

RM00284

EdgeLock Enclave Hardware Security Module API

Rev. 2.0 — 29 March 2024

Reference manual

Document information

Information	Content
Keywords	i.MX, Linux, LF6.6.3_1.0.0, EdgeLock Enclave, Hardware Security Module, API
Abstract	This document is a software reference description of the API provided by the i.MX 8ULP, i.MX 93, and i.MX 95 Hardware Security Module (HSM) solutions for the EdgeLock Enclave (ELE) Platform.



1 Overview

This document is a software reference description of the API provided by the i.MX 8ULP, i.MX 93, and i.MX 95 Hardware Security Module (HSM) solutions for the EdgeLock Enclave (ELE) Platform.

Note: A reference implementation of this API is available at <https://github.com/nxp-imx/imx-secure-enclave>. All code examples in this document use this implementation.

2 General Concepts Related to the API

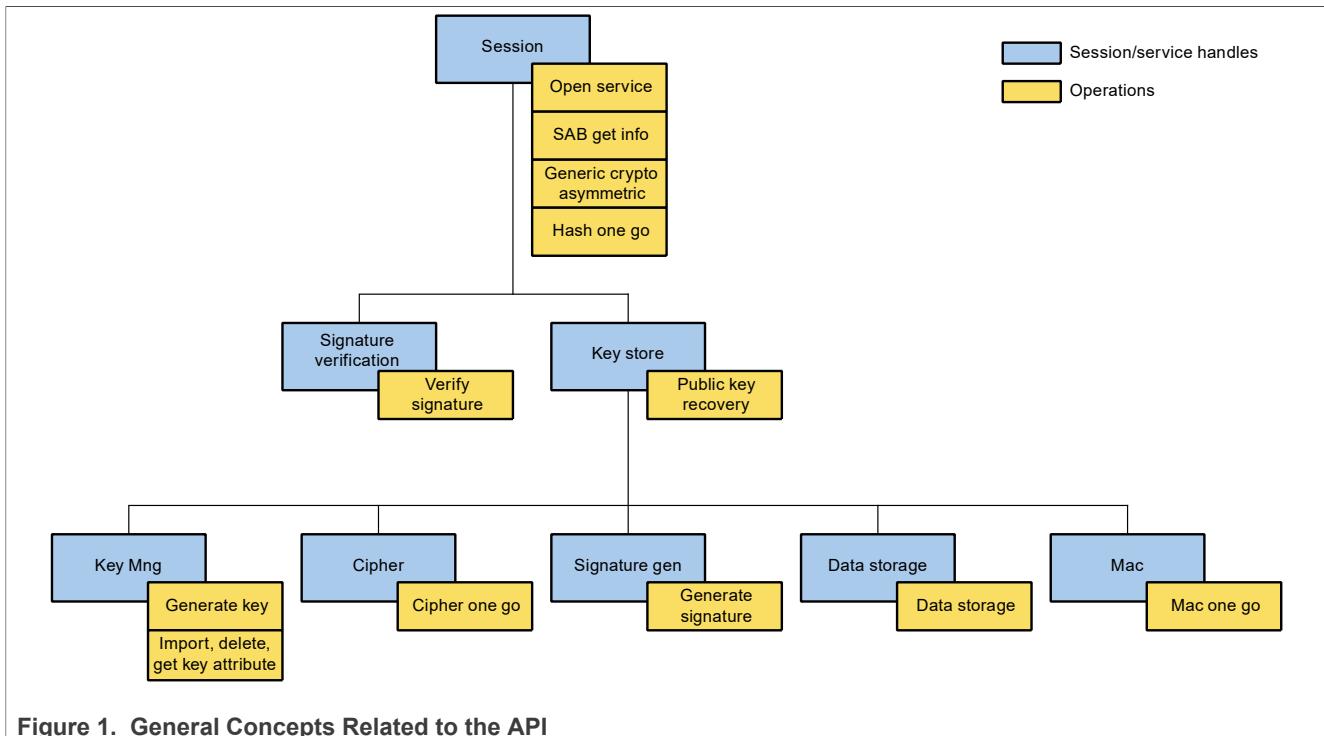


Figure 1. General Concepts Related to the API

2.1 Session

The API must be initialized by a potential requestor by opening a session.

The session establishes a route (MU, DomainID...) between the requester and the HSM. When a session is opened, the HSM returns a handle identifying the session to the requester.

2.2 Service flow

For a given category of services that require service handle, the requestor is expected to open a service flow by invoking the appropriate HSM API.

The session handle, as well as the control data needed for the service flow, are provided as parameters of the call.

Upon reception of the open request, the HSM allocates a context in which the session handle, as well as the provided control parameters are stored and return a handle identifying the service flow.

The context is preserved until the service flow, or the session, are closed by the user and it is used by the HSM to proceed with the sub-sequent operations requested by the user on the service flow.

2.3 Example

```
/* Open a session: create a route between the user and the HSM */
hsm_open_session(&open_session_args, &session_hdl);

/* Open a key store user is authenticated */
hsm_open_key_store_service(session_hdl, open_svc_key_store_args,
    &key_store_hdl);

/* Open cipher service it grants access to ciphering operations */
hsm_open_cipher_service(key_store_hdl, &open_svc_cipher_args, &cipher_hdl);

/* Perform ECB, CCB ... */
hsm_cipher_one_go(cipher_hdl, &op_cipher_one_go_args);
/* Perform authenticate and encryption algos: e.g GCM */
hsm_auth_enc(cipher_hdl, &op_auth_enc_args);

/* Perform hashing operations: e.g SHA */
hsm_hash_one_go(hash_hdl, &op_hash_one_go_args);

/* Close the session and all the related services */
hsm_close_session(session_hdl);
```

2.4 Key store

A key store can be created by specifying the CREATE flag in the `hsm_open_key_store_service` API. The created key store is not stored in the NVM until a key is generated or imported specifying the "STRICT OPERATION" flag.

Only symmetric and private keys are stored into the key store. Public keys can be exported during the key pair generation operation or recalculated through the `hsm_pub_key_recovery` API.

Secret keys cannot be exported under any circumstances, while they can be imported in encrypted form.

2.4.1 Key management

Keys are divided in groups. Keys belonging to the same group are written/read from the NVM as a monolithic block.

Up to 2 key groups can be handled in the HSM local memory (those immediately available to perform crypto operations), while up to 100 key groups can be handled in the external NVM and imported in the local memory as needed.

If the local memory is full (2 key groups already reside in the HSM local memory) and a new key group is needed by an incoming user request, the HSM swaps one of the local key group with the one needed by the user request.

The user can control which key group to be kept in the local memory (cached) through the `manage_key_group` API lock/unlock mechanism.

As general concept, frequently used keys should be kept, when possible, in the same key group and locked in the local memory for performance optimization.

2.4.2 NVM writing

All the APIs creating a key store (open key store API) or modifying its content (key generation, key management, key derivation functions) provide a "STRICT OPERATION" flag. If the flag is set, the HSM exports

the relevant key store blocks into the external NVM. In case of key generation/derivation/update, the "STRICT OPERATION" has effect only on the target key group.

Any update to the key store must be considered as effective only after an operation specifying flag "STRICT OPERATION" is acknowledged by the HSM. All the operations not specifying the "STRICT OPERATION" flags impact the HSM local memory only and will be lost in case of system reset.

Due to the limited monotonic counter size, the user should, when possible, perform multiple update before setting the "STRICT OPERATION" flag (i.e., keys to be updated should be kept in the same key group).

When the monotonic counter is completely blown, a warning is returned on each key store export to the NVM to inform the user that the new updates are not roll-back protected.

2.5 Implementation specificities

HSM API with common features are supported on i.MX 8ULP, i.MX 93, and i.MX 95. The details of the supported features per chip are listed in the platform specificities.

3 Module Documentation

3.1 Session

The API must be initialized by a potential requestor by opening a session.

Once a session is closed, all the associated service flows are closed by the HSM.

Data structures

- struct [hsm_session_hdl_s](#)
- struct [hsm_service_hdl_s](#)
- struct [open_session_args_t](#)

Macros

- #define HSM_MAX_SESSIONS (8u)
Maximum sessions supported.
- #define HSM_MAX_SERVICES (32u)
Maximum services supported.
- #define HSM_OPEN_SESSION_PRIORITY_LOW (0x00U)
Low priority. Default setting on platforms that does not support session priorities.
- #define HSM_OPEN_SESSION_PRIORITY_HIGH (0x01U)
High Priority session.
- #define HSM_OPEN_SESSION_FIPS_MODE_MASK (1u << 0)
Only FIPS certified operations authorized in this session.
- #define HSM_OPEN_SESSION_EXCLUSIVE_MASK (1u << 1)
No other HSM sessions are authorized on the same security enclave.
- #define HSM_OPEN_SESSION_LOW_LATENCY_MASK (1u << 3)
Use a low latency HSM implementation.
- #define HSM_OPEN_SESSION_NO_KEY_STORE_MASK (1u << 4)
No key store is attached to this session. May provide better performances on some operations depending on the implementation. Usage of the session is restricted to the operations that do not involve secret keys (e.g., hash, signature verification, and random generation).
- #define HSM_OPEN_SESSION_RESERVED_MASK ((1u << 2) | (1u << 5) | (1u << 6) | (1u << 7))
Bits reserved for future use. Should be set to **0**.

Typedefs

- `typedef uint32_t hsm_hdl_t`

Functions

- `hsm_err_t hsm_open_session (open_session_args_t *args, hsm_hdl_t *session_hdl)`
- `hsm_err_t hsm_close_session (hsm_hdl_t session_hdl)`
- `struct hsm_session_hdl_s * session_hdl_to_ptr (uint32_t hdl)`
- `struct hsm_service_hdl_s * service_hdl_to_ptr (uint32_t hdl)`
- `void delete_session (struct hsm_session_hdl_s *s_ptr)`
- `void delete_service (struct hsm_service_hdl_s *s_ptr)`
- `struct hsm_session_hdl_s * add_session (void)`
- `struct hsm_service_hdl_s * add_service (struct hsm_session_hdl_s *session)`

3.1.1 Detailed description

The API must be initialized by a potential requestor by opening a session.

When a session is closed, all the associated service flows are closed by the HSM.

3.1.2 Data structure documentation**3.1.2.1 struct hsm_session_hdl_s**

Structure describing the session handle members.

Data Fields

<code>struct plat_os_abs_hdl *</code>	<code>phdl</code>	Pointer to the OS device node.
<code>uint32_t</code>	<code>session_hdl</code>	Session handle.
<code>uint32_t</code>	<code>mu_type</code>	Session MU type.

3.1.2.2 struct hsm_service_hdl_s

Structure describing the service handle members.

Data Fields

<code>struct hsm_session_hdl_s *</code>	<code>session</code>	Pointer to session handle.
<code>uint32_t</code>	<code>service_hdl</code>	Service handle.

3.1.2.3 struct open_session_args_t

Structure detailing the open session operation member arguments.

Data Fields

<code>uint32_t</code>	<code>session_hdl</code>	Session handle.
<code>uint8_t</code>	<code>session_priority</code>	Priority of the operations performed in this session.
<code>uint8_t</code>	<code>operating_mode</code>	Options for the session to be opened (bitfield).
<code>uint8_t</code>	<code>interrupt_idx</code>	Interrupt number of the MU used to indicate data availability.

3.1.3 Typedef documentation

3.1.3.1 hsm_hdl_t

```
typedef uint32_t hsm_hdl_t
```

Define the HSM handle type.

3.1.4 Function documentation

3.1.4.1 hsm_open_session()

```
hsm_err_t hsm_open_session (
    open_session_args_t * args,
    hsm_hdl_t * session_hdl)
```

Parameters

args	Pointer to the structure containing the function arguments.
session_hdl	Pointer to where the session handle must be written.

Returns

Error code.

3.1.4.2 hsm_close_session()

```
hsm_err_t hsm_close_session (hsm_hdl_t session_hdl)
```

Terminate a previously opened session. All the services opened under this session are closed as well.

Parameters

session_hdl	Pointer to the handle identifying the session to be closed.
-------------	---

Returns

Error code.

3.1.4.3 session_hdl_to_ptr()

```
struct hsm_session_hdl_s* session_hdl_to_ptr (uint32_t hdl)
```

Return pointer to the session handle.

Parameters

hdl	Identifying the session handle.
-----	---------------------------------

Returns

Pointer to the session handle.

3.1.4.4 service_hdl_to_ptr()

```
struct hsm\_service\_hdl\_s* service_hdl_to_ptr (uint32_t hdl)
```

Return pointer to the service handle.

Parameters

<i>hdl</i>	Identifying the session handle.
------------	---------------------------------

Returns

Pointer to the service handle.

3.1.4.5 delete_session()

```
void delete_session (struct hsm\_session\_hdl\_s * s_ptr)
```

Delete the session.

Parameters

<i>s_ptr</i>	Pointer identifying the session.
--------------	----------------------------------

3.1.4.6 delete_service()

```
void delete_service (struct hsm\_service\_hdl\_s * s_ptr)
```

Delete the service.

Parameters

<i>s_ptr</i>	Pointer identifying the service.
--------------	----------------------------------

3.1.4.7 add_session()

```
struct hsm\_session\_hdl\_s* add_session (void )
```

Add the session.

Returns

Pointer to the session.

3.1.4.8 add_service()

```
struct hsm\_service\_hdl\_s* add_service (
    struct hsm\_session\_hdl\_s * session)
```

Add the service.

Returns

Pointer to the service.

