

UM11150

NxH3670 SDK board

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User manual

Document information

| Information | Content |
|-------------|----------------------------------------------------------------------------------------|
| Keywords | NxH3670, SDK board configuration |
| Abstract | This user manual describes the different user configurations of the NxH3670 SDK board. |



Revision history

Revision history

| Rev | Date | Description |
|-------|----------|------------------------------------------------|
| v.2.0 | 20201113 | Uart add-on board not longer supported |
| v.1.1 | 20200430 | Minor fixes in images (1.8V iso 1.2V for KL27) |
| v.1 | 20190320 | first issue |

1 Introduction

The NxB3670 SDK board is intended to be used for:

- Demos
- Software development
- Measurements (power consumption and RF)
- Prototyping

Do not use the NxB3670 SDK board for range testing. The NxB3670ADK (12NC 9353 7468 4598) is recommended for range testing.

2 Board overview

2.1 Block diagram

The NxH3670 SDK board is designed to support the dongle and the headset configuration.

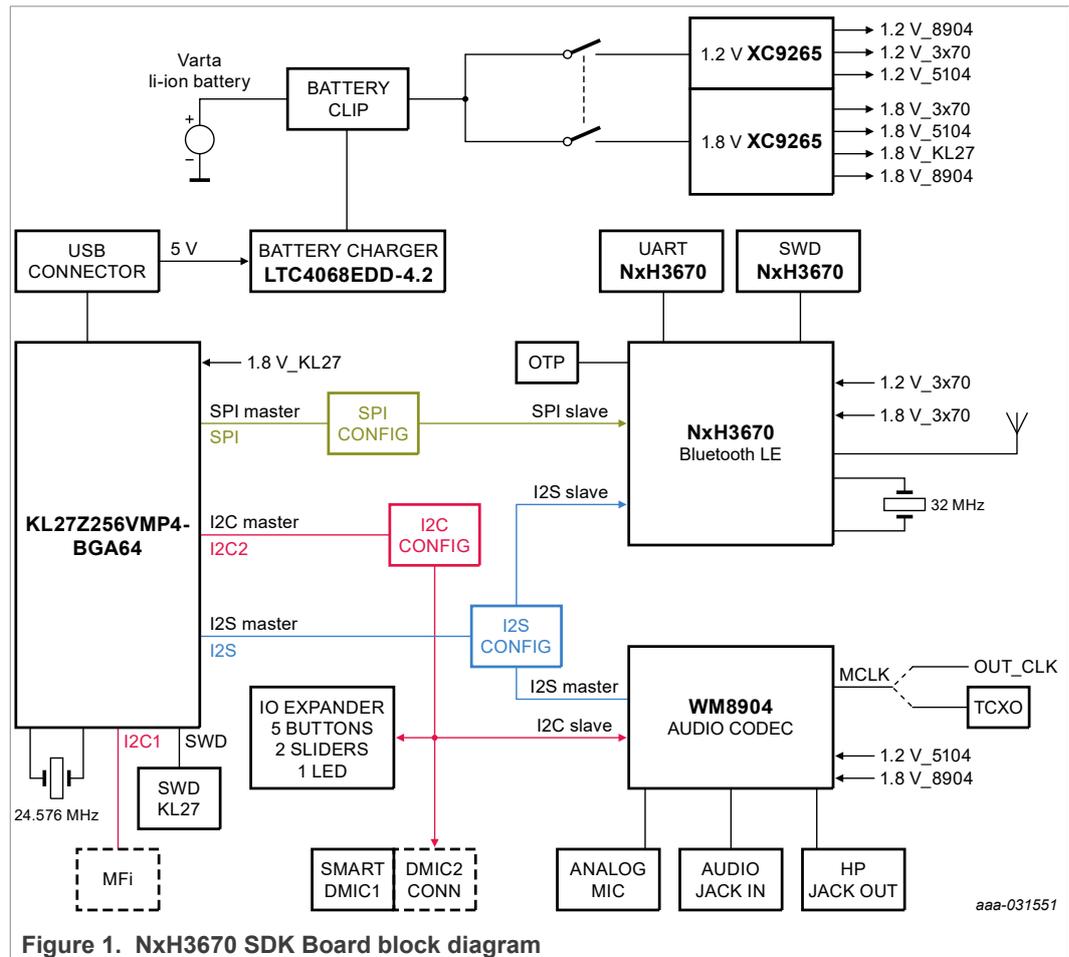
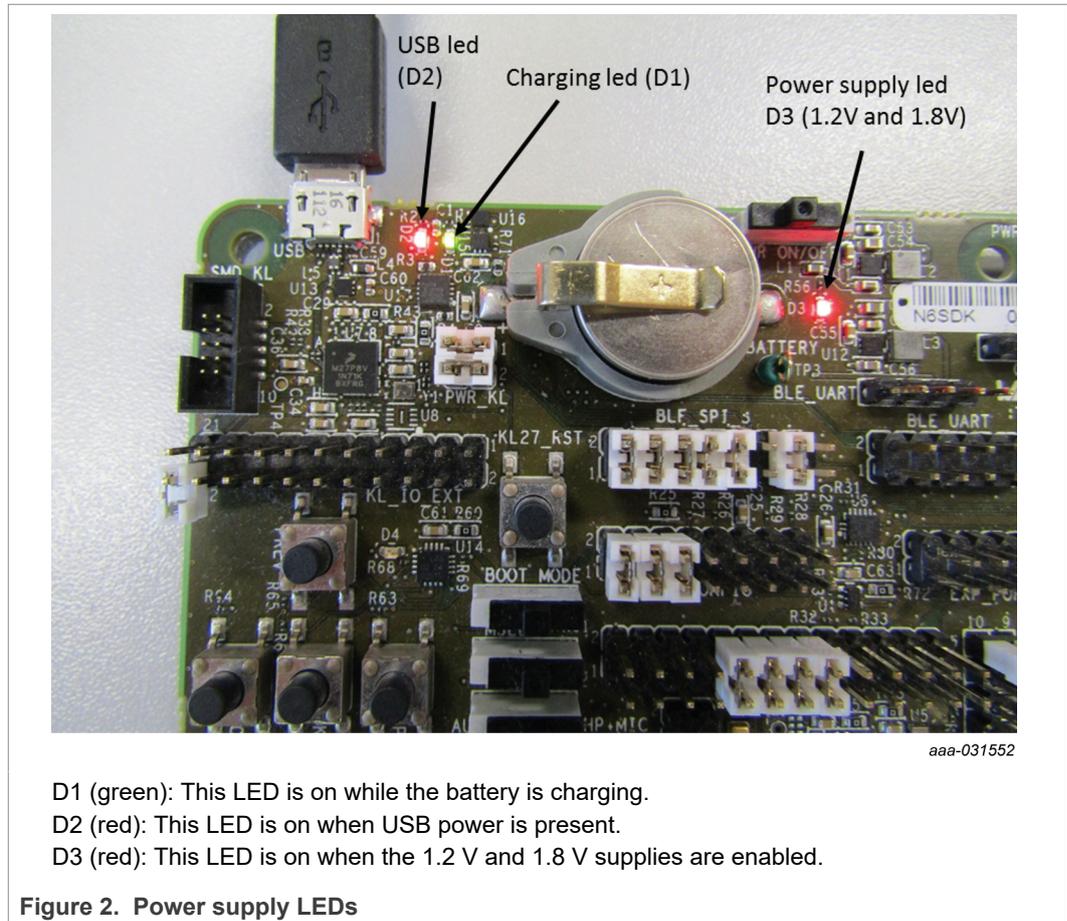


