software images in android_O8.0.0_1.0.0_image_6slevk.tar.gz on board partitions.

Table 4. Board images

Image name	Download target
/u-boot-imx6sl.img	SD first 8 MB block
/partition-table.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 8 GB SD card.
/partition-table-14GB.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 16 GB SD card.
/partition-table-28GB.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 32 GB SD card.
/boot-imx6sl.img	SD 1st partition.
/recovery-imx6sl.img	SD 2nd partition.
/system.img	SD 3rd partition.
/vendor.img	SD 9th partition, hold platform binaries.

5.3 Flashing board images

The board images can be flashed to the target board by using the MFGTool. The release package includes MFGTool for i.MX 6Dual/6Quad, i.MX 6Solo/6DualLite, i.MX 6SoloX, i.MX 6SoloLite, i.MX 6QuadPlus, and i.MX 7Dual in android_O8.0.0_1.0.0_tools.tar.gz. The MFGTool is mfgtools.tar.gz.

NOTE

The MFGTool only works in Windows OS environment.

Perform the following steps to flash the board images:

1. Unzip the mfgtools.tar.gz file to a selected location. The directory is named MFGTool-Dir in this example.
2. If the directory does not exist, create the "android/evk" directory under the MFGTool-Dir/Profiles/Linux/OS Firmware/files path.
3. Copy following files from release_package/android_O8.0.0_1.0.0_image_6slevk.tar.gz to your MFGTool-Dir/Profiles/Linux/OS Firmware/files/android/evk directory.
 - /u-boot-imx6sl.imx
 - /partition-table.img
 - /boot-imx6sl.img
 - /system.img
 - /recovery-imx6sl.img
 - /vendor.img

NOTE

- Do not replace any other files in the files directory and the OS Firmware directory.
- If the SD card is 8 GB, use the default partition-table.img.
- If the SD card is 16 GB, copy partition-table-14GB.img and rename it to partition-table.img.
- If the SD card is 32 GB, copy partition-table-28GB.img and rename it to partition-table.img.

4. Change the i.MX 6SoloLite-EVK board's S1 (boot mode) to 10 (from 1 bit to 2 bit) to enter flash mode.
5. Power on the board. Use USB cable on the i.MX 6SoloLite-EVK board OTG port, and connect a computer running Windows OS with the i.MX 6SoloLite-EVK board.

NOTE

There are two USB micro ports in i.MX 6SoloLite-EVK board: USB to UART, USB OTG. The USB to UART can be referenced as debug UART, and the USB OTG can be referenced as USB in the hardware image above. The debug UART can be used to watch the log of the hardware boot processing.

6. Double-click the *.vbs file according to the target device as shown in the following table.

Table 5. MFGTool VBS file

Target device and boot storage	VBS file
i.MX 6SoloLite EVK SD	mfgtool2-android-mx6sl-evk-sd.vbs

7. Click Start to start flashing images.

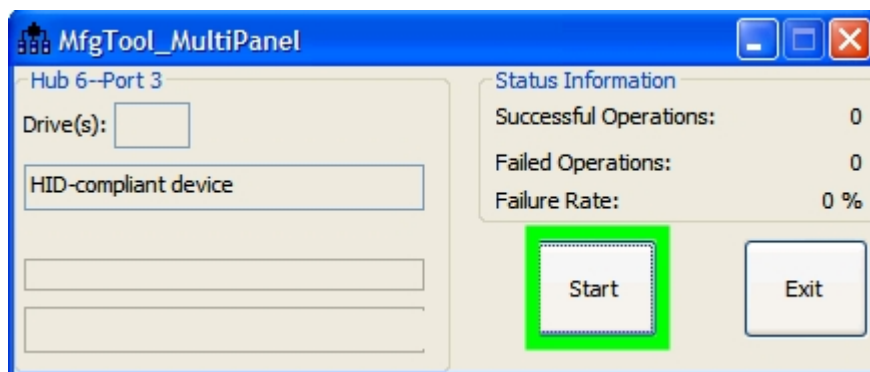


Figure 13. Starting flash

The figure below shows flashing in progress, and the status bar shows the flash status. The flash may take one to two minutes depending on the host machine.

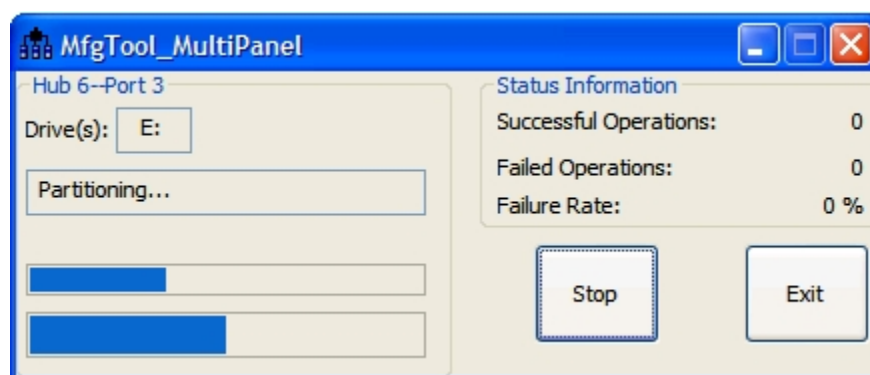


Figure 14. Download status

The figure below shows the tool when the flash is complete.



Figure 15. Download complete

8. Click Stop and disconnect the USB cable.
9. Change S1 (boot mode) to 01 (from 1 bit to 2 bit). Change "Boot Switch(SW3,4,5)" to 01000000 (from 1 bit to 8 bit) 00101100 (from 1 bit to 8 bit) 00000000 (from 1 bit to 8 bit) to switch the board back to SD1 boot mode.

5.4 Booting with single display: LCD display

When the Android system image is programmed and the Boot Switch(es) is configured, the system is ready to be powered on.

