

Application Note

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Converting Demos in Standard Software Drivers for HC908 Derivatives

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Introduction

The HC908 SGF NVM standard software driver (SSD) provides a set of standard driver functions for embedded FLASH and EEPROM on HC908 MCUs using 0.5 micron split-gate FLASH (SGF) non-volatile memory (NVM) technology.

The following file formats are provided for the SSD function set:

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- Assembly source codes Users can directly include this file format in their applications.
- S-record This file format can be used as the only target resident code in a monitor-mode programming tool.

In the release of the standard software SGF driver for HC908 v3.0, demos are provided for each driver file format as below:

- ASM demo Demonstrates how to use the SSD functions in embedded applications written in assembly language. The demos are developed and ready to use in CodeWarrior[®] development studio for HC08 v2.1.1.
- C demo Demonstrates how to use the SSD functions in embedded applications written in C language where the SSD functions written in assembly language are called as standard C functions. The demos are developed and ready to use in CodeWarrior development studio for HC08 v2.1.1.
- S-record demo Demonstrates how to use the S-record format SSD functions with a monitor mode controller. The demo is developed and ready to use with HiWave[™] debugger v6.1.

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The driver functions are designed to run on any member of the HC08 Family with embedded 0.5 micron SGF NVM. However, the demo codes are part-dependent due to possible different memory mapping among HC908 derivatives. The demos included in the release package v3.0 are ready-to-run for HC908 Families of AZ60A, KX8, GR8, and SR12.

This application note describes the needed modifications of the above demo codes for HC908 derivatives other than AZ60A, KX8, GR8, and SR12.

NOTE: With the exception of mask set errata documents, if any other Motorola document contains information that conflicts with the information in the device data sheet, the data sheet should be considered to have the most current and correct data.

Summary of Potential Modifications to Demos

ASM Demo and C Demo	Some macros in the demo source files (*.asm for ASM demos and *.c for C demos) and sections in the link parameter file (*.prm) must be updated according to the memory map of a specific HC908 MCU.
ASM and C Demo for EEPROM	Modifications may be required to the following places for EEPROM demos for HC908 derivatives with embedded EEPROM using 0.5 micron SGF technology.

Macro	File	Description	Remarks
EEDIVREGH	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	Address of EEPROM clock divider register high	See data sheet for correct value
EEDIVREGL	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	Address of EEPROM clock divider register low	See data sheet for correct value
EECR	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	Address of EEPROM control register	See data sheet for correct value
initStack	ASM demo\AZ60A\EEPROM\source\main.asm	Stack top address used as initial value of SP	Depends on user application's memory map

Table 1. Macros in Source File



Macro	File	Description	Remarks
ERASESTRT	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	Start address of EEPROM region to be erased	Equal to the start address of EEPROM in the demos
BLKEND	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	End address of EEPROM to be block erased	Equal to ERASESTRT plus EEPROM block size minus one
BYTEEND	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	End address of EEPROM to be byte erased	Equal to ERASESTRT
BULKEND	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	End address of EEPROM to be bulk erased	Equal to ERASESTRT plus EEPROM bulk size minus one
PRGSTRT	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	Start address of EEPROM region to be programmed	Equal to the start address of EEPROM in the demos
PRGEND	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	End address of EEPROM region to be programmed	Equal to PRGSTRT plus PRGSIZE minus one
PRGSIZE	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	Size of bytes to be programmed	Limited by RAM size for source buffer
SRCBUF	ASM demo\AZ60A\EEPROM\source\main.asm; C demo\AZ60A\EEPROM\source\main.c	Source data buffer start address	Resides in the direct page of RAM for demos

Table 1. Macros in Source File (Continued)



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Table 2. Link Parameter File

Section	File	Description	Remark
PARA_RAM	ASM demo\AZ60A\EEPROM\prms\AZ60A-RAM.PRM; C demo\AZ60A\EEPROM\prms\mon08-ram.prm	Section storing global parameters	Must reside in the direct page of RAM. The size is at least 16 bytes.
Z_RAM	ASM demo\AZ60A\EEPROM\prms\AZ60A-RAM.PRM; C demo\AZ60A\EEPROM\prms\mon08-ram.prm	Section storing source data buffer	Resides in the direct page of RAM for demos
MY_RAM	ASM demo\AZ60A\EEPROM\prms\AZ60A-RAM.PRM; C demo\AZ60A\EEPROM\prms\mon08-ram.prm	Default RAM section	Resides in RAM space
MY_PSEUDO_ ROM1	ASM demo\AZ60A\EEPROM\prms\AZ60A-RAM.PRM; C demo\AZ60A\EEPROM\prms\mon08-ram.prm	Code section 1	These two sections contain demo codes and driver codes. They will be in RAM space for FLASH operations.
MY_PSEUDO_ ROM2	ASM demo\AZ60A\EEPROM\prms\AZ60A-RAM.PRM; C demo\AZ60A\EEPROM\prms\mon08-ram.prm	Code section 2	