Figure 1. NxH3670 SDK Board block diagram

2.1.1 Power supply

The NxH3670 SDK board is powered and charged via USB. The 1.2 V and 1.8 V switched mode power supplies are supplied by the battery. A switch is put in between the battery and the switched mode power supplies.

Dedicated jumpers on the 1.2 V and 1.8 V power rail are foreseen for KL27 Host, NxH3670, and Codec. In this way, the individual power figures can easily be observed/measured.



2.1.2 Host controller

The MKL27Z256VMP4 acts as host controller for the NxH3670. To communicate with the NxH3670 SPI slave interface, it has an SPI master interface.

In the dongle configuration, the host controller converts the audio from USB to I²S. The host controller is the I²S master while the NxH3670 is the I²S slave.

In addition, the host controller has an I²C master interface which can be connected to the codec or any external I²C device.

2.1.3 EEPROM

For the NxH3670, the EEPROM is not used.

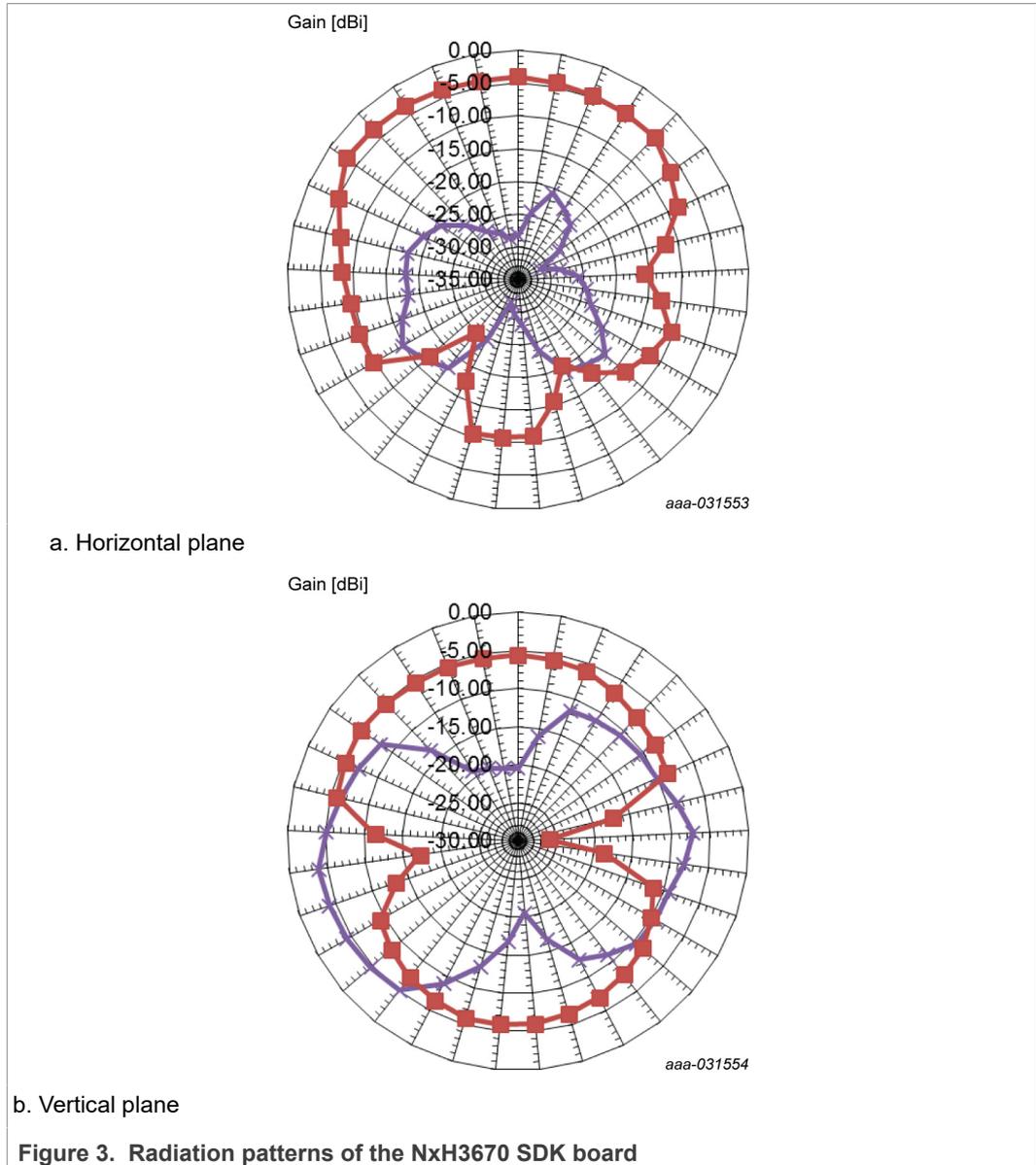
2.1.4 Bluetooth low energy

The NxH3670 is the Bluetooth low energy device. It is a single chip, ultra-low power 2.4 GHz transceiver with embedded MCU, targeted at wireless audio streaming for hearables, wireless headsets, and headphones.

2.1.5 Antenna

The NxH3670 SDK board contains a PCB antenna W3092 of Pulse electronics. It is possible to do RF measurements via cable via J19. In that case, the antenna is disconnected and an adapter cable is required from Murata with part number MXHS83QE3000. This cable can be sourced via the Digikey and Mouser web sites.

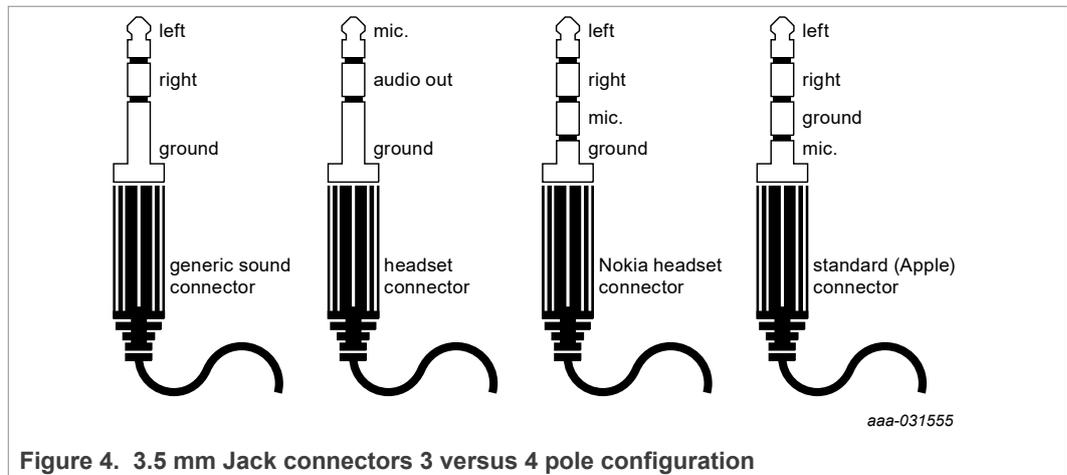
While the SDK board is well suited for software development, it is not suited for range testing. [Figure 3](#) shows the radiation patterns of the SDK board, (a) when the board and the measurement antenna are placed on a horizontal plane and (b) when the board and the measurement antenna are placed on a vertical plane (measurement antenna is above the SDK board). The horizontal and vertical polarization are shown by the red and purple plots respectively. The radiation pattern contains some major dips which result in a reduced range for some particular orientations.