Working with the i.MX 6SoloX SABRE-SD Board

In the U-Boot prompt, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttyMXC0,115200 init=/init androidboot.console=ttyMXC0
consoleblank=0 androidboot.hardware=freescale
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc1
U-Boot > setenv bootargs console=ttyMXC0,115200 init=/init androidboot.console=ttyMXC0
consoleblank=0 androidboot.hardware=freescale androidboot.selinux=permissive
U-Boot > saveenv
```

5.5 Board reboot

After you have completed download and setup, reboot the board and wait for the Android platform to boot up.



Figure 16. Android Oreo image

6 Working with the i.MX 6SoloX SABRE-SD Board

6.1 Board hardware

The figure below shows the different components of the i.MX 6SoloX SABRE-SD board.

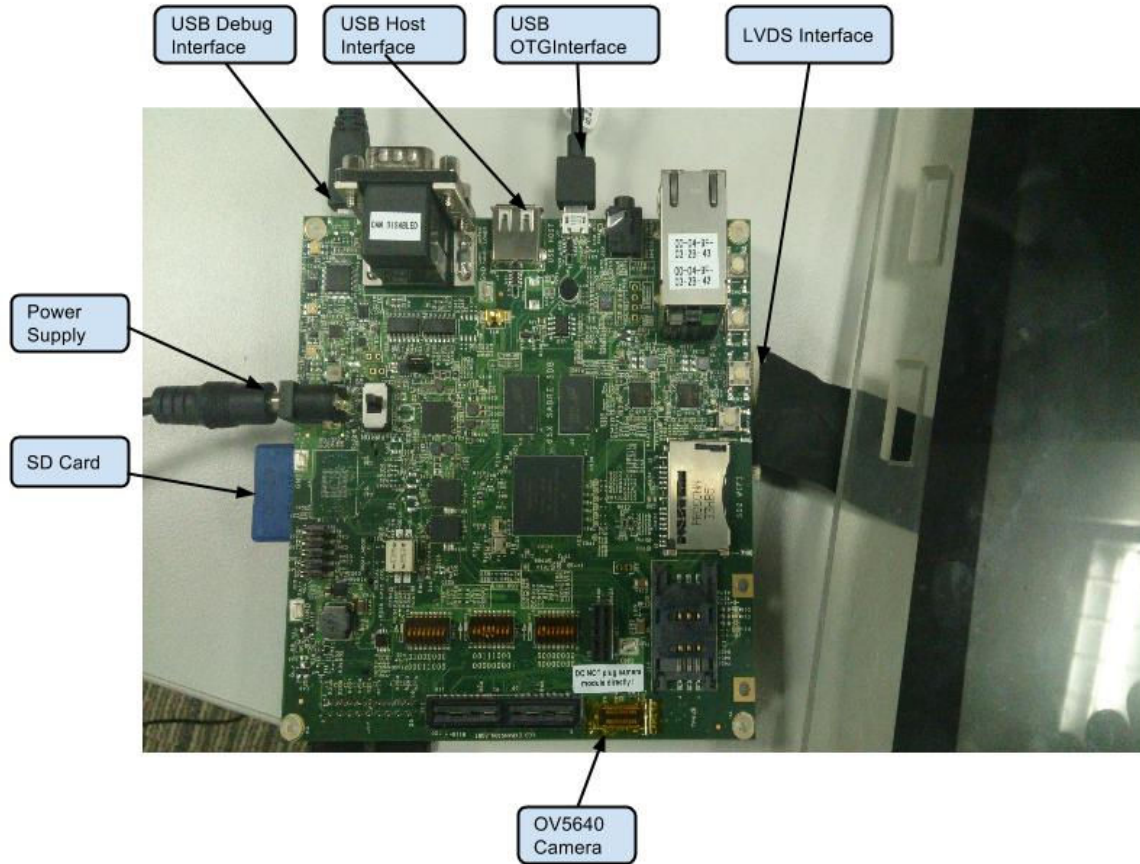


Figure 17. i.MX 6SoloX SABRE-SD board

6.2 Board images

The table below describes the location in the board partitions of the software images in android_O8.0.0_1.0.0_image_6xsabresd.tar.gz on board partitions.

Table 6. Board images

Image name	Download target
/u-boot-imx6sx.imx	SD first 8 MB block
/partition-table.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 8 GB SD card.
/partition-table-14GB.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 16 GB SD card.
/partition-table-28GB.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 32 GB SD card.
/boot-imx6sx.img	SD 1st partition.
/recovery-imx6sx.img	SD 2nd partition.
/system.img	SD 3rd partition.
/vendor.img	SD 9th partition, hold platform binaries.

6.3 Flashing board images

The board images can be flashed to the target board by using the MFGTool. The release package includes MFGTool for i.MX 6Dual/6Quad, i.MX 6Solo/6DualLite, i.MX 6SoloX, i.MX 6SoloLite, i.MX 6QuadPlus, and i.MX 7Dual in android_O8.0.0_1.0.0_tools.tar.gz. The MFGTool is mfgtools.tar.gz.

NOTE

The MFGTool only works in Windows OS environment.

Perform the following steps to flash the board images:

1. Unzip the mfgtools.tar.gz file to a selected location. The directory is named MFGTool-Dir in this example.
2. If the directory does not exist, create the "android/sabresd" directory under the MFGTool-Dir/Profiles/Linux/OS Firmware/files path.
3. Copy following files from release_package/android_O8.0.0_1.0.0_image_6xsabresd.tar.gz to your MFGTool-Dir/Profiles/Linux/OS Firmware/files/android/sabresd path.
 - /u-boot-imx6sx.img
 - /partition-table.img
 - /boot-imx6sx.img
 - /system.img
 - /recovery-imx6sx.img
 - /vendor.img

NOTE