ASM and C Demo for FLASH Modifications may be required to the following places for FLASH demos for HC908 derivatives with embedded FLASH memory using 0.5 micron SGF technology.

Table 3. Macros in Source Files

Macro	File ⁽¹⁾	Description	Remark
FLCR	ASMdemo\{MCU}\Flash\source\main.asm; ASMdemo\{MCU}\Flash\source\main_masserase.asm; C demo\{MCU}\Flash\source\main.c; C demo\{MCU}\Flash\source\mainmasserase.c	Address of FLASH control register	See data sheet for correct value
FLBPR	ASMdemo\{MCU}\Flash\source\main.asm; ASMdemo\{MCU}\Flash\source\main_masserase.asm; C demo\{MCU}\Flash\source\main.c; C demo\{MCU}\Flash\source\mainmasserase.c	Address of FLASH protection register	See data sheet for correct value
initStack	ASMdemo\{MCU}\Flash\source\main.asm; ASMdemo\{MCU}\Flash\source\main_masserase.asm	Stack top address used as initial value of SP	Depends on user application's memory map
FESTRT	ASMdemo\{MCU}\Flash\source\main.asm; ASMdemo\{MCU}\Flash\source\main_masserase.asm; C demo\{MCU}\Flash\source\main.c; C demo\{MCU}\Flash\source\mainmasserase.c	Start address of FLASH region to be erased	Equal to start address of FLASH in demos

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Macro	File ⁽¹⁾	Description	Remark
FEEND	ASMdemo\{MCU}\Flash\source\main.asm; ASMdemo\{MCU}\Flash\source\main_masserase.asm; C demo\{MCU}\Flash\source\main.c; C demo\{MCU}\Flash\source\mainmasserase.c	End address of FLASH region to be erased	Equal to FESTRT plus erase size minus one
PRGSTRT	ASMdemo\{MCU}\Flash\source\main.asm; C demo\{MCU}\Flash\source\main.c	Start address of FLASH region to be programmed	Equal to the start address of FLASH in demos
PRGEND	ASMdemo\{MCU}\Flash\source\main.asm; C demo\{MCU}\Flash\source\main.c	End address of FLASH region to be programmed	Equal to PRGSTRT plus program size minus one
SSD_BASE	ASMdemo\{MCU}\Flash\source\main.asm; C demo\{MCU}\Flash\source\main.c	Base address in RAM of driver codes copied from FLASH	Do not overlap the source buffer in RAM
SRCBUF	ASMdemo\{MCU}\Flash\source\main.asm; C demo\{MCU}\Flash\source\main.c	Source data buffer start address in RAM	Will be greater than SSD_BASE plus the size of FlashProgram (0x48) to avoid overlapping
BUFSIZE	ASMdemo\{MCU}\Flash\source\main.asm	Source buffer size in bytes	Limited by RAM size
ROWSIZE	C demo\{MCU}\Flash\source\main.c	FLASH row size in bytes	Can be 64 bytes or 32 bytes depending on the HC908 MCU

Table 3. Macros in Source Files (Continued)

1. {MCU} can be AZ60A, KX8, GR8, or SR12.



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Table 4. Linking Parameter File