2.1.6 Audio

The Wolfson WM8904 is used as the onboard audio codec. The codec is controlled via I²C and can be connected to the MKL27Z256VMP4 or another external device. The I²S port of the codec acts as master and can be connected to the NxH3670 or an external device. An external master clock is provided to the codec.

A 3.5 mm jack for AUDIO_IN and HP+MIC is available on the board. By default, the HP+MIC connector is configured to support a 3-pole audio connector (generic sound connector in [Figure 4](#)). The standard 4-pole connector (shown in [Figure 4](#)) can be supported by adding R19 and removing R20.



2.1.7 Clocks

Three reference clocks used on the board:

- 24.576 MHz crystal connected with the MKL27Z256VMP4
- 32 MHz crystal connected with the NxH3670
- 12.288 MHz TCXO for the codec

It is possible to route via J10 an alternative MCLK (e.g. coming from KL27) to the codec.

2.1.8 Serial wire debug (SWD)

A serial wire debug interface is foreseen for the MKL27Z256VMP4. As debugger the LPC-Link2 is provided.

2.1.9 UART

For debug purposes UART interfaces are available on the KL27 and NxH3670.

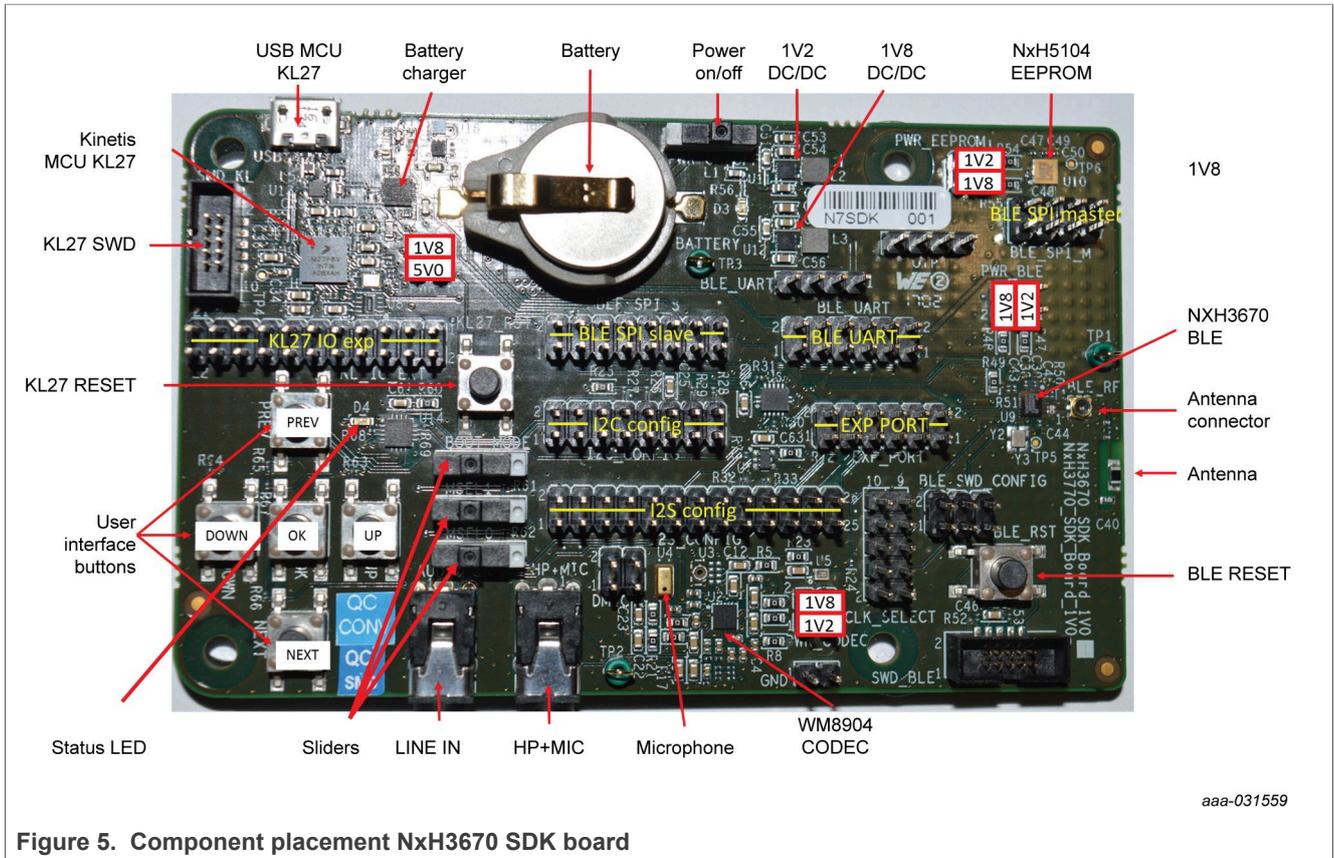
The KL27 UART0 is available on PTA1/2 and UART2 on PTE22/23, the UART of the NxH3670 can be routed to the KL27 or to a pin header J4 via J21 (BLE_HEADER)