- Do not replace any other files in the files directory and the OS Firmware directory.
 - If the SD card is 8 GB, use the default partition-table.img.
 - If the SD card is 16 GB, copy partition-table-14GB.img and rename it to partition-table.img.
 - If the SD card is 32 GB, copy partition-table-28GB.img and rename it to partition-table.img.
4. Change the the i.MX SoloX SABRE-SD board's S1 (boot mode) to 10 (from 1-2 bit) to enter flash mode.
 5. Power on the board. Use the USB cable on the OTG port of the i.MX SoloX SABRE-SD board, and connect a computer running Windows OS with the i.MX SoloX SABRE-SD board.

NOTE

There are two USB micro ports on the i.MX SoloX SABRE-SD board: USB to UART, USB OTG. The USB to UART can be referenced as debug UART, and the USB OTG can be referenced as USB in the hardware image above. The debug UART can be used to watch the log of the hardware boot processing.

6. Double-click the *.vbs file according to the target device as shown in the following table.

Table 7. MFGTool VBS file

Target device and boot storage	VBS file
i.MX SoloX SABRE-SD SD	mfgtool2-android-mx6sx-sabresd-sdcard.vbs

7. Click Start to start flashing images.



Figure 18. Starting flash

The figure below shows flashing in progress, and the status bar shows the flash status. The flash may take one to two minutes depending on the host machine.

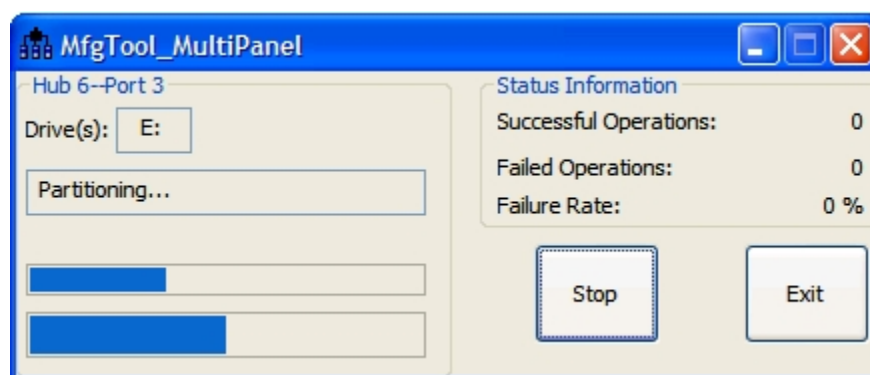


Figure 19. Download status

The figure below shows the tool when the flash is complete.

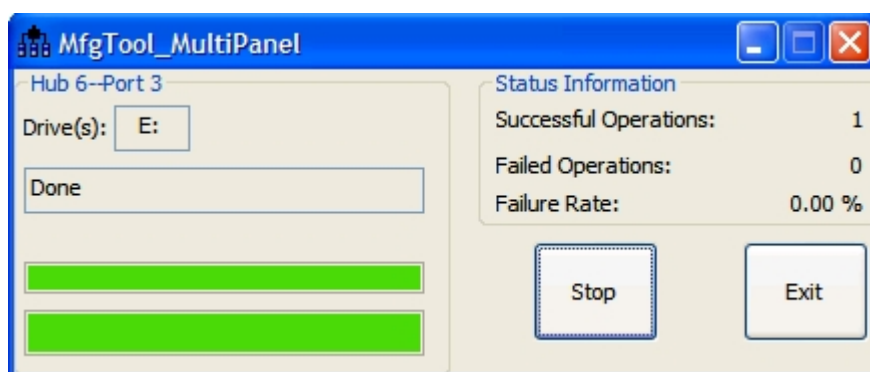


Figure 20. Download complete

8. Click Stop and disconnect the USB cable.
9. Change S1 (boot mode) to 01 (from 1 bit to 2 bit). Change "Boot Switch (SW10,11,12)" to 00000000 (from 1 bit to 8 bit), 00111000 (from 1 bit to 8 bit), 01000000 (from 1 bit to 8 bit) to switch the board back to SD4 boot mode.

6.4 Booting with single display: LVDS display

When the Android system image is programmed and the Boot Switch(es) is configured, the system is ready to be powered on.

Working with the i.MX 6SoloX SABRE-AI Board

In the U-Boot prompt, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttyMXC0,115200 init=/init androidboot.console=ttyMXC0
consoleblank=0 androidboot.hardware=freescale vmalloc=128M cma=448M
galcore.contiguousSize=33554432
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc2
U-Boot > setenv bootargs console=ttyMXC0,115200 init=/init androidboot.console=ttyMXC0
consoleblank=0 androidboot.hardware=freescale vmalloc=128M cma=448M
galcore.contiguousSize=33554432 androidboot.selinux=permissive
U-Boot > saveenv
```