3.2 Key management

Data Structures

- struct [op_delete_key_args_t](#)
- struct [op_get_key_attr_args_t](#)
- struct [op_import_key_args_t](#)
- struct [kek_enc_key_hdr_t](#)
- struct [op_generate_key_args_t](#)
- struct [open_svc_key_management_args_t](#)
- struct [op_manage_key_group_args_t](#)

Macros

- #define [HSM_OP_DEL_KEY_FLAGS_STRICT_OPERATION](#) (([hsm_op_delete_key_flags_t](#))(1u << 7))
- #define [HSM_OP_IMPORT_KEY_INPUT_E2GO_TLV](#) (([hsm_op_import_key_flags_t](#))(1u << 0))
Bit 0: set 1 means input is E2GO_TLV.
- #define [HSM_OP_IMPORT_KEY_INPUT_SIGNED_MSG](#) (([hsm_op_import_key_flags_t](#))(0u << 0))
Bit 0: set 0 means input is signed message.
- #define [HSM_OP_IMPORT_KEY_FLAGS_AUTOMATIC_GROUP](#) (([hsm_op_import_key_flags_t](#))(0u << 2))
Bit 2: set 0 means ELE automatically chooses key group.
- #define [HSM_OP_IMPORT_KEY_FLAGS_GROUP_FIELD](#) (([hsm_op_import_key_flags_t](#))(1u << 2))
Bit 2: set 1 means ELE stores key in the key group set by the key group field.
- #define [HSM_OP_IMPORT_KEY_FLAGS_STRICT_OPERATION](#) (([hsm_op_import_key_flags_t](#)) (1u << 7))
Bit 7: Strict: Request completed - New key written to NVM with updated MC.
- #define [HSM_KEY_USAGE_ENCRYPT](#) (([hsm_key_usage_t](#)) (1u << 8))
- #define [HSM_KEY_USAGE_DECRYPT](#) (([hsm_key_usage_t](#)) (1u << 9))
- #define [HSM_KEY_USAGE_SIGN_MSG](#) (([hsm_key_usage_t](#)) (1u << 10))
- #define [HSM_KEY_USAGE_VERIFY_MSG](#) (([hsm_key_usage_t](#)) (1u << 11))
- #define [HSM_KEY_USAGE_SIGN_HASH](#) (([hsm_key_usage_t](#)) (1u << 12))
- #define [HSM_KEY_USAGE_VERIFY_HASH](#) (([hsm_key_usage_t](#)) (1u << 13))
- #define [HSM_KEY_USAGE_DERIVE](#) (([hsm_key_usage_t](#)) (1u << 14))
- #define [HSM_OP_KEY_GENERATION_FLAGS_STRICT_OPERATION](#) (([hsm_op_key_gen_flags_t](#))(1u << 7))
- #define [HSM_OP_MANAGE_KEY_GROUP_FLAGS_CACHE_LOCKDOWN](#)
(([hsm_op_manage_key_group_flags_t](#)) (1u << 0))
- #define [HSM_OP_MANAGE_KEY_GROUP_FLAGS_CACHE_UNLOCK](#)
(([hsm_op_manage_key_group_flags_t](#)) (1u << 1))
Import the key group.
- #define [HSM_OP_MANAGE_KEY_GROUP_FLAGS_IMPORT](#) (([hsm_op_manage_key_group_flags_t](#)) (1u << 2))
Export the key group.
- #define [HSM_OP_MANAGE_KEY_GROUP_FLAGS_EXPORT](#) (([hsm_op_manage_key_group_flags_t](#)) (1u << 3))
- #define [HSM_OP_MANAGE_KEY_GROUP_FLAGS_MONOTONIC](#)
(([hsm_op_manage_key_group_flags_t](#)) (1u << 5))
- #define [HSM_OP_MANAGE_KEY_GROUP_FLAGS_SYNC_KEYSTORE](#)
(([hsm_op_manage_key_group_flags_t](#)) (1u << 6))
- #define [HSM_OP_MANAGE_KEY_GROUP_FLAGS_STRICT_OPERATION](#)
(([hsm_op_manage_key_group_flags_t](#)) (1u << 7))

Typedefs

- `typedef uint8_t hsm_op_delete_key_flags_t`
- `typedef uint8_t hsm_op_import_key_flags_t`
- `typedef uint32_t hsm_key_usage_t`
- `typedef uint16_t hsm_key_group_t`
- `typedef uint16_t hsm_key_info_t`
- `typedef uint8_t hsm_op_key_gen_flags_t`
Reserved Bits 0 - 6.
- `typedef uint8_t hsm_svc_key_management_flags_t`
- `typedef uint8_t hsm_op_manage_key_group_flags_t`

Enumerations

- `enum hsm_storage_loc_t {
 HSM_SE_KEY_STORAGE = 0x00000000 }`
- `enum hsm_storage_persist_lvl_t {
 HSM_VOLATILE_STORAGE = 0x0,
 HSM_PERSISTENT_STORAGE = 0x1,
 HSM_PERMANENT_STORAGE = 0xFF }`
- `enum hsm_key_lifetime_t {
 HSM_SE_KEY_STORAGE_VOLATILE = HSM_SE_KEY_STORAGE | HSM_VOLATILE_STORAGE,
 HSM_SE_KEY_STORAGE_PERSISTENT = HSM_SE_KEY_STORAGE | HSM_PERSISTENT_STORAGE,
 HSM_SE_KEY_STORAGE_PERS_PERM = HSM_SE_KEY_STORAGE | HSM_PERMANENT_STORAGE }`
- `enum hsm_pubkey_type_t {
 HSM_PUBKEY_TYPE_RSA = 0x4001,
 HSM_PUBKEY_TYPE_ECC_BP_R1 = 0x4130,
 HSM_PUBKEY_TYPE_ECC_NIST = 0x4112,
 HSM_PUBKEY_TYPE_ECC_BP_T1 = 0xC180 }`
- `enum hsm_key_type_t {
 HSM_KEY_TYPE_HMAC = 0x1100,
 HSM_KEY_TYPE_AES = 0x2400,
 HSM_KEY_TYPE_SM4 = 0x2405,
 HSM_KEY_TYPE_RSA = 0x7001,
 HSM_KEY_TYPE_ECC_BP_R1 = 0x7130,
 HSM_KEY_TYPE_ECC_NIST = 0x7112 },
 HSM_KEY_TYPE_OEM_IMPORT_MK_SK = 0x9200 }`
- `enum hsm_bit_key_sz_t {
 HSM_KEY_SIZE_HMAC_224 = 224,
 HSM_KEY_SIZE_HMAC_256 = 256,
 HSM_KEY_SIZE_HMAC_384 = 384,
 HSM_KEY_SIZE_HMAC_512 = 512,
 HSM_KEY_SIZE_AES_128 = 128,
 HSM_KEY_SIZE_AES_192 = 192,
 HSM_KEY_SIZE_AES_256 = 256,
 HSM_KEY_SIZE_SM4_128 = 128,
 HSM_KEY_SIZE_RSA_2048 = 2048,
 HSM_KEY_SIZE_RSA_3072 = 3072,
 HSM_KEY_SIZE_RSA_4096 = 4096,
 HSM_KEY_SIZE_ECC_BP_R1_224 = 224,
 HSM_KEY_SIZE_ECC_BP_R1_256 = 256,
 HSM_KEY_SIZE_ECC_BP_R1_320 = 320,
 HSM_KEY_SIZE_ECC_BP_R1_384 = 384,`

- ```
HSM_KEY_SIZE_ECC_BP_R1_512 = 512,
HSM_KEY_SIZE_ECC_NIST_224 = 224,
HSM_KEY_SIZE_ECC_NIST_256 = 256,
HSM_KEY_SIZE_ECC_NIST_384 = 384,
HSM_KEY_SIZE_ECC_NIST_521 = 521,
HSM_KEY_SIZE_ECC_BP_T1_224 = 224,
HSM_KEY_SIZE_ECC_BP_T1_256 = 256,
HSM_KEY_SIZE_ECC_BP_T1_320 = 320,
HSM_KEY_SIZE_ECC_BP_T1_384 = 384 },
HSM_KEY_SIZE_OEM_IMPORT_MK_SK_128 = 128,
HSM_KEY_SIZE_OEM_IMPORT_MK_SK_192 = 192,
HSM_KEY_SIZE_OEM_IMPORT_MK_SK_256 = 256
• enum hsm_permitted_algo_t {
 PERMITTED_ALGO_SHA224 = ALGO_HASH_SHA224,
 PERMITTED_ALGO_SHA256 = ALGO_HASH_SHA256,
 PERMITTED_ALGO_SHA384 = ALGO_HASH_SHA384,
 PERMITTED_ALGO_SHA512 = ALGO_HASH_SHA512,
 PERMITTED_ALGO_SM3 = ALGO_HASH_SM3,
 PERMITTED_ALGO_HMAC_SHA256 = ALGO_HMAC_SHA256,
 PERMITTED_ALGO_HMAC_SHA384 = ALGO_HMAC_SHA384,
 PERMITTED_ALGO_CMAC = ALGO_CMAC,
 PERMITTED_ALGO_CTR = ALGO_CIPHER_CTR,
 PERMITTED_ALGO_CFB = ALGO_CIPHER_CFB,
 PERMITTED_ALGO_OFB = ALGO_CIPHER_OFB,
 PERMITTED_ALGO_ECB_NO_PADDING = ALGO_CIPHER_ECB_NO_PAD,
 PERMITTED_ALGO_CBC_NO_PADDING = ALGO_CIPHER_CBC_NO_PAD,
 PERMITTED_ALGO_CCM = ALGO_CCM,
 PERMITTED_ALGO_GCM = ALGO_GCM,
 PERMITTED_ALGO_RSA_PKCS1_V15_SHA224 = ALGO_RSA_PKCS1_V15_SHA224,
 PERMITTED_ALGO_RSA_PKCS1_V15_SHA256 = ALGO_RSA_PKCS1_V15_SHA256,
 PERMITTED_ALGO_RSA_PKCS1_V15_SHA384 = ALGO_RSA_PKCS1_V15_SHA384,
 PERMITTED_ALGO_RSA_PKCS1_V15_SHA512 = ALGO_RSA_PKCS1_V15_SHA512,
 PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA224 = ALGO_RSA_PKCS1_PSS_MGF1_SHA224,
 PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA256 = ALGO_RSA_PKCS1_PSS_MGF1_SHA256,
 PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA384 = ALGO_RSA_PKCS1_PSS_MGF1_SHA384,
 PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA512 = ALGO_RSA_PKCS1_PSS_MGF1_SHA512,
 PERMITTED_ALGO_ECDSA_SHA224 = ALGO_ECDSA_SHA224,
 PERMITTED_ALGO_ECDSA_SHA256 = ALGO_ECDSA_SHA256,
 PERMITTED_ALGO_ECDSA_SHA384 = ALGO_ECDSA_SHA384,
 PERMITTED_ALGO_ECDSA_SHA512 = ALGO_ECDSA_SHA512,
 PERMITTED_ALGO_HMAC_KDF_SHA256 = ALGO_HMAC_KDF_SHA256,
 PERMITTED_ALGO_ALL_CIPHER = ALGO_CIPHER_ALL,
 PERMITTED_ALGO_ALL_AEAD = ALGO_ALL_AEAD,
 PERMITTED_ALGO_OTH_KEK_CBC = ALGO_CIPHER_KEK_CBC }
• enum hsm_key_lifecycle_t {
 HSM_KEY_LIFECYCLE_OPEN = 0x1,
 HSM_KEY_LIFECYCLE_CLOSED = 0x2,
 HSM_KEY_LIFECYCLE_CLOSED_LOCKED = 0x4 },
 HSM_KEY_LIFECYCLE_INVALID = 0xFF }
```

## Functions

- [hsm\\_err\\_t hsm\\_delete\\_key \(hsm\\_hdl\\_t key\\_management\\_hdl, op\\_delete\\_key\\_args\\_t \\*args\)](#)

- [`hsm\_err\_t hsm\_get\_key\_attr \(hsm\_hdl\_t key\_management\_hdl, op\_get\_key\_attr\_args\_t \*args\)`](#)
- [`hsm\_err\_t hsm\_import\_key \(hsm\_hdl\_t key\_management\_hdl, op\_import\_key\_args\_t \*args\)`](#)
- [`hsm\_err\_t hsm\_generate\_key \(hsm\_hdl\_t key\_management\_hdl, op\_generate\_key\_args\_t \*args\)`](#)
- [`hsm\_err\_t hsm\_open\_key\_management\_service \(hsm\_hdl\_t key\_store\_hdl, open\_svc\_key\_management\_args\_t \*args, hsm\_hdl\_t \*key\_management\_hdl\)`](#)
- [`hsm\_err\_t hsm\_close\_key\_management\_service \(hsm\_hdl\_t key\_management\_hdl\)`](#)
- [`hsm\_err\_t hsm\_manage\_key\_group \(hsm\_hdl\_t key\_management\_hdl, op\_manage\_key\_group\_args\_t \*args\)`](#)

*The entire key group is cached in the HSM local memory.*

### 3.2.1 Detailed description

### 3.2.2 Data structure documentation

#### 3.2.2.1 struct op\_delete\_key\_args\_t

Structure detailing the delete key operation member arguments.

##### Data Fields

|                                                        |                             |                                                     |
|--------------------------------------------------------|-----------------------------|-----------------------------------------------------|
| <code>uint32_t</code>                                  | <code>key_identifier</code> | Identifier of the key to be used for the operation. |
| <a href="#"><code>hsm_op_delete_key_flags_t</code></a> | <code>flags</code>          | Bitmap specifying the operation properties.         |

#### 3.2.2.2 struct op\_get\_key\_attr\_args\_t

Structure describing the get key attribute operation arguments.

##### Data Fields

|                                                   |                             |                                                                                                        |
|---------------------------------------------------|-----------------------------|--------------------------------------------------------------------------------------------------------|
| <code>uint32_t</code>                             | <code>key_identifier</code> | Identifier of the key to be used for the operation.                                                    |
| <a href="#"><code>hsm_key_type_t</code></a>       | <code>key_type</code>       | Indicates which type of key must be generated.                                                         |
| <a href="#"><code>hsm_bit_key_sz_t</code></a>     | <code>bit_key_sz</code>     | Indicates key security size in bits.                                                                   |
| <a href="#"><code>hsm_key_lifetime_t</code></a>   | <code>key_lifetime</code>   | This attribute comprises of two indicators-key persistence level and location where the key is stored. |
| <a href="#"><code>hsm_key_usage_t</code></a>      | <code>key_usage</code>      | Indicates the cryptographic operations that key can execute.                                           |
| <a href="#"><code>hsm_permitted_algo_t</code></a> | <code>permitted_algo</code> | Indicates the key permitted algorithm.                                                                 |
| <a href="#"><code>hsm_key_lifecycle_t</code></a>  | <code>lifecycle</code>      | Indicates the device lifecycle in which key is usable.                                                 |

#### 3.2.2.3 struct op\_import\_key\_args\_t

Structure detailing the import key operation member arguments.

##### Data Fields

|                        |                             |                                                                                                                                                                        |
|------------------------|-----------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>uint32_t</code>  | <code>key_identifier</code> | Identifier of the KEK used to encrypt the key to be imported (Ignored if KEK is not used as set as part of the "flags" field).                                         |
| <code>uint8_t *</code> | <code>input_lsb_addr</code> | Address in the requester space where: <ul style="list-style-type: none"> <li>• EdgeLock 2GO TLV can be found.</li> <li>• Ignore this field if not E2GO_TLV.</li> </ul> |
| <code>uint32_t</code>  | <code>input_size</code>     | Size in bytes of: <ul style="list-style-type: none"> <li>• EdgeLock 2GO TLV can be found.</li> </ul>                                                                   |

**Data Fields...continued**

|                                                        |                        |                                                                                                                                                                        |
|--------------------------------------------------------|------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                                                        |                        | <ul style="list-style-type: none"> <li>Ignore this field if not <code>E2GO_TLV</code>.</li> </ul>                                                                      |
| <a href="#"><code>hsm_op_import_key_flags_t</code></a> | <code>flags</code>     | Bitmap specifying the operation properties.                                                                                                                            |
| <code>uint16_t</code>                                  | <code>key_group</code> | In case of import key ELE option:<br><ul style="list-style-type: none"> <li>The imported key group.</li> <li>Ignore this field if it is not the ELE option.</li> </ul> |

**3.2.2.4 struct kek\_enc\_key\_hdr\_t**

Structure describing the encryption key header.

**Data Fields**

|                        |                            |   |
|------------------------|----------------------------|---|
| <code>uint8_t</code>   | <code>iv[IV_LENGTH]</code> | - |
| <code>uint8_t *</code> | <code>key</code>           | - |
| <code>uint32_t</code>  | <code>tag</code>           | - |

**3.2.2.5 struct op\_generate\_key\_args\_t**

Structure describing the generate key operation member arguments.