Section	File ⁽¹⁾	Description	Remark
Flash_FECOP	ASMdemo\{MCU}\Flash\prms\{MCU}-Flash.PRM	Section reserved for FlashEraseCOP	Can be located in anywhere in FLASH
Flash_FP	ASMdemo\{MCU}\Flash\prms\{MCU}-Flash.PRM; C demo\{MCU}\Flash\prms\mon08-flash.prm	Section reserved for FlashProgram	Can be located in anywhere in FLASH
Flash_FE	ASMdemo\{MCU}\Flash\prms\{MCU}-Flash.PRM; C demo\{MCU}\Flash\prms\mon08-flash.prm	Section reserved for FlashErase	Can be located in anywhere in FLASH
Flash_MISC	ASMdemo\{MCU}\Flash\prms\{MCU}-Flash.PRM; C demo\{MCU}\Flash\prms\mon08-flash.prm	Section reserved for other driver codes	Can be located in anywhere in FLASH
PARA_RAM	ASMdemo\{MCU}\Flash\prms\{MCU}-Flash.PRM; ASMdemo\{MCU}\Flash\prms\{MCU}-RAM.PRM; C demo\{MCU}\Flash\prms\mon08-flash.prm; C demo\{MCU}\Flash\prms\mon08-ram.prm	Section storing global parameters	Must reside in the direct page of RAM. The size is at least 16 bytes.
RAM	ASMdemo\{MCU}\Flash\prms\{MCU}-Flash.PRM; ASMdemo\{MCU}\Flash\prms\{MCU}-RAM.PRM; C demo\{MCU}\Flash\prms\mon08-flash.prm; C demo\{MCU}\Flash\prms\mon08-ram.prm	Default RAM section	In RAM space
ROM/ MY_PSEUDO _ROM/ MY_PSEUDO _ROM1	ASMdemo\{MCU}\Flash\prms\{MCU}-RAM.PRM; C demo\{MCU}\Flash\prms\mon08-ram.prm	Code sections	Contain demo codes and driver codes. They will be in RAM space for FLASH operations.

1. {MCU} can be AZ60A, KX8, GR8, or SR12.



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S-Record Demo	Some macros in the initialization script file init.scp must be updated according to the memory map of a specific HC908 MCU.
S-Record Demo for EEPROM	Modifications may be required to the following macros in init.scp for EEPROM demos for HC908 derivatives with embedded EEPROM using 0.5 micron SGF technology.

Macro ⁽¹⁾	File	Description	Remark
EEnDIVREGH	S-record demo\AZ60A\EEPROM\init.scp	Address of EEPROM-[n] clock divider register high	See data sheet for correct value
EEnDIVREGL	S-record demo\AZ60A\EEPROM\init.scp	Address of EEPROM-[n] clock divider register low	See data sheet for correct value
EEnCONTROLREG	S-record demo\AZ60A\EEPROM\init.scp	Address of EEPROM-[n] control register	See data sheet for correct value
EEPROMn_BASE	S-record demo\AZ60A\EEPROM\init.scp	Start address of EEPROM-[n] region to be erased;	Typically equal to the start address of EEPROMn
RAM_BASE	S-record demo\AZ60A\EEPROM\init.scp	Base address of RAM	Depends on chip configuration
RAM_SIZE	S-record demo\AZ60A\EEPROM\init.scp	Size of RAM	Depends on chip configuration
DRIVER_DATA_ BASE	S-record demo\AZ60A\EEPROM\init.scp	Base address of global parameters	Must reside in the direct page of RAM
SSD_BASE	S-record demo\AZ60A\EEPROM\init.scp	Base address in RAM of driver functions	Do not overlap the source buffer in RAM
BUFFER_BASE	S-record demo\AZ60A\EEPROM\init.scp	Base address of source data buffer	Will be greater than SSD_BASE plus the size of FlashProgram (0x48) to avoid overlapping
BUFFER_SIZE	S-record demo\AZ60A\EEPROM\init.scp	Source data buffer size	Limited by RAM size
STACK_BASE	S-record demo\AZ60A\EEPROM\init.scp	Address of stack bottom	
STACK_SIZE	S-record demo\AZ60A\EEPROM\init.scp	Size of stack in bytes	Stack must reside in
Addr_StackTop	S-record demo\AZ60A\EEPROM\init.scp	Address of stack top used as initial value of SP	RAM space

Table 5. Macros in Initialization Script File

1. [n] is 1 for EEPROM1 or 2 for EEPROM2.



S-Record Demo for FLASH

Modifications may be required to the following places for FLASH demos for HC908 derivatives with embedded FLASH memory using 0.5 micron SGF technology.