2.2 Schematic

The schematic is available as a dedicated document. The standard delivery is in pdf format. Design files in Orcad format are available on request.

2.3 Component placement

[Figure 5](#) shows the indication of the most important components of the board.



aaa-031559

Figure 5. Component placement NxH3670 SDK board

3 Dongle configuration

3.1 Block diagram

The dongle application is using the KL27 as host controller. The KL27 has a SPI master interface to control the NxH3670 and an I²S master interface for the audio communication with NxH3670.

A USB interface is available on the KL27 to connect with an external host device.

An optional I²C interface is available on the KL27 for buttons, sliders, or LEDs.

The SWM mapping of the NxH3670 is as configuration A in the data sheet.

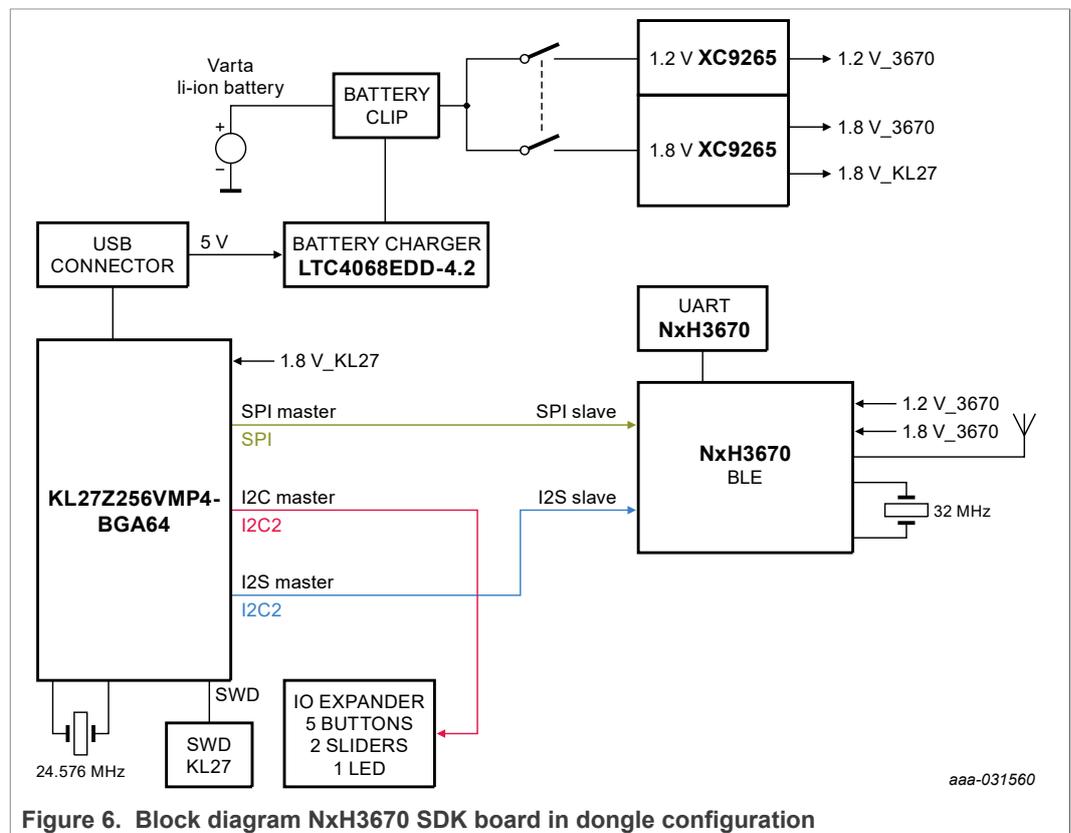


Figure 6. Block diagram NxH3670 SDK board in dongle configuration

3.2 Board configuration

Below the jumper configuration of the SDK board in dongle mode. The codec is supplied as well while it is not used because it is connected to I²C together with the IO expander. Without supplying the codec, the I²C pins of the codec, and so also the I²C interface, is unstable.