**Data Fields**

|                                                     |                             |                                                                                                                                                                                                    |
|-----------------------------------------------------|-----------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>uint32_t *</code>                             | <code>key_identifier</code> | Pointer to the identifier of the key to be used for the operation. In case of create operation, the new key identifier is stored in this location.                                                 |
| <code>uint16_t</code>                               | <code>out_size</code>       | Length in bytes of the generated key. It must be <b>0</b> in case of symmetric keys.                                                                                                               |
| <a href="#"><code>hsm_op_key_gen_flags_t</code></a> | <code>flags</code>          | Bitmap specifying the operation properties.                                                                                                                                                        |
| <a href="#"><code>hsm_key_type_t</code></a>         | <code>key_type</code>       | Indicates which type of key must be generated.                                                                                                                                                     |
| <a href="#"><code>hsm_key_group_t</code></a>        | <code>key_group</code>      | Key group of the generated key. It must be a value in the range of 0-99. Keys belonging to the same group can be cached in the HSM local memory through the <code>hsm_manage_key_group</code> API. |
| <code>uint8_t *</code>                              | <code>out_key</code>        | Pointer to the output area where the generated public key must be written.                                                                                                                         |
| <code>uint16_t</code>                               | <code>exp_out_size</code>   | Expected output key buffer size, valid in case of <code>HSM_OUT_TOO_SMALL</code> (0x1D) error code.                                                                                                |
| <a href="#"><code>hsm_bit_key_sz_t</code></a>       | <code>bit_key_sz</code>     | Indicates key security size in bits.                                                                                                                                                               |
| <a href="#"><code>hsm_key_lifecycle_t</code></a>    | <code>key_lifecycle</code>  | Defines the key lifecycle in which the key is usable. If it is set to <b>0</b> , the current key lifecycle is used.                                                                                |
| <a href="#"><code>hsm_key_lifetime_t</code></a>     | <code>key_lifetime</code>   | This attribute comprises of two indicators-key persistence level and location where the key is stored.                                                                                             |
| <a href="#"><code>hsm_key_usage_t</code></a>        | <code>key_usage</code>      | Indicates the cryptographic operations that the key can execute.                                                                                                                                   |
| <a href="#"><code>hsm_permitted_algo_t</code></a>   | <code>permitted_algo</code> | Indicates the key permitted algorithm.                                                                                                                                                             |

**3.2.2.6 struct open\_svc\_key\_management\_args\_t**

Structure detailing the key management open service member arguments.

**Data Fields**

|                                                |                    |                                                     |
|------------------------------------------------|--------------------|-----------------------------------------------------|
| <a href="#">hsm_hdl_t</a>                      | key_management_hdl | Handle identifying the key management service flow. |
| <a href="#">hsm_svc_key_management_flags_t</a> | flags              | Bitmap specifying the services properties.          |

**3.2.2.7 struct op\_manage\_key\_group\_args\_t****Data Fields**

|                                              |           |                                                                                                                                                                    |
|----------------------------------------------|-----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <a href="#">hsm_key_group_t</a>              | key_group | It must be a value in the range of 0-99. Keys belonging to the same group can be cached in the HSM local memory through the <code>hsm_manage_key_group</code> API. |
| <code>hsm_op_manage_key_group_flags_t</code> | flags     | Bitmap specifying the operation properties.                                                                                                                        |
| <code>uint8_t</code>                         | reserved  | -                                                                                                                                                                  |

**3.2.3 Macro definition documentation****3.2.3.1 HSM\_OP\_DEL\_KEY\_FLAGS\_STRICT\_OPERATION**

```
#define HSM_OP_DEL_KEY_FLAGS_STRICT_OPERATION ((hsm_op_delete_key_flags_t)(1u << 7))
```

Bitmap detailing the delete key operation properties.

- Bits 0-4: Reserved.
- Bit 5: Monotonic counter increment.
- Bit 6: Reserved.
- Bit 7: Strict: Request completed - New key written to NVM with updated MC.

**3.2.3.2 HSM\_KEY\_USAGE\_ENCRYPT**

```
#define HSM_KEY_USAGE_ENCRYPT ((hsm_key_usage_t)(1u << 8))
```

Bit indicating the permission to encrypt a message with the key.

**3.2.3.3 HSM\_KEY\_USAGE\_DECRYPT**

```
#define HSM_KEY_USAGE_DECRYPT ((hsm_key_usage_t)(1u << 9))
```

Bit indicating the permission to decrypt a message with the key.

**3.2.3.4 HSM\_KEY\_USAGE\_SIGN\_MSG**

```
#define HSM_KEY_USAGE_SIGN_MSG ((hsm_key_usage_t)(1u << 10))
```

Bit indicating the permission to sign a message with the key.

**3.2.3.5 HSM\_KEY\_USAGE\_VERIFY\_MSG**

```
#define HSM_KEY_USAGE_VERIFY_MSG ((hsm_key_usage_t)(1u << 11))
```

Bit indicating the permission to verify a message signature with the key.

### 3.2.3.6 HSM\_KEY\_USAGE\_SIGN\_HASH

```
#define HSM_KEY_USAGE_SIGN_HASH ((hsm_key_usage_t) (1u << 12))
```

Bit indicating the permission to sign a hashed message with the key.

### 3.2.3.7 HSM\_KEY\_USAGE\_VERIFY\_HASH

```
#define HSM_KEY_USAGE_VERIFY_HASH ((hsm_key_usage_t) (1u << 13))
```

Bit indicating the permission to verify a hashed message signature with the key.

### 3.2.3.8 HSM\_KEY\_USAGE\_DERIVE

```
#define HSM_KEY_USAGE_DERIVE ((hsm_key_usage_t) (1u << 14))
```

Bit indicating the permission to derive other keys from this key.

### 3.2.3.9 HSM\_OP\_KEY\_GENERATION\_FLAGS\_STRICT\_OPERATION

```
#define HSM_OP_KEY_GENERATION_FLAGS_STRICT_OPERATION ((hsm_op_key_gen_flags_t) (1u << 7))
```

The request is completed only when the new key is written in the NVM. This is applicable for the persistent and permanent keys.

### 3.2.3.10 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_CACHE\_LOCKDOWN

```
#define
HSM_OP_MANAGE_KEY_GROUP_FLAGS_CACHE_LOCKDOWN ((hsm_op_manage_key_group_flags_t)
(1u << 0))
```

The entire key group is cached in the HSM local memory.

### 3.2.3.11 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_EXPORT

```
#define HSM_OP_MANAGE_KEY_GROUP_FLAGS_EXPORT ((hsm_op_manage_key_group_flags_t)
(1u << 3))
```

Export the key group.

### 3.2.3.12 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_MONOTONIC

```
#define
HSM_OP_MANAGE_KEY_GROUP_FLAGS_MONOTONIC ((hsm_op_manage_key_group_flags_t) (1u
<< 5))
```

When used in conjunction with the SYNC key group or SYNC key store and storage only, the request is completed only when the monotonic counter is updated.

### 3.2.3.13 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_SYNC\_KEYSTORE

```
#define
HSM_OP_MANAGE_KEY_GROUP_FLAGS_SYNC_KEYSTORE ((hsm_op_manage_key_group_flags_t)
(1u << 6))
```

The request is completed only when the update is written in the NVM. Not applicable for cache lockdown/unlock.

## 3.2.4 Typedef documentation

### 3.2.4.1 hsm\_op\_delete\_key\_flags\_t

```
typedef uint8_t hsm_op_delete_key_flags_t
```

Bitmap describing the delete key operation properties.

### 3.2.4.2 hsm\_op\_import\_key\_flags\_t

```
typedef uint8_t hsm_op_import_key_flags_t
```

Bitmap specifying the import key operation supported properties.

- Bit 0: Defines input configuration.
- Bits 1-4: Reserved.
- Bit 5: Monotonic counter increment.
- Bit 6: Reserved.
- Bit 7: Strict.

### 3.2.4.3 hsm\_key\_usage\_t

```
typedef uint32_t hsm_key_usage_t
```

Bitmap indicating the cryptographic operations that the key can execute.

### 3.2.4.4 hsm\_key\_group\_t

```
typedef uint16_t hsm_key_group_t
```

Bit field indicating the key group.

### 3.2.4.5 hsm\_key\_info\_t

```
typedef uint16_t hsm_key_info_t
```

Bit field indicating the key information.

### 3.2.4.6 hsm\_op\_key\_gen\_flags\_t

```
typedef uint8_t hsm_op_key_gen_flags_t
```

Reserved Bits 0 - 6.

Bitmap specifying the key generate operation supported properties.

### 3.2.4.7 `hsm_svc_key_management_flags_t`

```
typedef uint8_t hsm_svc_key_management_flags_t
```

Bitmap specifying the key management service supported properties.

## 3.2.5 Enumeration type documentation

### 3.2.5.1 `hsm_storage_loc_t`

```
enum hsm_storage_loc_t
```

Enum indicating the key location indicator.

### 3.2.5.2 `hsm_storage_persist_lvl_t`

```
enum hsm_storage_persist_lvl_t
```

Enum indicating the key persistent level indicator.

### 3.2.5.3 `hsm_key_lifetime_t`

```
enum hsm_key_lifetime_t
```

Enum indicating the key lifetime.

### 3.2.5.4 `hsm_pubkey_type_t`

```
enum hsm_pubkey_type_t
```

Enum indicating the public key type.

### 3.2.5.5 `hsm_key_type_t`

```
enum hsm_key_type_t
```

Enum indicating the key type.

### 3.2.5.6 `hsm_bit_key_sz_t`

```
enum hsm_bit_key_sz_t
```

Enum indicating the key security size in bits.

### 3.2.5.7 hsm\_permitted\_algo\_t

```
enum hsm_permitted_algo_t
```

Enum describing the permitted algorithm.

Permitted algorithm attribute.

- MAC default algorithms supported
- HMAC truncated permitted algorithm encoding, CMAC truncated permitted algorithm encoding, and Cipher algorithms supported
- AEAD algorithms supported
- Signature algorithms supported

**Note:** Only one of the previous algorithms could be set.

### 3.2.5.8 hsm\_key\_lifecycle\_t

```
enum hsm_key_lifecycle_t
```

Enum detailing the permitted key lifecycle.

## 3.2.6 Function documentation

### 3.2.6.1 hsm\_delete\_key()

```
hsm_err_t hsm_delete_key (
 hsm_hdl_t key_management_hdl,
 op_delete_key_args_t * args)
```

This command is designed to perform the following operation:

- Delete an existing key.

#### Parameters

|                    |                                                             |
|--------------------|-------------------------------------------------------------|
| key_management_hdl | Handle identifying the key management service flow.         |
| args               | Pointer to the structure containing the function arguments. |

#### Returns

Error code

### 3.2.6.2 hsm\_get\_key\_attr()

```
hsm_err_t hsm_get_key_attr (
 hsm_hdl_t key_management_hdl,
 op_get_key_attr_args_t * args)
```

This command is designed to perform the following operation:

- Get attributes of an existing key.

#### Parameters

|                    |                                                     |
|--------------------|-----------------------------------------------------|
| key_management_hdl | Handle identifying the key management service flow. |
|--------------------|-----------------------------------------------------|

**Parameters...continued**

|                   |                                                             |
|-------------------|-------------------------------------------------------------|
| <code>args</code> | Pointer to the structure containing the function arguments. |
|-------------------|-------------------------------------------------------------|

**Returns**

Error code

**3.2.6.3 hsm\_import\_key()**

```
hsm_err_t hsm_import_key (
 hsm_hdl_t key_management_hdl,
 op_import_key_args_t * args)
```

This API is used to import the key.

**Parameters**

|                                 |                                                             |
|---------------------------------|-------------------------------------------------------------|
| <code>key_management_hdl</code> | Handle identifying the key management service flow.         |
| <code>args</code>               | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.2.6.4 hsm\_generate\_key()**

```
hsm_err_t hsm_generate_key (
 hsm_hdl_t key_management_hdl,
 op_generate_key_args_t * args)
```

Generate a key or a key pair. Only the confidential keys (symmetric and private keys) are stored in the internal key store, while the non-confidential keys (public key) are exported.

The generated key can be stored using a new or existing key identifier with the restriction that an existing key can be replaced only by a key of the same type.

**Parameters**

|                                 |                                                             |
|---------------------------------|-------------------------------------------------------------|
| <code>key_management_hdl</code> | Handle identifying the key management service flow.         |
| <code>args</code>               | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.2.6.5 hsm\_open\_key\_management\_service()**

```
hsm_err_t hsm_open_key_management_service (
 hsm_hdl_t key_store_hdl,
 open_svc_key_management_args_t * args,
 hsm_hdl_t * key_management_hdl)
```

Open a key management service flow.

Users must open this service flow to perform operation on the key store keys (generate, update, delete).

**Parameters**

|                           |                                                                          |
|---------------------------|--------------------------------------------------------------------------|
| <i>key_store_hdl</i>      | Handle identifying the key store service flow.                           |
| <i>args</i>               | Pointer to the structure containing the function arguments.              |
| <i>key_management_hdl</i> | Pointer to where the key management service flow handle must be written. |

**Returns**

Error code.

**3.2.6.6 hsm\_close\_key\_management\_service()**

```
hsm_err_t hsm_close_key_management_service (hsm_hdl_t key_management_hdl)
```

Terminate a previously opened key management service flow.

**Parameters**

|                           |                                                     |
|---------------------------|-----------------------------------------------------|
| <i>key_management_hdl</i> | Handle identifying the key management service flow. |
|---------------------------|-----------------------------------------------------|

**Returns**

Error code

**3.2.6.7 hsm\_manage\_key\_group()**

```
hsm_err_t hsm_manage_key_group (
hsm_hdl_t key_management_hdl,
op_manage_key_group_args_t * args)
```

The entire key group is cached in the HSM local memory.

This command is designed to perform the following operations:

- Lock/Unlock down a key group in the HSM local memory so that the keys are available to the HSM without additional latency.
- Un-lock a key group. HSM may export the key group into the external NVM to free up the local memory as needed.
- Delete an existing key group.

Users can call this function only after having opened a key management service flow.

**Parameters**

|                           |                                                             |
|---------------------------|-------------------------------------------------------------|
| <i>key_management_hdl</i> | Handle identifying the key management service flow.         |
| <i>args</i>               | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.3 Ciphering****Modules**

- [i.MX 8ULP](#)

**Data Structures**

- struct [op\\_auth\\_enc\\_args\\_t](#)
- struct [open\\_svc\\_cipher\\_args\\_t](#)
- struct [op\\_cipher\\_one\\_go\\_args\\_t](#)

## Macros

- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_DECRYPT](#) (([hsm\\_op\\_auth\\_enc\\_flags\\_t](#))(0u << 0))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_ENCRYPT](#) (([hsm\\_op\\_auth\\_enc\\_flags\\_t](#))(1u << 0))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_GENERATE\\_FULL\\_IV](#) (([hsm\\_op\\_auth\\_enc\\_flags\\_t](#))(1u << 1))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_GENERATE\\_COUNTER\\_IV](#) (([hsm\\_op\\_auth\\_enc\\_flags\\_t](#))(1u << 2))
- #define [HSM\\_CIPHER\\_ONE\\_GO\\_FLAGS\\_DECRYPT](#) (([hsm\\_op\\_cipher\\_one\\_go\\_flags\\_t](#))(0u << 0))
- #define [HSM\\_CIPHER\\_ONE\\_GO\\_FLAGS\\_ENCRYPT](#) (([hsm\\_op\\_cipher\\_one\\_go\\_flags\\_t](#))(1u << 0))

## Typedefs

- typedef uint8\_t [hsm\\_op\\_auth\\_enc\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_svc\\_cipher\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_cipher\\_one\\_go\\_flags\\_t](#)

## Enumerations

- enum [hsm\\_op\\_auth\\_enc\\_algo\\_t](#) {
   
 HSM\_AEAD\_ALGO\_CCM = ALGO\_CCM,
   
 HSM\_AEAD\_ALGO\_GCM = ALGO\_GCM,
   
 HSM\_AEAD\_ALGO\_ALL\_AEAD = ALGO\_ALL\_AEAD }
- enum [hsm\\_op\\_cipher\\_one\\_go\\_algo\\_t](#) {
   
 HSM\_CIPHER\_ONE\_GO\_ALGO\_CTR = ALGO\_CIPHER\_CTR,
   
 HSM\_CIPHER\_ONE\_GO\_ALGO\_CFB = ALGO\_CIPHER\_CFB,
   
 HSM\_CIPHER\_ONE\_GO\_ALGO\_OFB = ALGO\_CIPHER\_OFB,
   
 HSM\_CIPHER\_ONE\_GO\_ALGO\_ECB = ALGO\_CIPHER\_ECB\_NO\_PAD,
   
 HSM\_CIPHER\_ONE\_GO\_ALGO\_CBC = ALGO\_CIPHER\_CBC\_NO\_PAD }

## Functions

- [hsm\\_err\\_t hsm\\_do\\_cipher](#) ([hsm\\_hdl\\_t](#) cipher\_hdl, [op\\_cipher\\_one\\_go\\_args\\_t](#) \*cipher\_one\_go)
- [hsm\\_err\\_t hsm\\_auth\\_enc](#) ([hsm\\_hdl\\_t](#) cipher\_hdl, [op\\_auth\\_enc\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_open\\_cipher\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [open\\_svc\\_cipher\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*cipher\_hdl)
- [hsm\\_err\\_t hsm\\_cipher\\_one\\_go](#) ([hsm\\_hdl\\_t](#) cipher\_hdl, [op\\_cipher\\_one\\_go\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_close\\_cipher\\_service](#) ([hsm\\_hdl\\_t](#) cipher\_hdl)

### 3.3.1 Detailed description

### 3.3.2 Data structure documentation

#### 3.3.2.1 struct op\_auth\_enc\_args\_t

Structure describing the authenticated encryption operation arguments.