Macro ⁽¹⁾	File	Description	Remark
FLCONTROLREG[n]	S-record demo\{MCU}\Flash\init.scp	Address of FLASH[n] control register	See data sheet for correct value
FLPROTECTREG[n]	S-record demo\{MCU}\Flash\init.scp	Address of FLASH[n] protection register	See data sheet for correct value
Flash[n]_BASE	S-record demo\{MCU}\Flash\init.scp	Start address of FLASH[n] region for demos	In FLASH[n] space
Flash[n]_SIZE	S-record demo\{MCU}\Flash\init.scp	Size of FLASH[n] in bytes for demos	In FLASH[n] space
RAM_BASE	S-record demo\{MCU}\Flash\init.scp	Base address of RAM	Depends on chip configuration
RAM_SIZE	S-record demo\{MCU}\Flash\init.scp	Size of RAM in bytes	Depends on chip configuration
DRIVER_DATA_BASE	S-record demo\{MCU}\Flash\init.scp	Base address of global parameters	Must reside in the direct page of RAM
SSD_BASE	S-record demo\{MCU}\Flash\init.scp	Base address in RAM of driver functions	Do not overlap the source buffer in RAM
BUFFER_BASE	S-record demo\{MCU}\Flash\init.scp	Base address of source data buffer	Will be greater than SSD_BASE plus the size of FlashProgram (0x48) to avoid overlapping
BUFFER_SIZE	S-record demo\{MCU}\Flash\init.scp	Source data buffer size	Limited by RAM size
STACK_BASE	S-record demo\{MCU}\Flash\init.scp	Address of stack bottom	
STACK_SIZE	S-record demo\{MCU}\Flash\init.scp	Size of stack in bytes	Stack must reside
Addr_StackTop	S-record demo\{MCU}\Flash\init.scp	Address of stack top used as initial value of SP	in RAM space

Table 6. Macros in Initialization Script File

1. For AZ60A, [n] is 1 for FLASH1 or 2 for FLASH2. For MCUs with only one FLASH module (such as KX8, GR8, and SR12), [n] is omitted.

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Examples of Converting Demos for LJ12, AS32A, and QY4

LJ12 (Converting from Demos for SR12)	Compared to SR12, LJ12 has the same memory map of resources such as RAM and FLASH. Therefore, the demos for SR12 can be used as is for LJ12.	
AS32A (Converting from Demos for AZ60A)	AS32A is most similar to AZ60A. Compared to AZ60A, AS32A is slightly different in resource sizes and memory map. For instance, AS32A has only one block of RAM (0x0050–0x044F). The modifications required are listed below (only the new values for AS32A are shown here).	
	 ASM demo for EEPROM Changes in Demos\ASM Demo\AZ60A\EEPROM\source\main.asm: initStack EQU \$450 ; initial stack top for AS32A Changes in Demos\ASMDemo\AZ60A\EEPROM\prms\AZ60A-RAM.PRM: 	
	 MY_PSEUDO_ROM1 = READ_ONLY 0x0200 to 0x03FF; MY_PSEUDO_ROM2 = READ_ONLY 0x0400 to 0x044F; ASM demo for FLASH — (No changes required) 	
	 C demo for EEPROM Changes in Demos\C Demo\AZ60A\EEPROM\prms\mon08_ram.prm: MY_PSEUDO_ROM1 = READ_ONLY 0x0200 to 0x03FF; MY_PSEUDO_ROM2 = READ_ONLY 0x0400 to 0x044F; 	
	 C demo for FLASH — (No changes required) 	
	 S-record demo for EEPROM — (No changes required) 	
	 S-record demo for FLASH — (No changes required) 	
QY4 (Converting from Demos for SR12)	Compared to AZ60A, KX8, GR8, and SR12, QY4 has very different resource sizes and memory map. Therefore, the demos for QY4 require many changes to the existing demos, e.g. demos for SR12. The modifications required are listed as below (only the new values for QY4 are shown here).	
	 ASM demo for FLASH Changes in Demos\ASM Demo\SR12\Flash\source\main.asm: PRGSTRT EQU \$EE00 ; program start address PRGEND EQU \$EE1F ; program end address FESTRT EQU \$EE00 ; erase start address FEEND EQU \$EE3F ; erase end address SRCBUF EQU \$00D4 ; source buffer start address BUFSIZE EQU \$20 ; source buffer size FLCR EQU \$FE08 ; QY4 flash control register address 	

FLCREQU \$FE08 ; QY4 flash control register addressFLBPREQU \$FFBE ; QY4 flash block protection register address