6.5 Board reboot

After you have completed download and setup, reboot the board and wait for the Android platform to boot up.

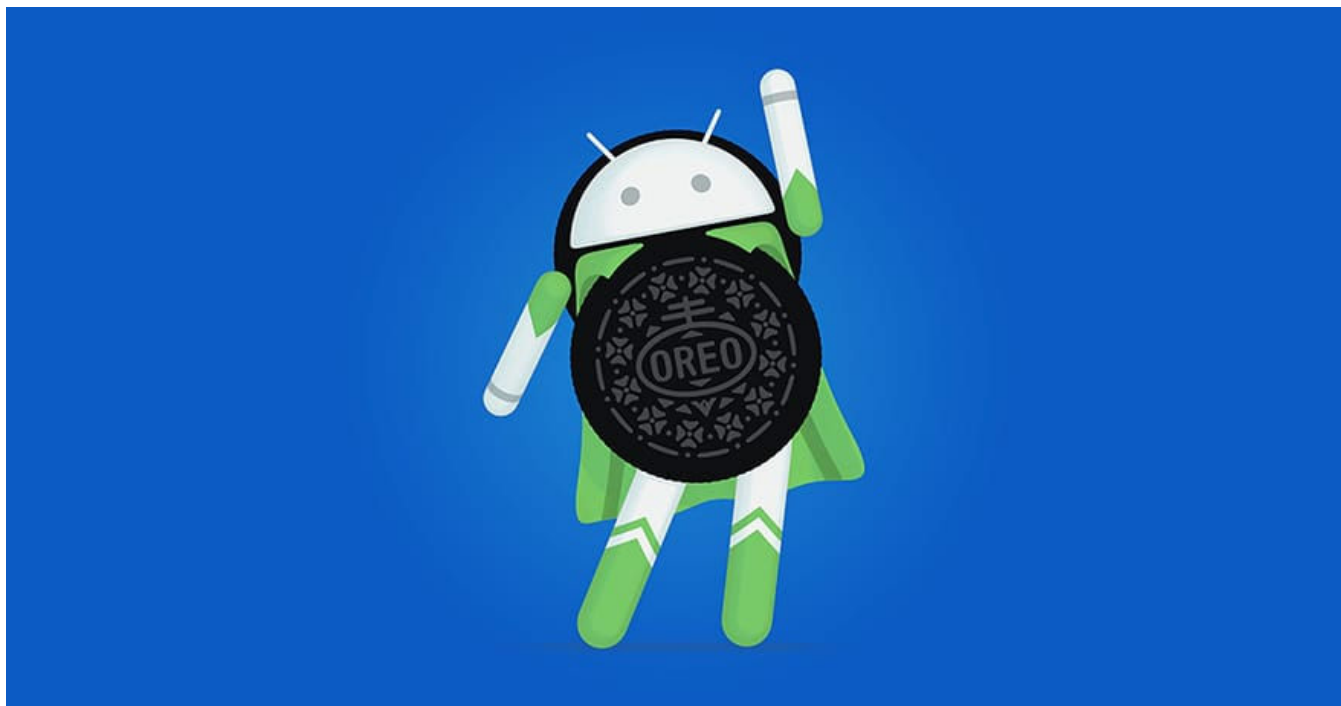


Figure 21. Android Oreo image

7 Working with the i.MX 6SoloX SABRE-AI Board

7.1 Board hardware

The figure below shows the different components of the i.MX 6SoloX SABRE-AI board.

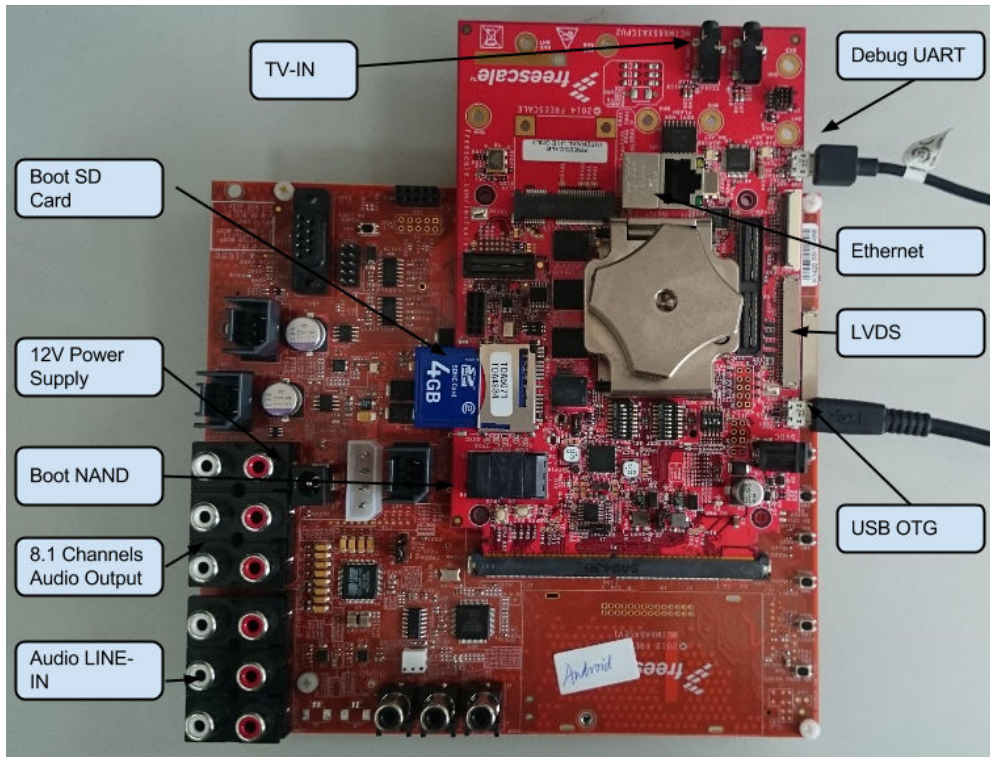


Figure 22. i.MX 6SoloX SABRE-AI board

7.2 Board images

The table below describes the location in the board partitions of the SD card and NAND images in `android_O8.0.0_1.0.0_image_6xsqsabreauto.tar.gz`.

Table 8. Board images

Image name	Download target
<code>/u-boot-imx6sx.imx</code>	SD first 8 MB block
<code>/partition-table.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 8 GB SD card.
<code>/partition-table-14GB.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 16 GB SD card.
<code>/partition-table-28GB.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 32 GB SD card.
<code>/boot-imx6sx.img</code>	SD 1st partition.
<code>/recovery-imx6sx.img</code>	SD 2nd partition.

Table continues on the next page...

Table 8. Board images (continued)

/system.img	SD 3rd partition.
/vendor.img	SD 9th partition, hold platform binaries.

7.3 Flashing board images

The board images can be flashed to the target board by using the MFGTool. The release package includes MFGTool for i.MX 6Dual/6Quad, i.MX 6Solo/6DualLite, i.MX 6SoloX, i.MX 6SoloLite, i.MX 6QuadPlus, and i.MX 7Dual in android_O8.0.0_1.0.0_tools.tar.gz. The MFGTool is mfgtools.tar.gz.

NOTE

The MFGTool only works in the Windows OS environment.

Perform the following steps to flash the board images:

1. Unzip the mfgtools.tar.gz file to a selected location. The directory is named MFGTool-Dir in this example.
2. If the directory does not exist, create the "android/sabreauto" directory under the MFGTool-Dir/Profiles/Linux/OS Firmware/files path.
3. Copy following files from either release_package/android_O8.0.0_1.0.0_image_6xsabreauto.tar.gz to the MFGTool-Dir/Profiles/Linux/OS Firmware/files/android/sabreauto path.
 - /u-boot-imx6sx.imx
 - /partition-table.img
 - /boot-imx6sx.img
 - /system.img
 - /recovery-imx6sx.img
 - /vendor.img

NOTE

- Do not replace any other files in the files directory and the OS Firmware directory.
 - If the SD card is 8 GB, use the default partition-table.img.
 - If the SD card is 16 GB, copy partition-table-14GB.img and rename it to partition-table.img.
 - If the SD card is 32 GB, copy partition-table-28GB.img and rename it to partition-table.img.
4. Power on the board. Use the USB cable on the OTG port of the i.MX SoloX SABRE-AI board, and connect a computer running Windows OS with the i.MX SoloX SABRE-AI board.