##### Data Fields

|                           |                                |                                                                                                            |
|---------------------------|--------------------------------|------------------------------------------------------------------------------------------------------------|
| <a href="#">uint32_t</a>  | <a href="#">key_identifier</a> | Identifier of the key to be used for the operation.                                                        |
| <a href="#">uint8_t</a> * | <a href="#">iv</a>             | Pointer to the user supplied part of initialization vector or nonce, when applicable, otherwise <b>0</b> . |
| <a href="#">uint16_t</a>  | <a href="#">iv_size</a>        | Size of the fixed part of the initialization vector.                                                       |

**Data Fields...continued**

|                                         |                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
|-----------------------------------------|-----------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                                         |                 | For GCM algorithm, it can be:<br><ul style="list-style-type: none"> <li>• <b>0</b> when the full IV is internally generated (RBG-based construction, Bit 1 of “Flags” field).</li> <li>• <b>4</b> when the counter IV generation option is used (deterministic construction, Bit 2 of “Flags” field).</li> <li>• <b>12</b> when the IV is entirely generated by the user (Bit 1 and Bit 2 of “Flags” field must be set to 0).</li> </ul> For CCM algorithm IV size, it must be 12 bytes. |
| uint8_t *                               | aad             | Pointer to the additional authentication data.                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| uint16_t                                | aad_size        | Length in bytes of the additional authentication data.                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| <a href="#">hsm_op_auth_enc_algo_t</a>  | ae_algo         | Algorithm to be used for the operation.                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <a href="#">hsm_op_auth_enc_flags_t</a> | flags           | Bitmap specifying the operation attributes.                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| uint8_t *                               | input           | Pointer to the input area.<br><ul style="list-style-type: none"> <li>• Plaintext for encryption</li> <li>• Ciphertext + Tag (16 bytes) for decryption</li> </ul>                                                                                                                                                                                                                                                                                                                         |
| uint8_t *                               | output          | Pointer to the output area.<br>Ciphertext + Tag (16 bytes)<br><ul style="list-style-type: none"> <li>• IV for encryption</li> <li>• Plaintext for decryption if the Tag is verified</li> </ul>                                                                                                                                                                                                                                                                                           |
| uint32_t                                | input_size      | Length in bytes of the input.                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| uint32_t                                | output_size     | Length in bytes of the output.                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| uint32_t                                | exp_output_size | Expected output buffer size in bytes, valid in case of HSM_OUT_TOO_SMALL (0x1D) error code.                                                                                                                                                                                                                                                                                                                                                                                              |

**3.3.2.2 struct open\_svc\_cipher\_args\_t**

Structure describing the open cipher service members.

**Data Fields**

|          |             |                                             |
|----------|-------------|---------------------------------------------|
| uint32_t | cipher_hdl  | Handle identifying the cipher service flow. |
| uint8_t  | flags       | Bitmap specifying the services properties.  |
| uint8_t  | reserved[3] | Reservard bits.                             |

**3.3.2.3 struct op\_cipher\_one\_go\_args\_t**

Structure describing the cipher one go operation arguments.

**Data Fields**

|           |                |                                                                                                                       |
|-----------|----------------|-----------------------------------------------------------------------------------------------------------------------|
| uint32_t  | key_identifier | Identifier of the key to be used for the operation.                                                                   |
| uint8_t * | iv             | Pointer to the initialization vector.                                                                                 |
| uint16_t  | iv_size        | Length in bytes of the initialization vector. It must be <b>0</b> for algorithms not using the initialization vector. |
| uint8_t   | svc_flags      | Bitmap specifying the services properties.                                                                            |
| uint8_t   | flags          | Bitmap specifying the operation attributes.                                                                           |
| uint32_t  | cipher_algo    | Algorithm to be used for the operation.                                                                               |

**Data Fields...continued**

|                        |                              |                                                                                                                                 |
|------------------------|------------------------------|---------------------------------------------------------------------------------------------------------------------------------|
| <code>uint8_t *</code> | <code>input</code>           | Pointer to the input area:<br>• Plaintext for encryption<br>• Ciphertext for decryption                                         |
| <code>uint8_t *</code> | <code>output</code>          | Pointer to the output area:<br>• Ciphertext for encryption<br>• Plaintext for decryption                                        |
| <code>uint32_t</code>  | <code>input_size</code>      | Length in bytes of the input.<br>• In case of CBC and ECB, the input size should be multiple of a block cipher size (16 bytes). |
| <code>uint32_t</code>  | <code>output_size</code>     | Length in bytes of the output.                                                                                                  |
| <code>uint32_t</code>  | <code>exp_output_size</code> | Expected output buffer size in bytes, valid in case of (0x1D) error code.                                                       |

**3.3.3 Macro definition documentation****3.3.3.1 HSM\_AUTH\_ENC\_FLAGS\_DECRYPT**

```
#define HSM_AUTH_ENC_FLAGS_DECRYPT ((hsm_op_auth_enc_flags_t) (0u << 0))
```

Bit indicating the decryption operation.

**3.3.3.2 HSM\_AUTH\_ENC\_FLAGS\_ENCRYPT**

```
#define HSM_AUTH_ENC_FLAGS_ENCRYPT ((hsm_op_auth_enc_flags_t) (1u << 0))
```

Bit indicating the encryption operation.

**3.3.3.3 HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV**

```
#define HSM_AUTH_ENC_FLAGS_GENERATE_FULL_IV ((hsm_op_auth_enc_flags_t) (1u << 1))
```

Bit indicating the Full IV is internally generated (only relevant for encryption).

**3.3.3.4 HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV**

```
#define HSM_AUTH_ENC_FLAGS_GENERATE_COUNTER_IV ((hsm_op_auth_enc_flags_t) (1u << 2))
```

Bit indicating 4 bytes supplied other bytes internally generated (only relevant for encryption).

**3.3.3.5 HSM\_CIPHER\_ONE\_GO\_FLAGS\_DECRYPT**

```
#define HSM_CIPHER_ONE_GO_FLAGS_DECRYPT ((hsm_op_cipher_one_go_flags_t) (0u << 0))
```

Bit indicating the decrypt operation.

### 3.3.3.6 HSM\_CIPHER\_ONE\_GO\_FLAGS\_ENCRYPT

```
#define HSM_CIPHER_ONE_GO_FLAGS_ENCRYPT ((hsm_op_cipher_one_go_flags_t) (1u << 0))
```

Bit indicating the encrypt operation.

## 3.3.4 Typedef documentation

### 3.3.4.1 hsm\_op\_auth\_enc\_flags\_t

```
typedef uint8_t hsm_op_auth_enc_flags_t
```

Bit field indicating the authenticated encryption operations.

### 3.3.4.2 hsm\_svc\_cipher\_flags\_t

```
typedef uint8_t hsm_svc_cipher_flags_t
```

Bit field describing the open cipher service requested operation.

### 3.3.4.3 hsm\_op\_cipher\_one\_go\_flags\_t

```
typedef uint8_t hsm_op_cipher_one_go_flags_t
```

Bit field indicating the requested operations.

## 3.3.5 Enumeration type documentation

### 3.3.5.1 hsm\_op\_auth\_enc\_algo\_t

```
enum hsm_op_auth_enc_algo_t
```

Bit field indicating the supported algorithm.

#### Enumerator

|                        |                     |
|------------------------|---------------------|
| HSM_AEAD_ALGO_CCM      | CCM (AES CCM)       |
| HSM_AEAD_ALGO_GCM      | GCM (AES GCM)       |
| HSM_AEAD_ALGO_ALL_AEAD | ALL AEAD (ALL AEAD) |

### 3.3.5.2 hsm\_op\_cipher\_one\_go\_algo\_t

```
enum hsm_op_cipher_one_go_algo_t
```

Enum describing the cipher one go operation algorithm.

#### Enumerator

|                            |                      |
|----------------------------|----------------------|
| HSM_CIPHER_ONE_GO_ALGO_CTR | CTR (AES supported). |
| HSM_CIPHER_ONE_GO_ALGO_CFB | CFB (AES supported). |

**Enumerator...continued**

|                            |                                 |
|----------------------------|---------------------------------|
| HSM_CIPHER_ONE_GO_ALGO_OFB | OFB (AES supported).            |
| HSM_CIPHER_ONE_GO_ALGO_ECB | ECB no padding (AES supported). |
| HSM_CIPHER_ONE_GO_ALGO_CBC | CBC no padding (AES supported). |

### 3.3.6 Function documentation

#### 3.3.6.1 hsm\_do\_cipher()

```
hsm_err_t hsm_do_cipher (
 hsm_hdl_t cipher_hdl,
 op_cipher_one_go_args_t * cipher_one_go)
```

Secondary API to perform ciphering operation.

This API does the following operations:

- Opens an Cipher service flow.
- Performs the Ciphering operation.
- Terminates a previously opened Cipher service flow.

Users can call this function only after having opened a cipher service flow.

**Parameters**

|               |                                                             |
|---------------|-------------------------------------------------------------|
| cipher_hdl    | Handle identifying the cipher service flow.                 |
| cipher_one_go | Pointer to the structure containing the function arguments. |

**Returns**

Error code

#### 3.3.6.2 hsm\_auth\_enc()

```
hsm_err_t hsm_auth_enc (
 hsm_hdl_t cipher_hdl,
 op_auth_enc_args_t * args)
```

Perform authenticated encryption operation.

Users can call this function only after having opened a Cipher service flow.

For decryption operations, the full IV is supplied by the caller through the `iv` and `iv_size` parameters.

`HSM_AUTH_ENC_FLAGS_GENERATE_FULL_IV` and `HSM_AUTH_ENC_FLAGS_GENERATE_COUNTER_IV` flags are ignored.

For encryption operations, either `HSM_AUTH_ENC_FLAGS_GENERATE_FULL_IV` or `HSM_AUTH_ENC_FLAGS_GENERATE_COUNTER_IV` must be set when calling this function:

- When `HSM_AUTH_ENC_FLAGS_GENERATE_FULL_IV` is set, the full IV is internally generated, `iv` and `iv_size` must be set to 0.
- When `HSM_AUTH_ENC_FLAGS_GENERATE_COUNTER_IV` is set, the user supplies a 4 byte fixed part of the IV. The other IV bytes are internally generated.

**Parameters**

|                   |                                                             |
|-------------------|-------------------------------------------------------------|
| <i>cipher_hdl</i> | Handle identifying the cipher service flow.                 |
| <i>args</i>       | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.3.6.3 hsm\_open\_cipher\_service()**

```
hsm_err_t hsm_open_cipher_service (
 hsm_hdl_t key_store_hdl,
 open_svc_cipher_args_t * args,
 hsm_hdl_t * cipher_hdl)
```

- Open a Cipher service flow.
- Users can call this function only after having opened a key-store service flow.
- Users must open this service to perform Ciphering operation.

**Parameters**

|                      |                                                                  |
|----------------------|------------------------------------------------------------------|
| <i>key_store_hdl</i> | Handle identifying the key store service flow.                   |
| <i>args</i>          | Pointer to the structure containing the function arguments.      |
| <i>cipher_hdl</i>    | Pointer to where the cipher service flow handle must be written. |

**Returns**

Error code

**3.3.6.4 hsm\_cipher\_one\_go()**

```
hsm_err_t hsm_cipher_one_go (
 hsm_hdl_t cipher_hdl,
 op_cipher_one_go_args_t * args)
```

Perform Ciphering operation.

Users can call this function only after having opened a cipher service flow.

**Parameters**

|                   |                                                             |
|-------------------|-------------------------------------------------------------|
| <i>cipher_hdl</i> | Handle identifying the cipher service flow.                 |
| <i>args</i>       | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.3.6.5 hsm\_close\_cipher\_service()**

```
hsm_err_t hsm_close_cipher_service (hsm_hdl_t cipher_hdl)
```

Terminate a previously opened Cipher service flow.