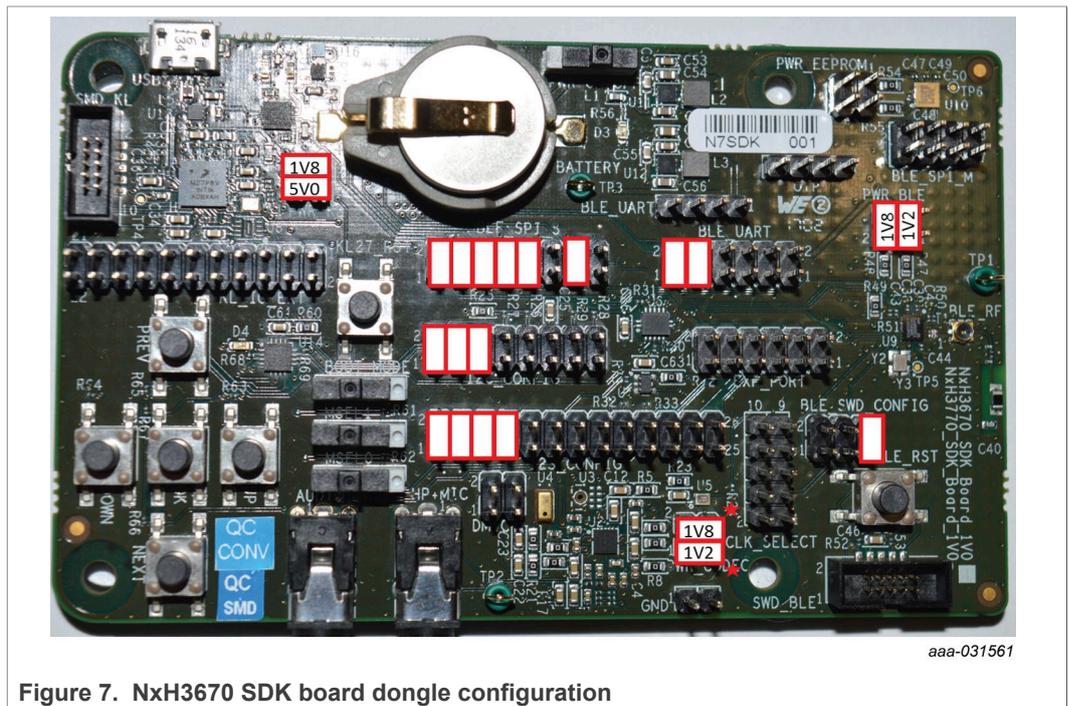


Figure 7. NxH3670 SDK board dongle configuration

4 Headset configuration

The headset application is using the same KL27 host controller as the dongle. The host controller has a SPI master interface to control the NxH3670 and an I²C interface to control the codec and user interface.

The I²S audio from the codec is connected with the NxH3670. The codec is the I²S master.