NOTE

The USB micro port on the SABRE-AI board is J10.

5. Double-click the *.vbs file according to the target device as shown in the following table.

Table 9. MFGTool VBS file

Target device and boot storage	VBS file
i.MX SoloX SABRE-AI SD	mfgtool2-android-mx6sx-sabreauto-sdcard.vbs
i.MX 6SoloX SABRE-AI NAND	mfgtool2-android-mx6sx-sabreauto-nand.vbs

6. Click Start to start flashing images.

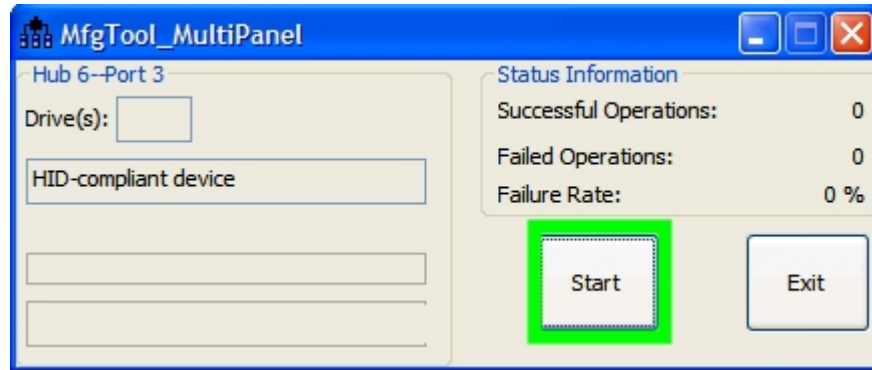


Figure 23. Starting flash

The figure below shows flashing in progress, and the status bar shows the flash status. The flash may take one to two minutes depending on the host machine.

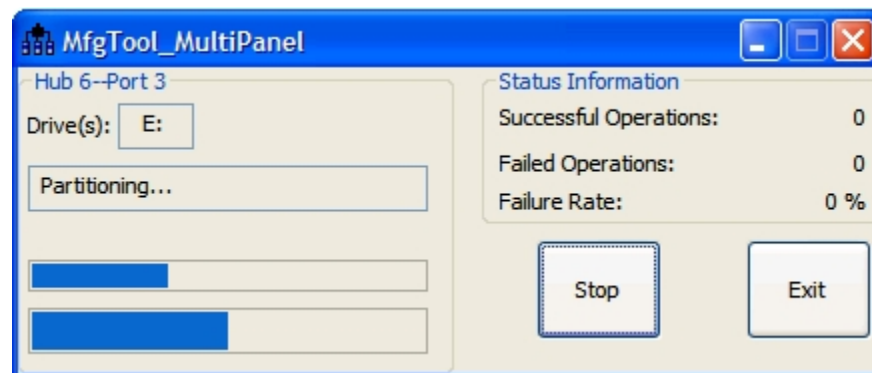


Figure 24. Download status

The figure below shows the tool when the flash is complete.

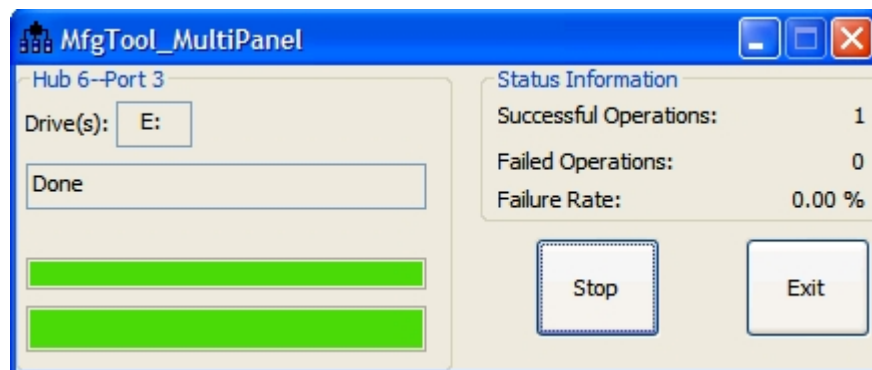


Figure 25. Download complete

7. Click Stop and disconnect the USB cable.
8. Change “Boot Switch(S1)” to 0010 (1 bit to 4 bit) to switch the board back to SD boot mode. Change the board boot switch to (S1, SW3, SW4) 0010, 00000000,00000001 (from 1 bit) to boot from NAND.

7.4 Booting with single display: LVDS display

When the Android system image is programmed and the Boot Switch(es) is configured, the system is ready to be powered on.

Working with the i.MX 7Dual SABRE-SD Board

There are two LVDS ports on the SABRE-AI board, LVDS0, and LVDS1. LVDS0 is taken as the primary display in this release. The LVDS0 port is on the CPU board. The LVDS1 is on the base board.

To boot from SD, set the U-Boot environment variables as follows

```
U-Boot > setenv bootcmd boota mmc0
U-Boot > setenv bootargs console=ttyMXC0,115200 init=/init androidboot.console=ttyMXC0
consoleblank=0 androidboot.hardware=freescale vmalloc=128M cma=512M
galcore.contiguousSize=67108864
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc0
U-Boot > setenv bootargs console=ttyMXC0,115200 init=/init androidboot.console=ttyMXC0
consoleblank=0 androidboot.hardware=freescale vmalloc=128M cma=512M
galcore.contiguousSize=67108864 androidboot.selinux=permissive
U-Boot > saveenv
```

7.5 Board reboot

After you have completed download and setup, reboot the board and wait for the Android platform to boot up.