**Parameters**

|                   |                                                                     |
|-------------------|---------------------------------------------------------------------|
| <i>cipher_hdl</i> | Pointer to handle identifying the Cipher service flow to be closed. |
|-------------------|---------------------------------------------------------------------|

**Returns**

Error code

### 3.4 Signature generation

**Data Structures**

- struct op\_pub\_key\_attest\_args\_t
- struct open\_svc\_sign\_gen\_args\_t
- struct [op\\_generate\\_sign\\_args\\_t](#)
- struct [op\\_prepare\\_sign\\_args\\_t](#)

**Macros**

- #define [HSM\\_OP\\_GENERATE\\_SIGN\\_FLAGS\\_INPUT\\_DIGEST](#) (([hsm\\_op\\_generate\\_sign\\_flags\\_t](#)) (0u << 0))
- #define [HSM\\_OP\\_GENERATE\\_SIGN\\_FLAGS\\_INPUT\\_MESSAGE](#) (([hsm\\_op\\_generate\\_sign\\_flags\\_t](#))(1u << 0))
- #define HSM\_OP\_PREPARE\_SIGN\_INPUT\_DIGEST (([hsm\\_op\\_prepare\\_signature\\_flags\\_t](#))(0u << 0))  
*Bit indicating input digest.*
- #define HSM\_OP\_PREPARE\_SIGN\_INPUT\_MESSAGE (([hsm\\_op\\_prepare\\_signature\\_flags\\_t](#))(1u << 0))  
*Bit indicating input message.*
- #define HSM\_OP\_PREPARE\_SIGN\_COMPRESSED\_POINT (([hsm\\_op\\_prepare\\_signature\\_flags\\_t](#))(1u << 1))  
*Bit indicating compressed point.*

**Typedefs**

- typedef uint8\_t [hsm\\_op\\_generate\\_sign\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_prepare\\_signature\\_flags\\_t](#)

**Enumerations**

- enum [hsm\\_pub\\_key\\_attest\\_sign\\_algo\\_t](#){  
    HSM\_PKEY\_ATTEST\_ALGO\_CMAC = ALGO\_CMAC,  
    HSM\_PKEY\_ATTEST\_ALGO\_ECDSA\_SHA224 = ALGO\_ECDSA\_SHA224,  
    HSM\_PKEY\_ATTEST\_ALGO\_ECDSA\_SHA256 = ALGO\_ECDSA\_SHA256,  
    HSM\_PKEY\_ATTEST\_ALGO\_ECDSA\_SHA384 = ALGO\_ECDSA\_SHA384,  
    HSM\_PKEY\_ATTEST\_ALGO\_ECDSA\_SHA512 = ALGO\_ECDSA\_SHA512 }
- enum [hsm\\_signature\\_scheme\\_id\\_t](#){  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_V15\_SHA224 = 0x06000208,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_V15\_SHA256 = 0x06000209,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_V15\_SHA384 = 0x0600020A,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_V15\_SHA512 = 0x0600020B,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_V15\_ANY\_HASH = 0x060002FF,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_PSS\_MGF1\_SHA224 = 0x06000308,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_PSS\_MGF1\_SHA256 = 0x06000309,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_PSS\_MGF1\_SHA384 = 0x0600030A,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_PSS\_MGF1\_SHA512 = 0x0600030B,  
    HSM\_SIGNATURE\_SCHEME\_RSA\_PKCS1\_PSS\_MGF1\_ANY\_HASH = 0x060003FF,  
    HSM\_SIGNATURE\_SCHEME\_ECDSA\_ANY = 0x06000600,  
    HSM\_SIGNATURE\_SCHEME\_ECDSA\_SHA224 = 0x06000608,

```
HSM_SIGNATURE_SCHEME_ECDSA_SHA256 = 0x06000609,
HSM_SIGNATURE_SCHEME_ECDSA_SHA384 = 0x0600060A,
HSM_SIGNATURE_SCHEME_ECDSA_SHA512 = 0x0600060B }
```

## Functions

- [`hsm\_err\_t hsm\_do\_sign \(hsm\_hdl\_t key\_store\_hdl, op\_generate\_sign\_args\_t \*args\)`](#)
- [`hsm\_err\_t hsm\_open\_signature\_generation\_service \(hsm\_hdl\_t key\_store\_hdl, open\_svc\_sign\_gen\_args\_t \*args, hsm\_hdl\_t \*signature\_gen\_hdl\)`](#)
- [`hsm\_err\_t hsm\_pub\_key\_attest \(hsm\_hdl\_t signature\_gen\_hdl, op\_pub\_key\_attest\_args\_t args\)`](#)
- [`hsm\_err\_t hsm\_close\_signature\_generation\_service \(hsm\_hdl\_t signature\_gen\_hdl\)`](#)
- [`hsm\_err\_t hsm\_generate\_signature \(hsm\_hdl\_t signature\_gen\_hdl, op\_generate\_sign\_args\_t \*args\)`](#)
- [`hsm\_err\_t hsm\_prepare\_signature \(hsm\_hdl\_t signature\_gen\_hdl, op\_prepare\_sign\_args\_t \*args\)`](#)

### 3.4.1 Detailed description

### 3.4.2 Data structure documentation

#### 3.4.2.1 struct op\_pub\_key\_attest\_args\_t

Structure to represent the generate sign operation arguments.

**Table 1. Data Fields**

|                                             |                                   |                                                                                                 |
|---------------------------------------------|-----------------------------------|-------------------------------------------------------------------------------------------------|
| <code>uint32_t</code>                       | <code>key_identifier</code>       | Identifier of the key to be attested.                                                           |
| <code>uint32_t</code>                       | <code>key_attestation_id</code>   | Identifier of the key to be used for the attestation.                                           |
| <code>hsm_pub_key_attest_sign_algo_t</code> | <code>sign_algo</code>            | Signature algorithm to be used for the attestation.                                             |
| <code>uint8_t *</code>                      | <code>auth_challenge</code>       | Pointer to the authentication challenge.                                                        |
| <code>uint32_t</code>                       | <code>auth_challenge_size</code>  | Authentication challenge size in bytes.                                                         |
| <code>uint8_t *</code>                      | <code>certificate</code>          | Pointer to the output certificate encoded as signed TLV buffer.                                 |
| <code>uint32_t</code>                       | <code>certificate_size</code>     | Certificate size in bytes.                                                                      |
| <code>uint32_t</code>                       | <code>exp_certificate_size</code> | Expected certificate size for output, returned by FW in case of HSM_OUT_TOO_SMALL (0x1D) error. |

#### 3.4.2.2 struct open\_svc\_sign\_gen\_args\_t

Structure to represent the generate sign open service arguments.

**Data Fields**

|                        |                                |   |
|------------------------|--------------------------------|---|
| <code>hsm_hdl_t</code> | <code>signature_gen_hdl</code> | - |
|------------------------|--------------------------------|---|

#### 3.4.2.3 struct op\_generate\_sign\_args\_t

Structure to represent the generate sign operation arguments.

**Data Fields**

|                        |                             |                                                                |
|------------------------|-----------------------------|----------------------------------------------------------------|
| <code>uint32_t</code>  | <code>key_identifier</code> | Identifier of the key to be used for the operation.            |
| <code>uint8_t *</code> | <code>message</code>        | Pointer to the input (message or message digest) to be signed. |

**Data Fields...continued**

|                                           |                                 |                                                                                                                                                                                                                                                                                                                                                  |
|-------------------------------------------|---------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>uint8_t *</code>                    | <code>signature</code>          | Pointer to the output area where the signature must be stored. The signature S=(r,s) is stored in the format <code>r    s    Ry</code> where:<br>• <code>Ry</code> is an additional byte containing the lsb of <code>y</code> . <code>Ry</code> is considered valid only if the <code>HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT</code> is set. |
| <code>uint16_t</code>                     | <code>signature_size</code>     | Length in bytes of the output. After the signature generation operation, this field contains the expected signature buffer size, if the operation fails due to the provided output buffer size being too short.                                                                                                                                  |
| <code>uint32_t</code>                     | <code>message_size</code>       | Length in bytes of the input.                                                                                                                                                                                                                                                                                                                    |
| <code>hsm_signature_scheme_id_t</code>    | <code>scheme_id</code>          | Identifier of the digital signature scheme to be used for the operation.                                                                                                                                                                                                                                                                         |
| <code>uint16_t</code>                     | <code>salt_len</code>           | Salt length in bytes.                                                                                                                                                                                                                                                                                                                            |
| <code>uint16_t</code>                     | <code>exp_signature_size</code> | Expected signature buffer size for output, returned by FW in case the input signature size provided is less than the required size.                                                                                                                                                                                                              |
| <code>hsm_op_generate_sign_flags_t</code> | <code>flags</code>              | Bitmap specifying the operation attributes.                                                                                                                                                                                                                                                                                                      |

**3.4.2.4 struct op\_prepare\_sign\_args\_t**

Structure detailing the prepare signature operation member arguments.

**Data Fields**

|                                               |                        |                                                                          |
|-----------------------------------------------|------------------------|--------------------------------------------------------------------------|
| <code>hsm_signature_scheme_id_t</code>        | <code>scheme_id</code> | Identifier of the digital signature scheme to be used for the operation. |
| <code>hsm_op_prepare_signature_flags_t</code> | <code>flags</code>     | Bitmap specifying the operation attributes.                              |

**3.4.3 Macro definition documentation****3.4.3.1 HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_DIGEST**

```
#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_DIGEST ((hsm_op_generate_sign_flags_t)
(0u << 0))
```

Bit field indicating the input is the message digest.

**3.4.3.2 HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_MESSAGE**

```
#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_MESSAGE ((hsm_op_generate_sign_flags_t)
(1u << 0))
```

Bit field indicating the input is the actual message.

**3.4.4 Typedef documentation****3.4.4.1 hsm\_op\_generate\_sign\_flags\_t**

```
typedef uint8_t hsm_op_generate_sign_flags_t
```

Bit field indicating the requested operation.

### 3.4.4.2 `hsm_op_prepare_signature_flags_t`

```
typedef uint8_t hsm_op_prepare_signature_flags_t
```

Bitmap specifying the prepare signature operation supported attributes.

## 3.4.5 Enumeration type documentation

### 3.4.5.1 `hsm_pub_key_attest_sign_algo_t`

Enum containing the Signature Algorithms for Public Key Attestation.

**Table 2. Enumerator**

|                                                |               |
|------------------------------------------------|---------------|
| <code>HSM_PKEY_ATTEST_ALGO_CMAC</code>         | CMAC.         |
| <code>HSM_PKEY_ATTEST_ALGO_ECDSA_SHA224</code> | ECDSA SHA224. |
| <code>HSM_PKEY_ATTEST_ALGO_ECDSA_SHA256</code> | ECDSA SHA256. |
| <code>HSM_PKEY_ATTEST_ALGO_ECDSA_SHA384</code> | ECDSA SHA384. |
| <code>HSM_PKEY_ATTEST_ALGO_ECDSA_SHA512</code> | ECDSA SHA512. |

### 3.4.5.2 `hsm_signature_scheme_id_t`

```
enum hsm_signature_scheme_id_t
```

Bit field indicating the PSA compliant requested operations:

Bits 2-7: Reserved.

## 3.4.6 Function documentation

### 3.4.6.1 `hsm_do_sign()`

```
hsm_err_t hsm_do_sign (
 hsm_hdl_t key_store_hdl,
 op_generate_sign_args_t * args)
```

Secondary API to generate the signature on the given message.

This API does the following:

- Open a service flow for signature generation.
- Based on the flag to identify the type of message: Digest or actual message, generate the signature using the key corresponding to the key ID.
- Post performing the operation, terminate the previously opened signature-generation service flow.

Users can call this function only after having opened a key-store.

#### Parameters

|                            |                                                             |
|----------------------------|-------------------------------------------------------------|
| <code>key_store_hdl</code> | Handle identifying the current key-store.                   |
| <code>args</code>          | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.4.6.2 hsm\_do\_pub\_key\_attest()**

```
hsm_err_t hsm_do_pub_key_attest (
 hsm_hdl_t key_store_hdl,
 op_pub_key_attest_args_t * args)
```

Secondary API to attest the public key of an asymmetric key present in the ELE FW key storage (generated or imported).

This API does the following:

- Open a service flow for signature generation.
- Perform the operation to attest the public key of required asymmetric key present in the ELE FW key storage.
- Post performing the operation, and terminate the previously opened signature-generation service flow.

Users can call this function only after opening a key store service flow.

**Parameters**

|               |                                                             |
|---------------|-------------------------------------------------------------|
| key_store_hdl | Handle identifying the key store service flow.              |
| args          | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.4.6.3 hsm\_pub\_key\_attest()**

```
hsm_err_t hsm_pub_key_attest (
 hsm_hdl_t signature_gen_hdl,
 op_pub_key_attest_args_t * args)
```

Attest the public key of an asymmetric key present in the ELE FW key storage. Users can call this function only after having opened a signature generation service flow.

**Parameters**

|                   |                                                             |
|-------------------|-------------------------------------------------------------|
| signature_gen_hdl | Handle identifying the signature generation service flow.   |
| args              | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.4.6.4 hsm\_open\_signature\_generation\_service()**

```
hsm_err_t hsm_open_signature_generation_service (
 hsm_hdl_t key_store_hdl,
 open_svc_sign_gen_args_t * args,
 hsm_hdl_t * signature_gen_hdl)
```

- Open a signature generation service flow.
- Users can call this function only after having opened a key store service flow.

- Users must open this service to perform signature generation operations.

**Parameters**

|                          |                                                                                |
|--------------------------|--------------------------------------------------------------------------------|
| <i>key_store_hdl</i>     | Handle identifying the key store service flow.                                 |
| <i>args</i>              | Pointer to the structure containing the function arguments.                    |
| <i>signature_gen_hdl</i> | Pointer to where the signature generation service flow handle must be written. |

**Returns**

Error code

**3.4.6.5 hsm\_close\_signature\_generation\_service()**

```
hsm_err_t hsm_close_signature_generation_service (hsm_hdl_t signature_gen_hdl)
```

Terminate a previously opened signature generation service flow.

**Parameters**

|                          |                                                                        |
|--------------------------|------------------------------------------------------------------------|
| <i>signature_gen_hdl</i> | Handle identifying the signature generation service flow to be closed. |
|--------------------------|------------------------------------------------------------------------|

**Returns**

Error code

**3.4.6.6 hsm\_generate\_signature()**

```
hsm_err_t hsm_generate_signature (
hsm_hdl_t signature_gen_hdl,
op_generate_sign_args_t * args)
```

Generate a digital signature according to the signature scheme.

Users can call this function only after having opened a signature generation service flow.

The signature S=(r,s) is stored in the format r||s||Ry where:

- Ry is an additional byte containing the lsb of y. Ry has to be considered valid only if the `HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT` is set.

**Parameters**

|                          |                                                             |
|--------------------------|-------------------------------------------------------------|
| <i>signature_gen_hdl</i> | Handle identifying the signature generation service flow.   |
| <i>args</i>              | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.4.6.7 hsm\_prepare\_signature()**

```
hsm_err_t hsm_prepare_signature (
hsm_hdl_t signature_gen_hdl,
op_prepare_sign_args_t * args)
```

Prepare the creation of a signature by pre-calculating the operations having no dependencies on the input message.

The pre-calculated value is stored internally and used once `hsm_generate_signature` is called. Up to 20 pre-calculated values can be stored, and additional preparation operations have no effects.

Users can call this function only after having opened a signature generation service flow.

The signature S=(r,s) is stored in the format r || s || Ry where:

- Ry is an additional byte containing the lsb of y. Ry has to be considered valid only if the `HSM_OP_PREPARE_SIGN_COMPRESSED_POINT` is set.

#### Parameters

|                                |                                                             |
|--------------------------------|-------------------------------------------------------------|
| <code>signature_gen_hdl</code> | Handle identifying the signature generation service flow.   |
| <code>args</code>              | Pointer to the structure containing the function arguments. |

#### Returns

Error code

## 3.5 Signature verification

### Data Structures

- struct `open_svc_sign_ver_args_t`
- struct `op_verify_sign_args_t`

### Macros

- #define `HSM_OP_VERIFY_SIGN_FLAGS_INPUT_DIGEST` ((`hsm_op_verify_sign_flags_t`)(0u << 0))
- #define `HSM_OP_VERIFY_SIGN_FLAGS_INPUT_MESSAGE` ((`hsm_op_verify_sign_flags_t`) (1u << 0))
- #define `HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT` ((`hsm_op_verify_sign_flags_t`) (1u << 1))
- #define `HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL` ((`hsm_op_verify_sign_flags_t`) (1u << 2))
- #define `HSM_VERIFICATION_STATUS_SUCCESS` ((`hsm_verification_status_t`) (0x5A3CC3A5u))
- #define `HSM_VERIFICATION_STATUS_FAILURE` ((`hsm_verification_status_t`) (0x2B4DD4B2u))

### Typedefs

- typedef uint32\_t `hsm_verification_status_t`
- typedef uint8\_t `hsm_op_verify_sign_flags_t`

### Functions

- `hsm_err_t hsm_verify_sign` (`hsm_hdl_t` session\_hdl, `op_verify_sign_args_t` \*args, `hsm_verification_status_t` \*verification\_status)
- `hsm_err_t hsm_open_signature_verification_service` (`hsm_hdl_t` session\_hdl, `open_svc_sign_ver_args_t` \*args, `hsm_hdl_t` \*signature\_ver\_hdl)
- `hsm_err_t hsm_close_signature_verification_service` (`hsm_hdl_t` signature\_ver\_hdl)
- `hsm_err_t hsm_verify_signature` (`hsm_hdl_t` signature\_ver\_hdl, `op_verify_sign_args_t` \*args, `hsm_verification_status_t` \*status)

### 3.5.1 Detailed description

### 3.5.2 Data structure documentation

#### 3.5.2.1 struct open\_svc\_sign\_ver\_args\_t

Structure to represent verify sign open service arguments.