FP_START EQU \$F700 ; location of FlashProgram in flash



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FP_SIZE EQU \$48 ; FlashProgram size FE_START EQU \$F800 ; location of FlashErase in flash FE_SIZE EQU \$46 ; FlashErase size FECOP_START EQU \$F600 ; location of FlashEraseCOP in flash FECOP_SIZE EQU \$59 ; FlashEraseCOP size
SSD_BASE: EQU \$8C ; SSD driver base address in RAM
 Changes in Demos\ASM Demo\SR12\Flash\source\main_masserase.asm: ESTRT EQU \$EE00 ; erase start address FLCR EQU \$FE08 ; QY4 flash control register address FLBPR EQU \$FFBE ; QY4 flash block protection register address
 The code for BlankCheck in main_masserase.asm must be removed due to RAM size limit in QY4.
 Changes in Demos\ASM Demo\SR12\Flash\prms\sr12-Flash.PRM: Flash_FECOP = READ_ONLY 0xF600 to 0xF658; Flash_FP = READ_ONLY 0xF700 to 0xF747; Flash_FE = READ_ONLY 0xF800 to 0xF845; Flash_MISC = READ_ONLY 0xF900 to 0xFDFF; RAM = READ_WRITE 0x1000 to 0x1FFF; /* dummy area */ PARA_RAM = READ_WRITE 0x80 to 0x8B; Changes in file Demos\ASM Demo\SR12\Flash\prms\sr12-RAM.PRM: ENTRIES FlashErase // BlankCheck shall be removed because of RAM size limit END ROM = READ_ONLY 0x8C to 0xF1; PARA_RAM = READ_WRITE 0x80 to 0x8B;
C demo for FLASH
 Changes in Demos\C Demo\SR12\Flash\source\main.c: #define PRGSTRT 0xEE00 /* program start address */ #define PRGEND 0xEE1F /* program end address */ #define FESTRT 0xEE00 /* erase start address */ #define FEEND 0xEE3F /* erase end address */ #define SRCBUF 0x00D4 /* source buffer start address */ #define FLCR 0xFE08 /* QY4 flash control register address */ #define FLBPR address */
#define FP_START 0xF700 /* location of FlashProgram in flash */ #define FP_SIZE 0x48 /* FlashProgram size */ #define FE_START 0xF800 /* location of FlashErase in flash */ #define FE_SIZE 0x46 /* FlashErase size */
#define SSD_BASE 0x8C /* SSD driver base address in RAM */
 Changes in Demos\C Demo\SR12\Flash\source\mainmasserase.c: #define FESTRT 0xEE00 /* erase start address */ #define FEEND 0xFDFF /* erase end address */ #define FLCR 0xFE08 /* QY4 flash control register address */



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#define FLBPR 0xFFBE /* QY4 flash block protection register address*/

- The code for BlankCheck in mainmasserase.c need to be removed due to RAM size limit in QY4.
- Changes in Demos\C Demo\SR12\Flash\prms\mon08_flash.prm: Flash_FP = READ_ONLY 0xF700 to 0xF747; Flash_FE = READ_ONLY 0xF800 to 0xF845; Flash_MISC = READ_ONLY 0xF900 to 0xFDFF; PARA_RAM = READ_WRITE 0x80 to 0x8B;
- Changes in Demos\C Demo\SR12\Flash\prms\mon08_ram.prm: ROM = READ_ONLY 0x8C to 0xF1; PARA_RAM = READ_WRITE 0x80 to 0x8B;
- S-record demo for FLASH
 - Changes in Demos\S-record Demo\SR12\Flash\init.scp: DEFINE DRIVER DATA BASE 0x0080 DEFINE SSD_BASE 0x008C DEFINE BUFFER_BASE 0x00D4 DEFINE BUFFER_SIZE 0x0020 DEFINE STACK BASE 0x00F4 DEFINE STACK SIZE 0x000C DEFINE FLPROTECTREG 0xFFBE DEFINE Flash BASE 0xEE00 DEFINE Flash SIZE 0x1000 DEFINE PAGE SIZE 0x0040

Constraints and General Considerations

The standard software SGF driver for HC908 is designed to work for HC908 MCUs using 0.5 micron SGF NVM technology. It does NOT support HC908 parts using different NVM technologies. For instance, MC68HC908AS60 uses a different NVM technology and thus is not supported by the driver.

For QY/QT Family, the current mass erase demo cannot fit into 128 bytes RAM. The BlankCheck function call may be removed to reduce the demo size.

The monitor ROM code will use several bytes in the RAM while debugging with CodeWarrior tools. Therefore, addresses from 0x00F3 to 0x00F8 are not recommended to use for the demos.

Users should be careful with the system clock settings. If the system clock frequency is changed, users must update the macro for the system clock in the driver accordingly and then rebuild the driver.



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