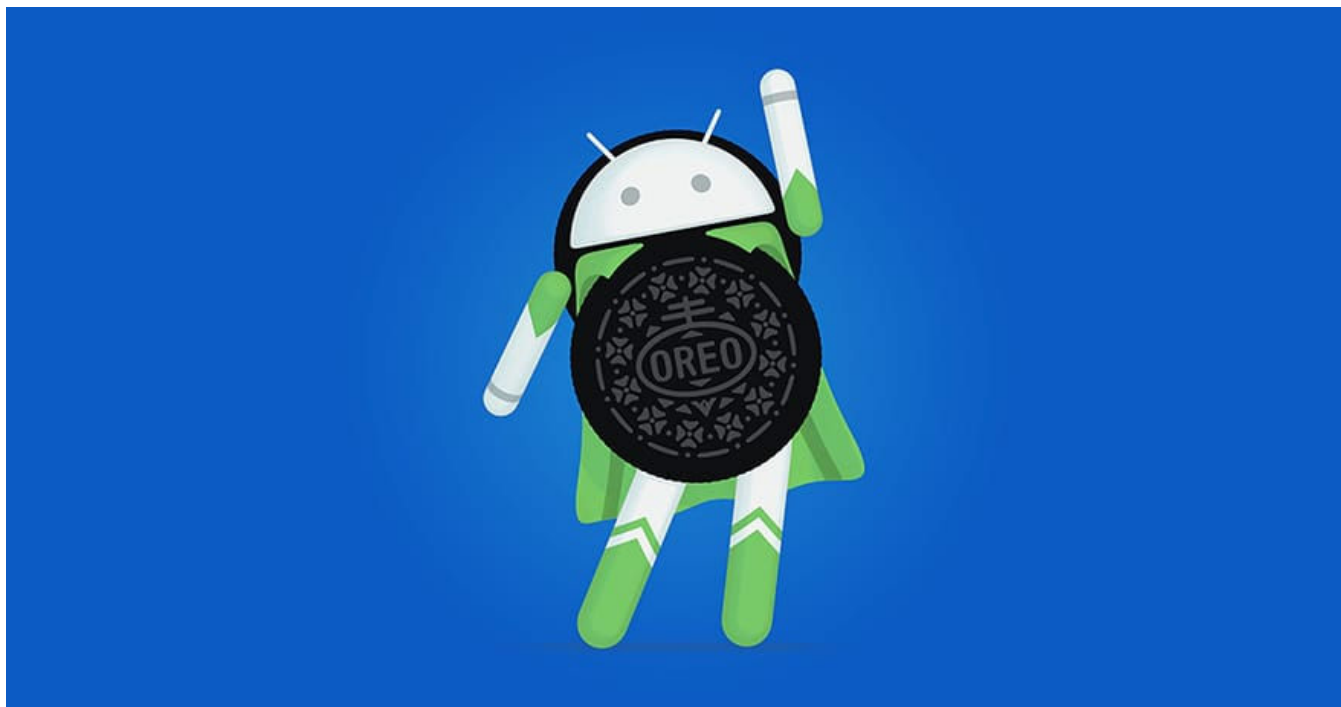


Figure 26. Android Oreo image

8 Working with the i.MX 7Dual SABRE-SD Board

8.1 Board hardware

The figure below shows the different components of the i.MX 7Dual SABRE-SD board.

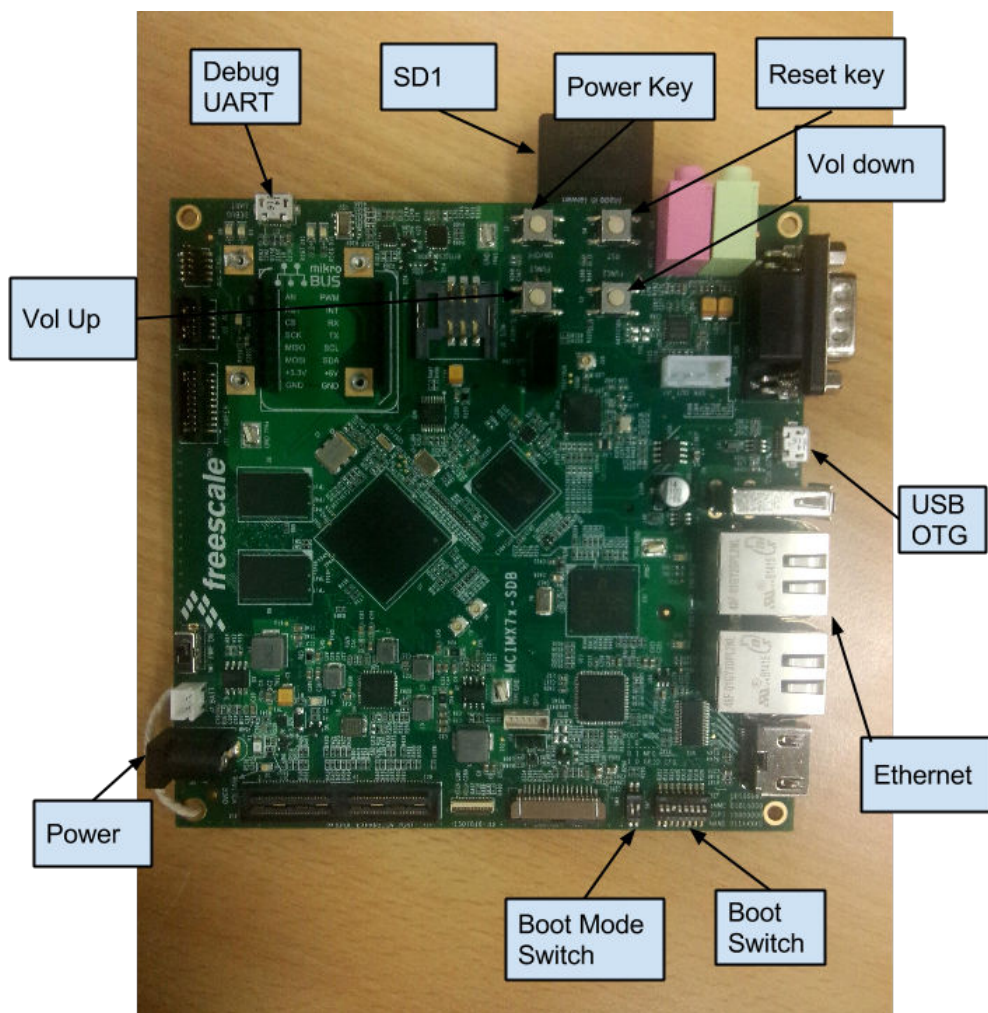


Figure 27. i.MX 7Dual SABRE-SD board

8.2 Board images

The table below describes the location in the board partitions of the software images in `android_O8.0.0_1.0.0_image_7dsabresd.tar.gz`.