##### Data Fields

|                           |             |   |
|---------------------------|-------------|---|
| <a href="#">hsm_hdl_t</a> | sig_ver_hdl | - |
|---------------------------|-------------|---|

#### 3.5.2.2 struct op\_verify\_sign\_args\_t

Structure to represent verify signature operation arguments.

##### Data Fields

|                                            |                     |                                                                                                                                                                                                                                                              |
|--------------------------------------------|---------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| uint8_t *                                  | key                 | Pointer to the public key to be used for the verification. If the <code>HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL</code> is set, it must point to the key reference returned by the <code>hsm_import_public_key</code> API.                                      |
| uint8_t *                                  | message             | Pointer to the input (message or message digest).                                                                                                                                                                                                            |
| uint8_t *                                  | signature           | Pointer to the input signature. The signature S=(r,s) is expected to be in the format r  s  Ry, where Ry is an additional byte containing the lsb of y. Ry is considered as valid only if the <code>HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT</code> is set. |
| uint16_t                                   | key_size            | Length in bytes of the input key.                                                                                                                                                                                                                            |
| uint16_t                                   | signature_size      | Length in bytes of the output. It must contain one additional byte where to store the Ry.                                                                                                                                                                    |
| uint32_t                                   | message_size        | Length in bytes of the input message.                                                                                                                                                                                                                        |
| <a href="#">hsm_verification_status_t</a>  | verification_status | Verification status.                                                                                                                                                                                                                                         |
| <a href="#">hsm_signature_scheme_id_t</a>  | scheme_id           | Identifier of the digital signature scheme to be used for the operation.                                                                                                                                                                                     |
| uint16_t                                   | salt_len            | Salt length in bytes.                                                                                                                                                                                                                                        |
| <a href="#">hsm_bit_key_sz_t</a>           | key_sz              | Indicates key security size in bits.                                                                                                                                                                                                                         |
| <a href="#">hsm_pubkey_type_t</a>          | pkey_type           | Indicates the public key type.                                                                                                                                                                                                                               |
| <a href="#">hsm_op_verify_sign_flags_t</a> | flags               | Bitmap specifying the operation attributes.                                                                                                                                                                                                                  |

### 3.5.3 Macro Definition Documentation

#### 3.5.3.1 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_DIGEST

```
#define HSM_OP_VERIFY_SIGN_FLAGS_INPUT_DIGEST ((hsm_op_verify_sign_flags_t) (0u
<< 0))
```

Verify signature bit indicating input is message digest.

### 3.5.3.2 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_MESSAGE

```
#define HSM_OP_VERIFY_SIGN_FLAGS_INPUT_MESSAGE ((hsm_op_verify_sign_flags_t) (1u << 0))
```

Verify signature bit indicating input is actual message.

### 3.5.3.3 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_COMPRESSED\_POINT

```
#define HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT ((hsm_op_verify_sign_flags_t) (1u << 1))
```

Verify signature bit indicating input based on signature format.

### 3.5.3.4 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_KEY\_INTERNAL

```
#define HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL ((hsm_op_verify_sign_flags_t) (1u << 2))
```

Verify signature bit indicating input is key argument.

### 3.5.3.5 HSM\_VERIFICATION\_STATUS\_SUCCESS

```
#define HSM_VERIFICATION_STATUS_SUCCESS ((hsm_verification_status_t) (0x5A3CC3A5u))
```

Verify signature response success status.

### 3.5.3.6 HSM\_VERIFICATION\_STATUS\_FAILURE

```
#define HSM_VERIFICATION_STATUS_FAILURE ((hsm_verification_status_t) (0x2B4DD4B2u))
```

Verify signature response failure status.

## 3.5.4 Typedef documentation

### 3.5.4.1 [hsm\\_verification\\_status\\_t](#)

```
typedef uint32_t hsm_verification_status_t
```

Bit indicating the response verification status.

### 3.5.4.2 [hsm\\_op\\_verify\\_sign\\_flags\\_t](#)

```
typedef uint8_t hsm_op_verify_sign_flags_t
```

Bit indicating the requested operations.

### 3.5.5 Function documentation

#### 3.5.5.1 hsm\_verify\_sign()

```
hsm_err_t hsm_verify_sign (
 hsm_hdl_t session_hdl,
 op_verify_sign_args_t * args,
 hsm_verification_status_t * verification_status)
```

Secondary API to verify a message signature.

This API does the following:

- Open a flow for verification of the signature.
- Based on the flag to identify the type of message: Digest or actual message, verification of the signature is done using the public key.
- Post performing the operation, terminate the previously opened signature-verification service flow.

Users can call this function only after having opened a session.

##### Parameters

|                     |                                                             |
|---------------------|-------------------------------------------------------------|
| session_hdl         | Handle identifying the current key-store.                   |
| args                | Pointer to the structure containing the function arguments. |
| verification_status | Pointer for storing the verification status.                |

##### Returns

Error code

#### 3.5.5.2 hsm\_open\_signature\_verification\_service()

```
hsm_err_t hsm_open_signature_verification_service(
 hsm_hdl_t session_hdl,
 open_svc_sign_ver_args_t * args,
 hsm_hdl_t * signature_ver_hdl)
```

Users must open this service to perform signature verification operations. Users can call this function only after opening a session.

##### Parameters

|                   |                                                                                  |
|-------------------|----------------------------------------------------------------------------------|
| session_hdl       | Handle identifying the current session.                                          |
| args              | Pointer to the structure containing the function arguments.                      |
| signature_ver_hdl | Pointer to where the signature verification service flow handle must be written. |

##### Returns

Error code

#### 3.5.5.3 hsm\_close\_signature\_verification\_service()

```
hsm_err_t hsm_close_signature_verification_service (hsm_hdl_t signature_ver_hdl)
```

Terminate a previously opened signature verification service flow.

**Parameters**

|                                |                                                                          |
|--------------------------------|--------------------------------------------------------------------------|
| <code>signature_ver_hdl</code> | Handle identifying the signature verification service flow to be closed. |
|--------------------------------|--------------------------------------------------------------------------|

**Returns**

Error code

**3.5.5.4 hsm\_verify\_signature()**

```
hsm_err_t hsm_verify_signature (
 hsm_hdl_t signature_ver_hdl,
 op_verify_sign_args_t * args,
 hsm_verification_status_t * status)
```

Verify a digital signature according to the signature scheme. Users can call this function only after opening a signature verification service flow.

The signature S=(r,s) is expected to be in format r || s || Ry, where:

- Ry is an additional byte containing the lsb of y. Ry is considered as valid only if the `HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT` is set.

Only non-compressed keys (x,y) can be used by this command. Compressed keys can be decompressed by using the dedicated API.

**Parameters**

|                                |                                                                                                                                                           |
|--------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>signature_ver_hdl</code> | Handle identifying the signature verification service flow.                                                                                               |
| <code>args</code>              | Pointer to the structure containing the function arguments.                                                                                               |
| <code>status</code>            | Pointer to where the verification status must be stored. If the verification succeed, the value <code>HSM_VERIFICATION_STATUS_SUCCESS</code> is returned. |

**Returns**

Error code

**3.6 Random number generation****Data Structures**

- struct `op_get_random_args_t`

**Functions**

- `hsm_err_t hsm_do_rng (hsm_hdl_t session_hdl, op_get_random_args_t *args)`
- `hsm_err_t hsm_get_random (hsm_hdl_t rng_hdl, op_get_random_args_t *args)`

**3.6.1 Detailed description****3.6.2 Data structure documentation****3.6.2.1 struct op\_get\_random\_args\_t**

Structure detailing the get random number operation member arguments.

**Data Fields**

|                        |                          |                                                                     |
|------------------------|--------------------------|---------------------------------------------------------------------|
| <code>uint8_t *</code> | <code>output</code>      | Pointer to the output area where the random number must be written. |
| <code>uint32_t</code>  | <code>random_size</code> | Length in bytes of the random number to be provided.                |

**3.6.3 Function documentation****3.6.3.1 hsm\_do\_rng()**

```
hsm_err_t hsm_do_rng (
 hsm_hdl_t session_hdl,
 op_get_random_args_t * args)
```

Secondary API to fetch the Random Number.

This API does the following:

Get a freshly generated random number.

**Parameters**

|                          |                                                             |
|--------------------------|-------------------------------------------------------------|
| <code>session_hdl</code> | Handle identifying the current session.                     |
| <code>args</code>        | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.6.3.2 hsm\_get\_random()**

```
hsm_err_t hsm_get_random (
 hsm_hdl_t rng_hdl,
 op_get_random_args_t * args)
```

Get a freshly generated random number.

Users can call this function only after opening an RNG service flow.

**Parameters**

|                      |                                                             |
|----------------------|-------------------------------------------------------------|
| <code>rng_hdl</code> | Handle identifying the rng service flow.                    |
| <code>args</code>    | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.7 Hashing****Data Structures**

- struct [op\\_hash\\_one\\_go\\_args\\_t](#)

**Macros**

- #define HSM\_HASH\_FLAG\_ALLOWED

**Enumerations**

- enum [hsm\\_hash\\_algo\\_t](#) {
 HSM\_HASH\_ALGO\_SHA\_224 = 0x02000008,
 HSM\_HASH\_ALGO\_SHA\_256 = 0x02000009,
 HSM\_HASH\_ALGO\_SHA\_384 = 0x0200000A,
 HSM\_HASH\_ALGO\_SHA\_512 = 0x0200000B
 }
- enum [hsm\\_hash\\_svc\\_flags\\_t](#) {
 HSM\_HASH\_FLAG\_ONE\_SHOT = 0x1,
 HSM\_HASH\_FLAG\_INIT = 0x2,
 HSM\_HASH\_FLAG\_UPDATE = 0x4,
 HSM\_HASH\_FLAG\_FINAL = 0x8,
 HSM\_HASH\_FLAG\_GET\_CONTEXT = 0x80
 }

## Functions

- [hsm\\_err\\_t hsm\\_do\\_hash \(hsm\\_hdl\\_t session\\_hdl, op\\_hash\\_one\\_go\\_args\\_t \\*args\)](#)
- [hsm\\_err\\_t hsm\\_hash\\_one\\_go \(hsm\\_hdl\\_t hash\\_hdl, op\\_hash\\_one\\_go\\_args\\_t \\*args\)](#)

### 3.7.1 Detailed description

### 3.7.2 Data structure documentation

#### 3.7.2.1 struct op\_hash\_one\_go\_args\_t

Structure describing the hash one go operation arguments.

##### Data Fields

|                                      |                 |                                                                                                                             |
|--------------------------------------|-----------------|-----------------------------------------------------------------------------------------------------------------------------|
| uint8_t *                            | msb             | Pointer to the MSB of address in the requester space where buffers can be found, must be <b>0</b> until supported.          |
| uint8_t *                            | ctx             | Pointer to the context.                                                                                                     |
| uint8_t *                            | input           | Pointer to the input data to be hashed.                                                                                     |
| uint8_t *                            | output          | Pointer to the output area where the resulting digest must be written.                                                      |
| uint32_t                             | input_size      | Length in bytes of the input.                                                                                               |
| uint32_t                             | output_size     | Length in bytes of the output.                                                                                              |
| <a href="#">hsm_hash_algo_t</a>      | algo            | Hash algorithm to be used for the operation.                                                                                |
| <a href="#">hsm_hash_svc_flags_t</a> | svc_flags       | Flags identifying the operation <code>init()</code> , <code>update()</code> , <code>final()</code> , or one shot operation. |
| uint16_t                             | ctx_size        | Size of context buffer in bytes, ignored in case of one shot operation.                                                     |
| uint32_t                             | exp_output_size | Expected output digest buffer size, returned by FW in case the provided output size is incorrect.                           |
| uint16_t                             | context_size    | Expected context size to allocate in bytes, if flag Get context size is set or provided context size is incorrect.          |

### 3.7.3 Macro definition documentation

#### 3.7.3.1 HSM\_HASH\_FLAG\_ALLOWED

```
#define HSM_HASH_FLAG_ALLOWED
```

```
Value: (HSM_HASH_FLAG_ONE_SHOT | HSM_HASH_FLAG_INIT \
| HSM_HASH_FLAG_UPDATE | HSM_HASH_FLAG_FINAL \
| HSM_HASH_FLAG_GET_CONTEXT)
```

Bitmap indicating the allowed hash service operations.

### 3.7.4 Enumeration type documentation

#### 3.7.4.1 hsm\_hash\_algo\_t

```
enum hsm_hash_algo_t
```

Bitmap indicating the supported hash algorithm.

#### 3.7.4.2 hsm\_hash\_svc\_flags\_t

```
enum hsm_hash_svc_flags_t
```

Bit field indicating the hash service operations.

### 3.7.5 Function documentation

#### 3.7.5.1 hsm\_do\_hash()

```
hsm_err_t hsm_do_hash (
hsm_hdl_t session_hdl,
op_hash_one_go_args_t * args)
```

Secondary API to digest a message.

This API performs hash.

##### Parameters

|             |                                                             |
|-------------|-------------------------------------------------------------|
| session_hdl | Handle identifying the current session.                     |
| args        | Pointer to the structure containing the function arguments. |

##### Returns

Error code

#### 3.7.5.2 hsm\_hash\_one\_go()

```
hsm_err_t hsm_hash_one_go (
hsm_hdl_t hash_hdl,
op_hash_one_go_args_t * args)
```

Perform the hash operation on a given input.

Users can call this function only after opening a hash service flow.