4.1 Block diagram

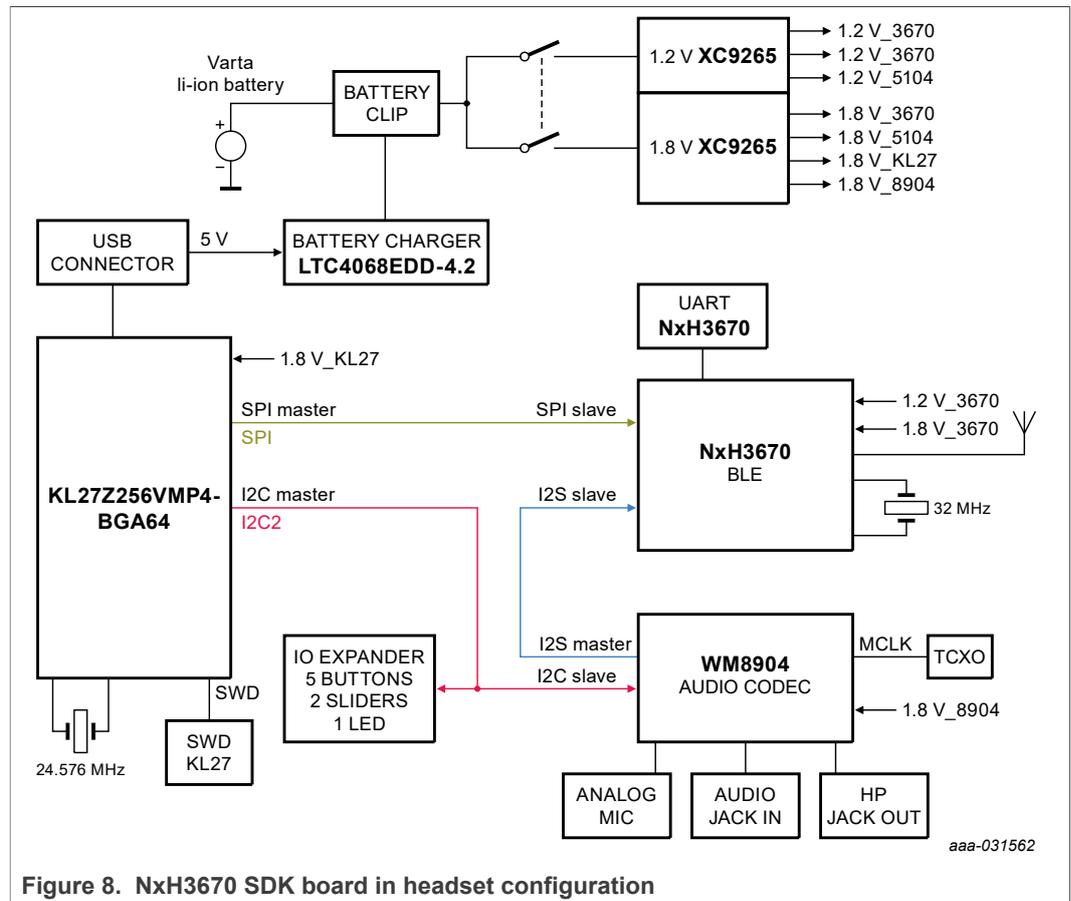


Figure 8. NxH3670 SDK board in headset configuration

4.2 Board configuration

Below the jumper settings for the NxH3670 SDK board in headset configuration.

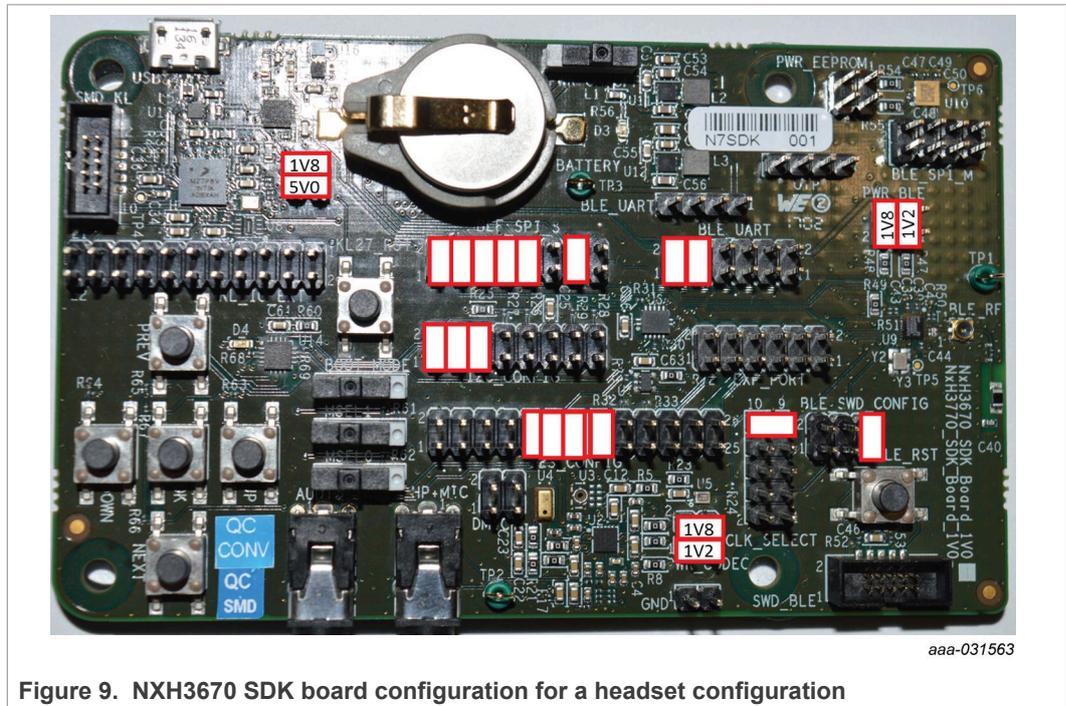


Figure 9. NXH3670 SDK board configuration for a headset configuration

5 Testing considerations

From tests performed, it was observed that bridging the audio interface (i.e. I2S/TDM) of two SDK boards and measuring from one board may cause dirty signals with a considerable amount of reflection. In such a case, a T-connection (with connected GND for each audio interface pin) should be used to improve the quality of the connection.