Table 10. Board images

Image name	Download target
<code>/u-boot-imx7d.imx</code>	SD first 8 MB block
<code>/partition-table.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 8 GB SD card.
<code>/partition-table-14GB.img</code>	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 16 GB SD card.

Table continues on the next page...

Table 10. Board images (continued)

/partition-table-28GB.img	Program to the first 17 KB, and then back up to last 17 KB of the SD card. GPT table image for 32 GB SD card.
/boot-imx7d.img	SD 1st partition.
/recovery-imx7d.img	SD 2nd partition.
/system.img	SD 3rd partition.
/vendor.img	SD 9th partition, hold platform binaries.

8.3 Flashing board images

The board images can be flashed to the target board by using the MFGTool. The release package includes MFGTool for i.MX 6Dual/6Quad, i.MX 6Solo/6DualLite, i.MX 6SoloX, i.MX 6SoloLite, i.MX 6QuadPlus, and i.MX 7Dual in android_O8.0.0_1.0.0_tools.tar.gz. The MFGTool is mfgtools.tar.gz.

NOTE

The MFGTool only works in Windows OS environment.

Perform the following steps to flash the board images:

1. Unzip the mfgtools.tar.gz file to a selected location. The directory is named MFGTool-Dir in this example.
2. If the directory does not exist, create the "android/sabresd" directory under the MFGTool-Dir/Profiles/Linux/OS Firmware/files path.
3. Copy following files from release_package/android_O8.0.0_1.0.0_image_7dsabresd.tar.gz to your MFGTool-Dir/Profiles/Linux/OS Firmware/files/android/sabresd directory.
 - /u-boot-imx7d.imx
 - /partition-table.img
 - /boot-imx7d.img
 - /system.img
 - /recovery-imx7d.img
 - /vendor.img

NOTE

- Do not replace any other files in the files directory and the OS Firmware directory.
- If the SD card is 8 GB, use the default partition-table.img.
- If the SD card is 16 GB, copy partition-table-14GB.img and rename it to partition-table.img.
- If the SD card is 32 GB, copy partition-table-28GB.img and rename it to partition-table.img.

4. Change the board's SW3 (boot mode) to 01 (from 1 bit to 2 bit) to enter flash mode.
5. Power on the board. Use USB cable on the board OTG port, and connect a computer running Windows OS with the board.

NOTE

There are two USB micro ports in i.MX 7Dual SABRE-SD board: USB to UART, USB OTG. The USB to UART can be referenced as debug UART, and the USB OTG can be referenced as USB in the hardware image above. The debug UART can be used to watch the log of the hardware boot processing.

The SD card should be plugged in after the board is powered on.

To enable the E-Ink display, copy the SD/boot-imx7d-epdc.img and SD/recovery-imx7d-epdc.img files to MFGTool-Dir/Profiles/Linux/OS Firmware/files/android/sabresd/. Rename them as boot-imx7d.img and recovery-imx7d.img.

6. Double-click the *.vbs file according to the target device as shown in the following table.

Table 11. MFGTool VBS file

Target device and boot storage	VBS file
i.MX 7Dual SABRE-SD	mfgtool2-android-mx7d-sabresd-sd. vbs

7. Click Start to start flashing images.

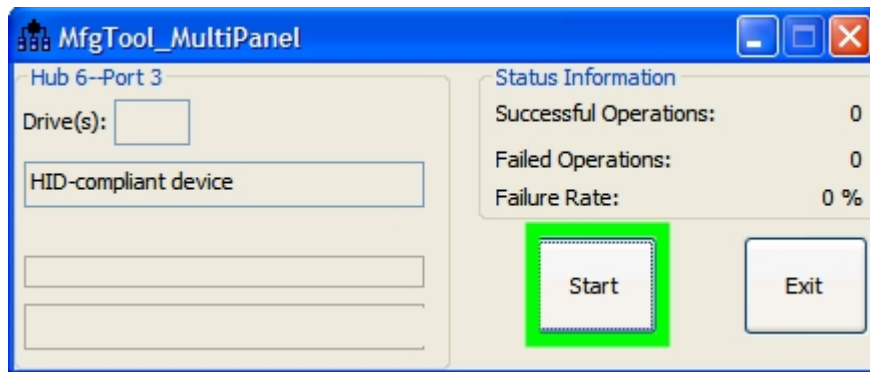


Figure 28. Starting flash

The figure below shows flashing in progress, and the status bar shows the flash status. The flash may take one to two minutes depending on the host machine.

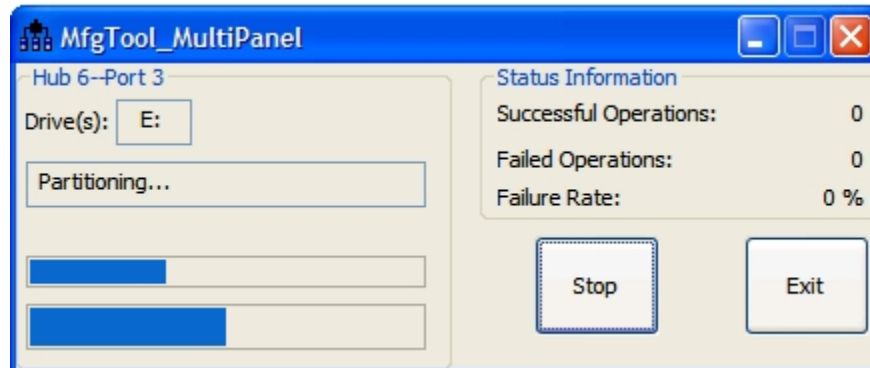


Figure 29. Download status

The figure below shows the tool when the flash is complete.