#### Parameters

|                       |                                                             |
|-----------------------|-------------------------------------------------------------|
| <code>hash_hdl</code> | Handle identifying the hash service flow.                   |
| <code>args</code>     | Pointer to the structure containing the function arguments. |

#### Returns

Error code

## 3.8 Data storage

### Data Structures

- `struct open_svc_data_storage_args_t`
- `struct op_data_storage_args_t`
- `struct op_enc_data_storage_args_t`

### Macros

- `#define HSM_OP_DATA_STORAGE_FLAGS_EL2GO ((hsm\_op\_data\_storage\_flags\_t) (1u << 0))`
- `#define HSM_OP_DATA_STORAGE_FLAGS_DEFAULT ((hsm\_op\_data\_storage\_flags\_t) (0u << 0))`

*Store data.*

- `#define HSM_OP_DATA_STORAGE_FLAGS_STORE ((hsm\_op\_data\_storage\_flags\_t) (1u << 1))`

*Retrieve data.*

- `#define HSM_OP_DATA_STORAGE_FLAGS_RETRIEVE ((hsm\_op\_data\_storage\_flags\_t) (0u << 1))`
- `#define ENC_DATA_TLV_DEV_UUID_TAG 0x41u`
- `#define ENC_DATA_TLV_IV_TAG 0x45u`
- `#define ENC_DATA_TLV_ENC_DATA_TAG 0x46u`
- `#define ENC_DATA_TLV_SIGN_TAG 0x5Eu`
- `#define ENC_DATA_TLV_DEV_UUID_TAG_LEN 0x01u`
- `#define ENC_DATA_TLV_IV_TAG_LEN 0x01u`
- `#define ENC_DATA_TLV_ENC_DATA_TAG_LEN 0x01u`
- `#define ENC_DATA_TLV_SIGN_TAG_LEN 0x01u`
- `#define HSM_OP_ENC_DATA_STORAGE_FLAGS_RANDOM_IV ((hsm\_op\_enc\_data\_storage\_flags\_t) (1u << 0))`

*Internally generate random IV, if needed for operation.*

- `#define HSM_OP_ENC_DATA_STORAGE_FLAGS_READ_ONCE ((hsm\_op\_enc\_data\_storage\_flags\_t) (1u << 1))`

*Read once, and delete data from NVM after retrieve.*

### Typedefs

- `typedef uint8_t hsm\_svc\_data\_storage\_flags\_t`
- `typedef uint8_t hsm\_op\_data\_storage\_flags\_t`
- `typedef uint16_t hsm\_op\_enc\_data\_storage\_flags\_t`

### Functions

- `hsm\_err\_t hsm\_data\_ops (hsm\_hdl\_t key_store_hdl, op\_data\_storage\_args\_t *args)`
- `hsm\_err\_t hsm\_enc\_data\_ops (hsm\_hdl\_t key_store_hdl, op\_enc\_data\_storage\_args\_t *args)`

- [`hsm\_err\_t hsm\_open\_data\_storage\_service \(hsm\_hdl\_t key\_store\_hdl, open\_svc\_data\_storage\_args\_t \*args, hsm\_hdl\_t \*data\_storage\_hdl\)`](#)
- [`hsm\_err\_t hsm\_data\_storage \(hsm\_hdl\_t data\_storage\_hdl, op\_data\_storage\_args\_t \*args\)`](#)
- [`hsm\_err\_t hsm\_enc\_data\_storage \(hsm\_hdl\_t data\_storage\_hdl, op\_enc\_data\_storage\_args\_t \*args\)`](#)
- [`uint8\_t decode\_enc\_data\_tlv \(op\_data\_storage\_args\_t \*args\)`](#)
- [`hsm\_err\_t hsm\_close\_data\_storage\_service \(hsm\_hdl\_t data\_storage\_hdl\)`](#)

### 3.8.1 Detailed description

### 3.8.2 Data structure documentation

#### 3.8.2.1 struct open\_svc\_data\_storage\_args\_t

Structure specifying the data storage open service member arguments.

##### Data Fields

|                                                           |                                  |                                            |
|-----------------------------------------------------------|----------------------------------|--------------------------------------------|
| <a href="#"><code>hsm_hdl_t</code></a>                    | <code>data_storage_handle</code> | Data storage handle.                       |
| <a href="#"><code>hsm_svc_data_storage_flags_t</code></a> | <code>flags</code>               | Bitmap specifying the services properties. |
| <code>uint8_t</code>                                      | <code>reserved[3]</code>         | -                                          |

#### 3.8.2.2 struct op\_data\_storage\_args\_t

Structure detailing the data storage operation member arguments.

##### Data Fields

|                                                           |                             |                                                                                                                                                                                                                                                                                                                                                                                                                    |
|-----------------------------------------------------------|-----------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>uint8_t *</code>                                    | <code>data</code>           | Pointer to the data. In case of store request, it is the input data to store. In case of retrieve, it is the pointer where to load data.                                                                                                                                                                                                                                                                           |
| <code>uint32_t</code>                                     | <code>data_size</code>      | Length in bytes of the data.                                                                                                                                                                                                                                                                                                                                                                                       |
| <code>uint32_t</code>                                     | <code>data_id</code>        | ID of the data.                                                                                                                                                                                                                                                                                                                                                                                                    |
| <a href="#"><code>hsm_op_data_storage_flags_t</code></a>  | <code>flags</code>          | Flags bitmap specifying the operation attributes.                                                                                                                                                                                                                                                                                                                                                                  |
| <a href="#"><code>hsm_svc_data_storage_flags_t</code></a> | <code>svc_flags</code>      | Bitmap specifying the services properties.                                                                                                                                                                                                                                                                                                                                                                         |
| <code>uint16_t</code>                                     | <code>uuid_len</code>       | Device UUID length in bytes. In case of retrieve, if the data retrieved is in the TLV format, which was stored by Encrypted Data Storage API, the TLV format data is decoded to fill the following fields. Memory for storing uuid/iv/ciphertext/payload/signature is allocated by the HSM library. Caller of the function <a href="#"><code>decode_enc_data_tlv()</code></a> , needs to ensure freeing up memory. |
| <code>uint8_t *</code>                                    | <code>uuid</code>           | Device UUID.                                                                                                                                                                                                                                                                                                                                                                                                       |
| <code>uint16_t</code>                                     | <code>iv_len</code>         | IV length in bytes if needed, otherwise <b>0</b> .                                                                                                                                                                                                                                                                                                                                                                 |
| <code>uint8_t *</code>                                    | <code>iv</code>             | IV buffer, if needed.                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>uint32_t</code>                                     | <code>ciphertext_len</code> | Encrypted text length in bytes.                                                                                                                                                                                                                                                                                                                                                                                    |
| <code>uint8_t *</code>                                    | <code>ciphertext</code>     | Encrypted text buffer.                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>uint32_t</code>                                     | <code>payload_len</code>    | Payload length in bytes.                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>uint8_t *</code>                                    | <code>payload</code>        | Payload data buffer to verify signature.                                                                                                                                                                                                                                                                                                                                                                           |
| <code>uint16_t</code>                                     | <code>signature_len</code>  | Signature length in bytes.                                                                                                                                                                                                                                                                                                                                                                                         |

**Data Fields...continued**

|                        |                              |                                                                                                          |
|------------------------|------------------------------|----------------------------------------------------------------------------------------------------------|
| <code>uint8_t *</code> | <code>signature</code>       | Signature buffer.                                                                                        |
| <code>uint32_t</code>  | <code>exp_output_size</code> | Expected output buffer size in bytes, valid in case of <code>HSM_OUT_TOO_SMALL</code> (0x1D) error code. |

**3.8.2.3 struct op\_enc\_data\_storage\_args\_t****Data Fields**

|                                              |                            |                                                                  |
|----------------------------------------------|----------------------------|------------------------------------------------------------------|
| <code>uint32_t</code>                        | <code>data_id</code>       | ID of the data.                                                  |
| <code>uint8_t *</code>                       | <code>data</code>          | Pointer to the data, to be encrypted and signed.                 |
| <code>uint32_t</code>                        | <code>data_size</code>     | Length in bytes of the data.                                     |
| <code>uint32_t</code>                        | <code>enc_algo</code>      | Cipher algorithm to be used for encryption of data.              |
| <code>uint32_t</code>                        | <code>enc_key_id</code>    | Identifier of the key to be used for encryption.                 |
| <code>uint32_t</code>                        | <code>sign_algo</code>     | Signature algorithm to be used for signing the data.             |
| <code>uint32_t</code>                        | <code>sign_key_id</code>   | Identifier of the key to be used for signing.                    |
| <code>uint8_t *</code>                       | <code>iv</code>            | Pointer to the IV buffer.                                        |
| <code>uint16_t</code>                        | <code>iv_size</code>       | IV size in bytes.                                                |
| <code>hsm_op_enc_data_storage_flags_t</code> | <code>flags</code>         | Bitmap specifying the operation attributes.                      |
| <code>hsm_svc_data_storage_flags_t</code>    | <code>svc_flags</code>     | Bitmap specifying the service attributes.                        |
| <code>uint16_t</code>                        | <code>lifecycle</code>     | Bitmask of device lifecycle, in which the data can be retrieved. |
| <code>uint32_t</code>                        | <code>out_data_size</code> | Size (bytes) of the signed TLV stored, received with API resp.   |

**3.8.3 Macro definition documentation****3.8.3.1 ENC\_DATA\_TLV\_DEV\_UUID\_TAG**

```
#define ENC_DATA_TLV_DEV_UUID_TAG 0x41u
```

Encrypted Data TLV Tags.

**3.8.3.2 ENC\_DATA\_TLV\_DEV\_UUID\_TAG\_LEN**

```
#define ENC_DATA_TLV_DEV_UUID_TAG_LEN 0x01u
```

Encrypted Data TLV Tags lengths.

**3.8.4 Typedef documentation****3.8.4.1 hsm\_svc\_data\_storage\_flags\_t**

```
typedef uint8_t hsm_svc_data_storage_flags_t
```

Bitmap specifying the data storage open service supported properties.

### 3.8.4.2 hsm\_op\_data\_storage\_flags\_t

```
typedef uint8_t hsm_op_data_storage_flags_t
```

Bitmap specifying the data storage operation supported attributes.

### 3.8.4.3 hsm\_op\_enc\_data\_storage\_flags\_t

```
typedef uint16_t hsm_op_enc_data_storage_flags_t
```

Bitmap specifying the encrypted data storage operation supported attributes.

## 3.8.5 Function Documentation

### 3.8.5.1 hsm\_data\_ops()

```
hsm_err_t hsm_data_ops (
 hsm_hdl_t key_store_hdl,
 op_data_storage_args_t * args)
```

Secondary API to store and retrieve data from the Linux filesystem managed by EdgeLock Enclave Firmware.

This API does the following:

- Open a data storage service Flow.
- Based on the flag for operation attribute: Store or Retrieve
  - Store the data.
  - Retrieve the data, from the non-volatile storage.
- Post performing the operation, terminate the previously opened data-storage service flow.

Users can call this function only after opening a key-store.

#### Parameters

|               |                                                             |
|---------------|-------------------------------------------------------------|
| key_store_hdl | Handle identifying the current key-store.                   |
| args          | Pointer to the structure containing the function arguments. |

#### Returns

Error code

### 3.8.5.2 hsm\_enc\_data\_ops()

```
hsm_err_t hsm_enc_data_ops (
 hsm_hdl_t key_store_hdl,
 op_enc_data_storage_args_t * args)
```

Secondary API to store the encrypted and signed data in NVM.

This API does the following:

- Open a data storage service Flow.
- Store the encrypted and signed data in NVM. The stored data can be retrieved through Data Storage API.
- Post performing the operation, terminate the previously opened data-storage service flow.

Users can call this function only after having opened a key-store.

#### Parameters

|                            |                                                             |
|----------------------------|-------------------------------------------------------------|
| <code>key_store_hdl</code> | Handle identifying the current key-store.                   |
| <code>args</code>          | Pointer to the structure containing the function arguments. |

#### Returns

Error code

### 3.8.5.3 `hsm_open_data_storage_service()`

```
hsm_err_t hsm_open_data_storage_service(
 hsm_hdl_t key_store_hdl,
 open_svc_data_storage_args_t * args,
 hsm_hdl_t * data_storage_hdl)
```

Open a data storage service flow.

Users must open this service flow to store/retrieve generic data in/from the HSM.

#### Parameters

|                               |                                                                        |
|-------------------------------|------------------------------------------------------------------------|
| <code>key_store_hdl</code>    | Handle identifying the key store service flow.                         |
| <code>args</code>             | Pointer to the structure containing the function arguments.            |
| <code>data_storage_hdl</code> | Pointer to where the data storage service flow handle must be written. |

#### Returns

Error code.

### 3.8.5.4 `hsm_data_storage()`

```
hsm_err_t hsm_data_storage (
 hsm_hdl_t data_storage_hdl,
 op_data_storage_args_t * args)
```

Store or retrieve generic data identified by a `data_id`.

#### Parameters

|                               |                                                             |
|-------------------------------|-------------------------------------------------------------|
| <code>data_storage_hdl</code> | Handle identifying the data storage service flow.           |
| <code>args</code>             | Pointer to the structure containing the function arguments. |

#### Returns

Error code

### 3.8.5.5 `hsm_enc_data_storage()`

```
hsm_err_t hsm_enc_data_storage (
 hsm_hdl_t data_storage_hdl,
 op_enc_data_storage_args_t * args)
```

Store encrypted and signed data in the NVM.

**Parameters**

|                               |                                                             |
|-------------------------------|-------------------------------------------------------------|
| <code>data_storage_hdl</code> | Handle identifying the data storage service flow.           |
| <code>args</code>             | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.8.5.6 decode\_enc\_data\_tlv()**

```
uint8_t decode_enc_data_tlv (op_data_storage_args_t * args)
```

Decode and populate the data storage op args for Encrypted Data TLV fields.

**Parameters**

|                   |                                                                                                                         |
|-------------------|-------------------------------------------------------------------------------------------------------------------------|
| <code>args</code> | Pointer to the structure containing Retrieved Encrypted Data TLV buffer and to be populated with decoded data from TLV. |
|-------------------|-------------------------------------------------------------------------------------------------------------------------|

**Returns**Error code **0** for success**3.8.5.7 hsm\_close\_data\_storage\_service()**

```
hsm_err_t hsm_close_data_storage_service (
hsm_hdl_t data_storage_hdl)
```

Terminate a previously opened data storage service flow

**Parameters**

|                               |                                                   |
|-------------------------------|---------------------------------------------------|
| <code>data_storage_hdl</code> | Handle identifying the data storage service flow. |
|-------------------------------|---------------------------------------------------|

**Returns**

Error code

**3.9 Authenticated encryption****Functions**

- [hsm\\_err\\_t hsm\\_do\\_auth\\_enc \(hsm\\_hdl\\_t key\\_store\\_hdl, \[op\\\_auth\\\_enc\\\_args\\\_t\]\(#\) \\*auth\\_enc\\_args\)](#)

**3.9.1 Detailed description****3.9.2 Function documentation****3.9.2.1 hsm\_do\_auth\_enc()**

```
hsm_err_t hsm_do_auth_enc (
hsm_hdl_t key_store_hdl,
op_auth_enc_args_t * auth_enc_args)
```

Secondary API to perform Authenticated Encryption.

This API does the following:

- Opens Cipher service flow.
- Perform authenticated encryption operation.
- Terminates the previously opened Cipher service flow.

Users can call this function only after opening a key store service flow.

#### Parameters

|                            |                                                             |
|----------------------------|-------------------------------------------------------------|
| <code>key_store_hdl</code> | Handle identifying the key store service flow.              |
| <code>auth_enc_args</code> | Pointer to the structure containing the function arguments. |

#### Returns

Error code

## 3.10 MAC

### Data Structures

- struct `open_svc_mac_args_t`
- struct `op_mac_one_go_args_t`

### Macros

- #define `HSM_OP_MAC_ONE_GO_FLAGS_MAC_VERIFICATION` ((`hsm_op_mac_one_go_flags_t`) (0u << 0))
- #define `HSM_OP_MAC_ONE_GO_FLAGS_MAC_GENERATION` ((`hsm_op_mac_one_go_flags_t`) (1u << 0))
- #define `HSM_MAC_VERIFICATION_STATUS_SUCCESS` ((`hsm_mac_verification_status_t`) (0x6C1AA1C6u))

### Typedefs

- typedef uint8\_t `hsm_op_mac_one_go_flags_t`
- typedef uint32\_t `hsm_mac_verification_status_t`
- typedef `hsm_permitted_algo_thsm_op_mac_one_go_algo_t`

### Functions

- `hsm_err_t hsm_do_mac` (`hsm_hdl_t` `key_store_hdl`, `op_mac_one_go_args_t` \*`mac_one_go`)
- `hsm_err_t hsm_open_mac_service` (`hsm_hdl_t` `key_store_hdl`, `open_svc_mac_args_t` \*`args`, `hsm_hdl_t` \*`mac_hdl`)
- `hsm_err_t hsm_mac_one_go` (`hsm_hdl_t` `mac_hdl`, `op_mac_one_go_args_t` \*`args`, `hsm_mac_verification_status_t` \*`status`)
- `hsm_err_t hsm_close_mac_service` (`hsm_hdl_t` `mac_hdl`)

### 3.10.1 Detailed description

### 3.10.2 Data structure documentation

#### 3.10.2.1 struct `open_svc_mac_args_t`

Structure describing the MAC open service member arguments.