The T-connector should have 16 pins: 12 signal pins (4 pins of the audio interface for 3 devices) and 4 pins to connect each signal to ground of the measurement equipment. Corresponding signal pins are shorted together by the T-connector (e.g. CLK line for all devices are shorted together). [Figure 10](#) illustrates the resulting connections when using the T-connector.

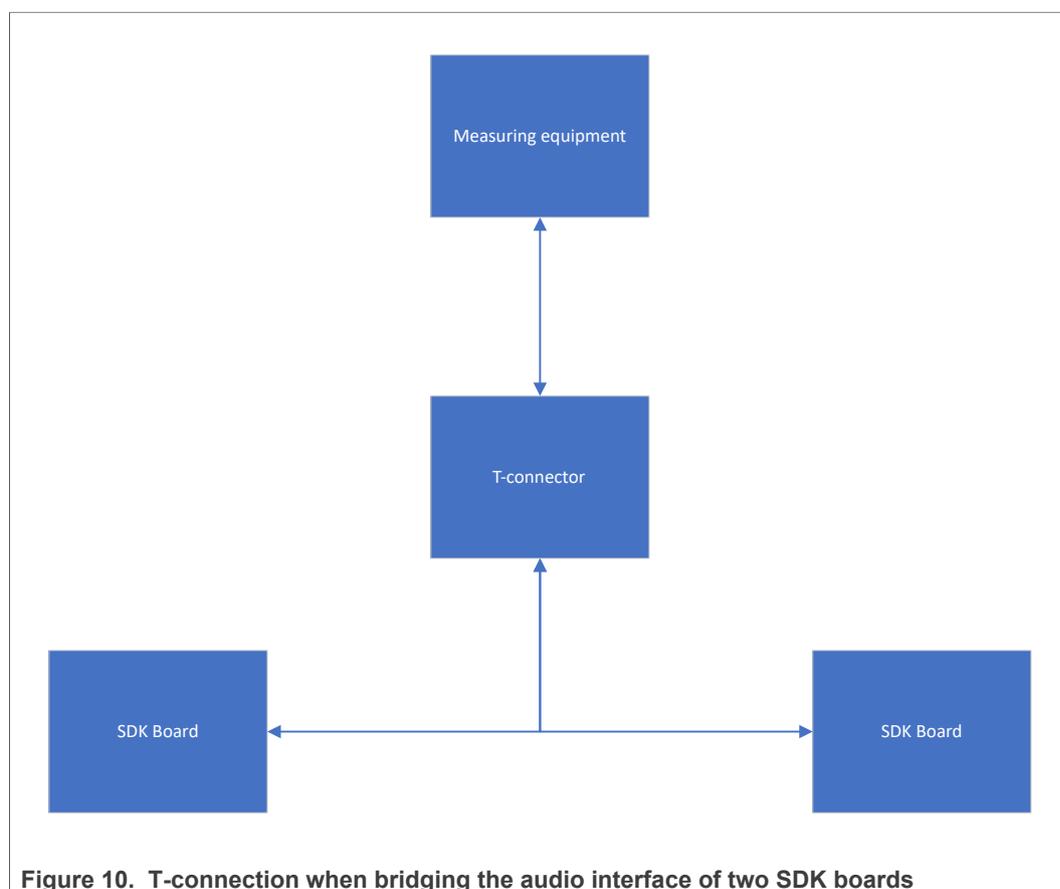


Figure 10. T-connection when bridging the audio interface of two SDK boards

6 Known limitations

| | |
|-------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Audio artifacts while enabling codec | Audio artifacts can be discerned when enabling the Wolfson codec WM8904 on the SDK board. This is a limitation of the Wolfson codec WM8904. The codec is disabled to reduce the power consumption. You can modify the code in headset/src/app.c, function DisableAudioCallback(), when power consumption is not relevant. |
| Multi-path crosstalk | Due to multi-path crosstalk in the Wolfson codec WM8904, there is signal leakage from the forward channel into the backchannel. More information can be found in the data sheet of the Wolfson codec WM8904. |
| USB suspend not available | The USB suspend feature cannot be tested on the SDK board as delivered. It can be tested on the ADK board though. |
| Unstable power supply upon low battery voltage | When the battery voltage is low (e.g. battery almost drained), the onboard supply circuits are unable to output a stable voltage on the 1.2 V and 1.8 V lines. This issue in turn causes undefined behavior on the KL27 and the NxH3670 ICs. This limitation does not apply for the ADK Board, as it features a PMIC. |

7 References

- [1] NxH3670 SDK board schematic
- [2] NxH3670 SDK board layout

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