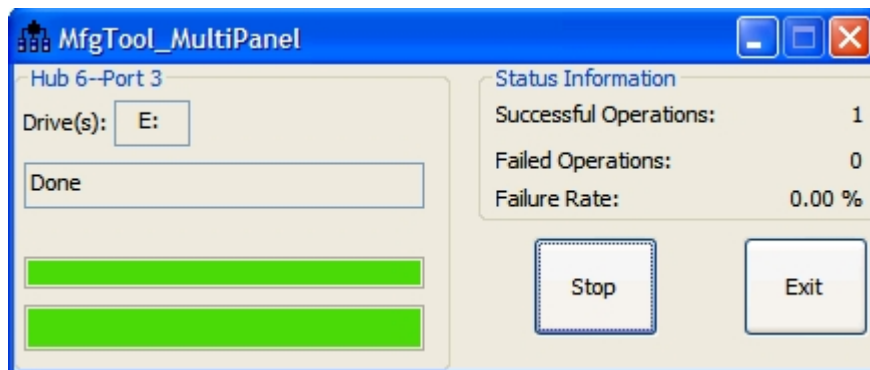


Figure 30. Download complete

8. Click Stop and disconnect the USB cable.
9. Change SW3 (boot mode) to 10 (from 1 bit to 2 bit). Change SW2 to switch the board back to SD4 boot mode 00100000 (SD), 01010000 (eMMC), 011XXXX0 (NAND).

8.4 Booting with single display: LVDS display or HDMI display

In the U-Boot prompt, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc0
U-Boot > setenv bootargs console=ttyMxc0,115200 init=/init androidboot.console=ttyMxc0
consoleblank=0 androidboot.hardware=freescale
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system's information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc0
U-Boot > setenv bootargs console=ttyMxc0,115200 init=/init androidboot.console=ttyMxc0
consoleblank=0 androidboot.hardware=freescale androidboot.selinux=permissive
U-Boot > saveenv
```

8.5 Booting with Elnk Display

In the U-Boot prompt, set the U-Boot environment variables as shown below:

```
U-Boot > setenv bootcmd boota mmc0
U-Boot > setenv bootargs console=ttyMxc0,115200 init=/init androidboot.console=ttyMxc0
consoleblank=0 androidboot.hardware=freescale max17135:pass=2,vcom=-2370000
U-Boot > saveenv
```

With the settings above, the Android platform does not start the shell console. It enables the default Android selinux, which restricts users to change the system and detect the system information. To avoid this, "androidboot.selinux=permissive" needs to be appended to the U-Boot's bootargs. Boot environment variables are as follows:

```
U-Boot > setenv bootcmd boota mmc0
U-Boot > setenv bootargs console=ttyMxc0,115200 init=/init androidboot.console=ttyMxc0
consoleblank=0 androidboot.hardware=freescale max17135:pass=2,vcom=-2370000
androidboot.selinux=permissive androidboot.dm_verity=disabled
U-Boot > saveenv
```

8.6 Board reboot

After you have completed download and setup, reboot the board and wait for the Android platform to boot up.

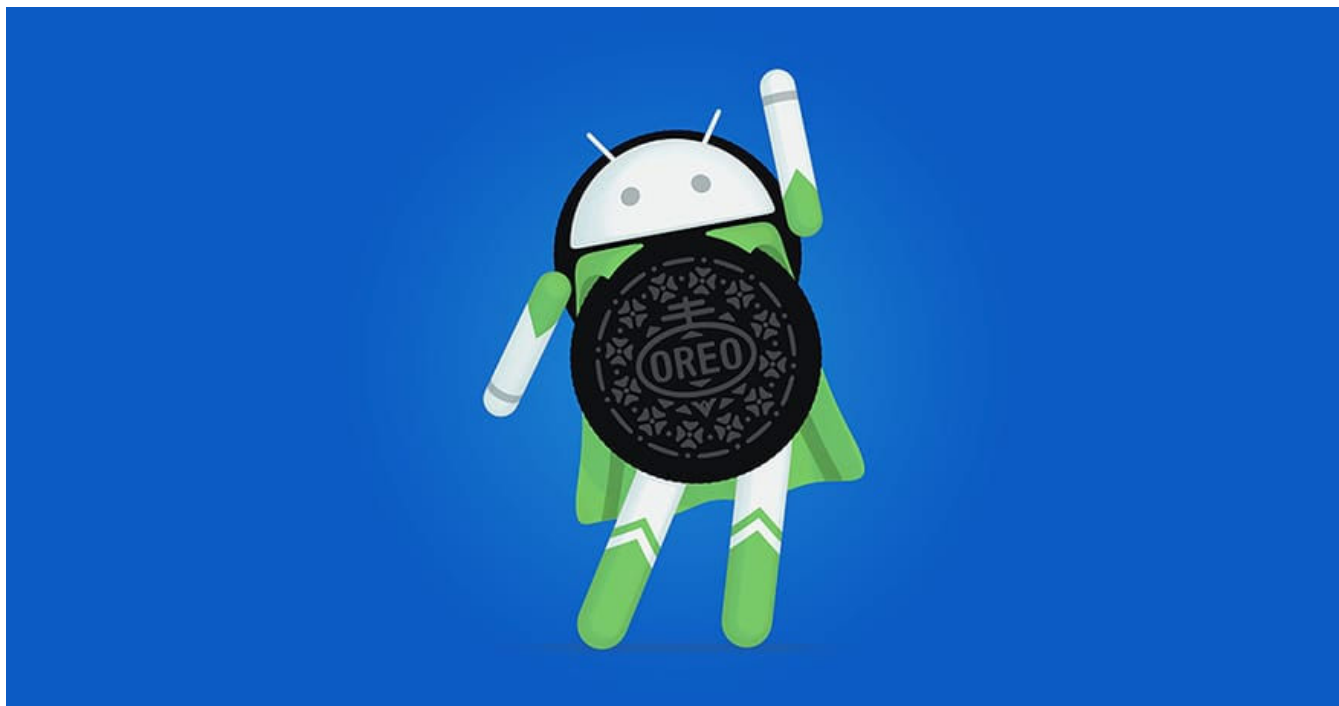


Figure 31. Android Oreo image

9 Revision History

Table 12. Revision history

Revision number	Date	Substantive changes
O8.0.0_1.0.0	02/2018	Initial release

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