#### Data Fields

|                        |                           |                           |
|------------------------|---------------------------|---------------------------|
| <code>hsm_hdl_t</code> | <code>mac_serv_hdl</code> | Indicates the MAC handle. |
|------------------------|---------------------------|---------------------------|

### 3.10.2.2 struct op\_mac\_one\_go\_args\_t

Structure describing the MAC one go operation member arguments.

#### Data Fields

|                                               |                     |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|-----------------------------------------------|---------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| uint32_t                                      | key_identifier      | Identifier of the key to be used for the operation.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| <a href="#">hsm_op_mac_one_go_algo_t</a>      | algorithm           | Algorithm to be used for the operation.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <a href="#">hsm_op_mac_one_go_flags_t</a>     | flags               | Bitmap specifying the operation attributes.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| uint8_t *                                     | payload             | Pointer to the payload area.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| uint8_t *                                     | mac                 | Pointer to the tag area.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| uint32_t                                      | payload_size        | Length in bytes of the payload.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| uint16_t                                      | mac_size            | <p>Length of the tag.</p> <ul style="list-style-type: none"> <li>• Specified in bytes if <code>HSM_OP_MAC_ONE_GO_FLAGS_MAC_LENGTH_IN_BITS</code> is clear.</li> <li>• Specified in bits when <code>HSM_OP_MAC_ONE_GO_FLAGS_MAC_LENGTH_IN_BITS</code> is set. <ul style="list-style-type: none"> <li>– When specified in bytes, the MAC size cannot be less than 4 bytes.</li> <li>– When specified in bits, the MAC size cannot be less than: <ul style="list-style-type: none"> <li>– The key specific <code>min_mac_len</code> setting if specified for this key when generated/injected.</li> <li>– The <code>min_mac_length</code> value if specified at the key store provisioning. (If a key specific setting is not specified at key generation/injection).</li> <li>– The default value (32 bit) if a minimum value is not specified using one of the 2 methods above.</li> </ul> </li> </ul> </li> </ul> |
| <a href="#">hsm_mac_verification_status_t</a> | verification_status | MAC verification status.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| uint16_t                                      | exp_mac_size        | Expected MAC size for output, returned by FW in case the MAC size provided is less than the expected MAC size calculated from MAC algorithm.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |

### 3.10.3 Macro definition documentation

#### 3.10.3.1 HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_VERIFICATION

```
#define HSM_OP_MAC_ONE_GO_FLAGS_MAC_VERIFICATION ((hsm_op_mac_one_go_flags_t)
(0u << 0))
```

Bit indicating MAC one go verification operation.

#### 3.10.3.2 HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_GENERATION

```
#define HSM_OP_MAC_ONE_GO_FLAGS_MAC_GENERATION ((hsm_op_mac_one_go_flags_t) (1u
<< 0))
```

Bit indicating MAC one go generate operation.

### 3.10.3.3 HSM\_MAC\_VERIFICATION\_STATUS\_SUCCESS

```
#define HSM_MAC_VERIFICATION_STATUS_SUCCESS ((hsm_mac_verification_status_t)(0x6C1AA1C6u))
```

Bit indicating MAC verification success status.

## 3.10.4 Typedef documentation

### 3.10.4.1 hsm\_op\_mac\_one\_go\_flags\_t

```
typedef uint8_t hsm_op_mac_one_go_flags_t
```

Bitmap describing the MAC one go operation.

### 3.10.4.2 hsm\_mac\_verification\_status\_t

```
typedef uint32_t hsm_mac_verification_status_t
```

Bitmap describing the MAC verification status.

### 3.10.4.3 hsm\_op\_mac\_one\_go\_algo\_t

```
typedef hsm_permitted_algo_t hsm_op_mac_one_go_algo_t
```

Bitmap describing the MAC one go operation permitted algorithm.

The following three permitted algos are allowed:

- PERMITTED\_ALGO\_HMAC\_SHA256 = 0x03800009
- PERMITTED\_ALGO\_HMAC\_SHA384 = 0x0380000A
- PERMITTED\_ALGO\_CMAC = 0x03C00200

## 3.10.5 Function documentation

### 3.10.5.1 hsm\_do\_mac()

```
hsm_err_t hsm_do_mac(
 hsm_hdl_t key_store_hdl,
 op_mac_one_go_args_t * mac_one_go)
```

Secondary API to perform MAC operation.

This API does the following:

- Open an MAC Service Flow.
- Perform MAC operation.
- Terminate a previously opened MAC service flow.

Users can call this function only after opening a key store service flow.

#### Parameters

|               |                                                |
|---------------|------------------------------------------------|
| key_store_hdl | Handle identifying the key store service flow. |
|---------------|------------------------------------------------|

**Parameters...continued**

|                   |                                                             |
|-------------------|-------------------------------------------------------------|
| <i>mac_one_go</i> | Pointer to the structure containing the function arguments. |
|-------------------|-------------------------------------------------------------|

**Returns**

Error code

**3.10.5.2 hsm\_open\_mac\_service()**

```
hsm_err_t hsm_open_mac_service (
 hsm_hdl_t key_store_hdl,
 open_svc_mac_args_t * args,
 hsm_hdl_t * mac_hdl)
```

Open a MAC service flow.

Users can call this function only after opening a key store service flow.

Users must open this service to perform MAC operation.

**Parameters**

|                      |                                                               |
|----------------------|---------------------------------------------------------------|
| <i>key_store_hdl</i> | Handle identifying the key store service flow.                |
| <i>args</i>          | Pointer to the structure containing the function arguments.   |
| <i>mac_hdl</i>       | Pointer to where the MAC service flow handle must be written. |

**Returns**

Error code

**3.10.5.3 hsm\_mac\_one\_go()**

```
hsm_err_t hsm_mac_one_go (
 hsm_hdl_t mac_hdl,
 op_mac_one_go_args_t * args,
 hsm_mac_verification_status_t * status)
```

Perform MAC operation.

Users can call this function only after opening a MAC service flow.

For CMAC algorithm, a key of type `HSM_KEY_TYPE_AES_XXX` must be used.For HMAC algorithm, a key of type `HSM_KEY_TYPE_HMAC_XXX` must be used.

For MAC verification operations, the verified MAC length can be specified in:

- Bits by setting the `HSM_OP_MAC_ONE_GO_FLAGS_MAC_LENGTH_IN_BITS` flag.
- If this flag is clear, the `mac_length` is specified in bytes.

For MAC generation operations:

- MAC length must be set in bytes.
- `HSM_OP_MAC_ONE_GO_FLAGS_MAC_LENGTH_IN_BITS` flag must be **0**.

**Parameters**

|                |                                                             |
|----------------|-------------------------------------------------------------|
| <i>mac_hdl</i> | Handle identifying the MAC service flow.                    |
| <i>args</i>    | Pointer to the structure containing the function arguments. |

**Parameters...continued**

|               |                                              |
|---------------|----------------------------------------------|
| <i>status</i> | Pointer for storing the verification status. |
|---------------|----------------------------------------------|

**Returns**

Error code

**3.10.5.4 hsm\_close\_mac\_service()**

```
hsm_err_t hsm_close_mac_service (hsm_hdl_t mac_hdl)
```

Terminate a previously opened MAC service flow.

**Parameters**

|                |                                                                  |
|----------------|------------------------------------------------------------------|
| <i>mac_hdl</i> | Pointer to handle identifying the MAC service flow to be closed. |
|----------------|------------------------------------------------------------------|

**Returns**

Error code

**3.11 Dump firmware log****Data Structures**

- [struct op\\_debug\\_dump\\_args\\_t](#)

**Functions**

- [hsm\\_err\\_t dump\\_firmware\\_log \(\[hsm\\\_hdl\\\_t\]\(#\) session\\_hdl\)](#)

**3.11.1 Detailed description****3.11.2 Data structure documentation****3.11.2.1 struct op\_debug\_dump\_args\_t**

Structure detailing the debug dump operation member arguments.

**Data Fields**

|          |                               |   |
|----------|-------------------------------|---|
| bool     | <i>is_dump_pending</i>        | - |
| uint32_t | <i>dump_buf_len</i>           | - |
| uint32_t | <i>dump_buf[MAC_BUFF_LEN]</i> | - |

**3.11.3 Function documentation****3.11.3.1 dump\_firmware\_log()**

```
hsm_err_t dump_firmware_log (hsm_hdl_t session_hdl)
```

This command is designed to dump the firmware logs.

**Parameters**

|                          |                                        |
|--------------------------|----------------------------------------|
| <code>session_hdl</code> | Handle identifying the session handle. |
|--------------------------|----------------------------------------|

Returns

Error code

## 3.12 Dev attest

### Data Structures

- `struct op_dev_attest_args_t`

### Macros

- `#define DEV_ATTEST_NOUNCE_SIZE_V1` (4)
- `#define DEV_ATTEST_NOUNCE_SIZE_V2` (16)

### Functions

- `hsm_err_t hsm_dev_attest (hsm_hdl_t sess_hdl, op_dev_attest_args_t *args)`

#### 3.12.1 Detailed description

#### 3.12.2 Data structure documentation

##### 3.12.2.1 `struct op_dev_attest_args_t`

Structure describing the device attestation operation member arguments. Memory for storing uid/sha\_rom\_patch/sha\_fw/signature is allocated by the HSM library. Caller of the function `hsm_dev_attest()` needs to ensure freeing up memory.

#### Data Fields

|                        |                               |                                                                      |
|------------------------|-------------------------------|----------------------------------------------------------------------|
| <code>uint16_t</code>  | <code>soc_id</code>           | SoC ID.                                                              |
| <code>uint16_t</code>  | <code>soc_rev</code>          | SoC Revision.                                                        |
| <code>uint16_t</code>  | <code>lmda_val</code>         | Lmda Lifecycle value.                                                |
| <code>uint8_t</code>   | <code>ssm_state</code>        | Security Subsystem State Machine state.                              |
| <code>uint8_t</code>   | <code>uid_sz</code>           | Buffer size in bytes for Chip Unique Identifier.                     |
| <code>uint8_t *</code> | <code>uid</code>              | Pointer to the Chip Unique Identifier buffer.                        |
| <code>uint16_t</code>  | <code>rom_patch_sha_sz</code> | Buffer size in bytes for SHA256 of Sentinel ROM patch fuses.         |
| <code>uint16_t</code>  | <code>sha_fw_sz</code>        | Buffer size in bytes for the first 256 bits of installed FW SHA.     |
| <code>uint8_t *</code> | <code>sha_rom_patch</code>    | Pointer to the buffer containing SHA256 of Sentinel ROM patch fuses. |
| <code>uint8_t *</code> | <code>sha_fw</code>           | Pointer to the buffer containing first 256 bits of installed FW SHA. |
| <code>uint16_t</code>  | <code>nounce_sz</code>        | Buffer size in bytes for request nounce value.                       |
| <code>uint8_t *</code> | <code>nounce</code>           | Pointer to the input/request nounce value buffer.                    |
| <code>uint16_t</code>  | <code>rsp_nounce_sz</code>    | Size in bytes for FW nounce buffer, returned with FW resp.           |
| <code>uint8_t *</code> | <code>rsp_nounce</code>       | Pointer to the FW nounce buffer, returned with FW resp.              |
| <code>uint16_t</code>  | <code>oem_srkh_sz</code>      | Buffer size in bytes for OEM SRKH (version 2).                       |
| <code>uint8_t *</code> | <code>oem_srkh</code>         | Pointer to the buffer of OEM SRKH (version 2).                       |
| <code>uint8_t</code>   | <code>imem_state</code>       | IMEM state (version 2).                                              |

**Data Fields...continued**

|           |               |                                                                |
|-----------|---------------|----------------------------------------------------------------|
| uint8_t   | csal_state    | CSAL state (version 2).                                        |
| uint8_t   | trng_state    | TRNG state (version 2).                                        |
| uint16_t  | info_buf_sz   | Size in bytes for info buffer.                                 |
| uint8_t * | info_buf      | Pointer to the info buffer, for verification of the signature. |
| uint8_t   | attest_result | Attest Result. <b>0</b> means pass. <b>1</b> means fail.       |
| uint16_t  | sign_sz       | Buffer size in bytes for signature.                            |
| uint8_t * | signature     | Pointer to the signature buffer.                               |

**3.12.3 Macro definition documentation****3.12.3.1 DEV\_ATTEST\_NOUNCE\_SIZE\_V1**

```
#define DEV_ATTEST_NOUNCE_SIZE_V1 (4)
```

Device Attestation Nounce sizes.

**3.12.4 Function documentation****3.12.4.1 hsm\_dev\_attest()**

```
hsm_err_t hsm_dev_attest (
 hsm_hdl_t sess_hdl,
 op_dev_attest_args_t * args)
```

Perform device attestation operation.

Users can call this function only after opening the session.

**Parameters**

|          |                                                             |
|----------|-------------------------------------------------------------|
| sess_hdl | Handle identifying the active session.                      |
| args     | Pointer to the structure containing the function arguments. |

**Returns**

Error code

**3.13 Dev Info****Data Structures**

- struct [op\\_dev\\_getinfo\\_args\\_t](#)

**Enumerations**

- enum [hsm\\_lmda\\_val\\_t](#) {
 HSM\_LMDA\_OEM\_OPEN = 0x10,
 HSM\_LMDA\_OEM\_CLOSED = 0x40,
 HSM\_LMDA\_OEM\_LOCKED = 0x200
 }

**Functions**

- [`hsm\_err\_t hsm\_dev\_getinfo\(hsm\_hdl\_t sess\_hdl, op\_dev\_getinfo\_args\_t \*args\)`](#)
- [`hsm\_key\_lifecycle\_t hsm\_get\_lc\_from\_lmda\(hsm\_lmda\_val\_t lmda\_val\)`](#)

### 3.13.1 Detailed description

### 3.13.2 Data structure documentation

#### 3.13.2.1 struct op\_dev\_getinfo\_args\_t

Structure detailing the device getinfo operation member arguments. Memory for storing uid/sha\_rom\_patch/sha\_fw/signature is allocated by the HSM library. Caller of the function [`hsm\_dev\_getinfo\(\)`](#) needs to ensure freeing up memory.

##### Data Fields

|                        |                               |                                                           |
|------------------------|-------------------------------|-----------------------------------------------------------|
| <code>uint16_t</code>  | <code>soc_id</code>           | SoC ID.                                                   |
| <code>uint16_t</code>  | <code>soc_rev</code>          | SoC revision number.                                      |
| <code>uint16_t</code>  | <code>lmda_val</code>         | Indicates the LMDA lifecycle value.                       |
| <code>uint8_t</code>   | <code>ssm_state</code>        | Security subsystem state machine.                         |
| <code>uint8_t</code>   | <code>uid_sz</code>           | Chip unique identifier size.                              |
| <code>uint8_t *</code> | <code>uid</code>              | Pointer to the chip unique identifier.                    |
| <code>uint16_t</code>  | <code>rom_patch_sha_sz</code> | Indicates the size of SHA256 of sentinel ROM patch fuses. |
| <code>uint16_t</code>  | <code>sha_fw_sz</code>        | Indicates the size of first 256 bits of installed FW SHA. |
| <code>uint8_t *</code> | <code>sha_rom_patch</code>    | Pointer to the SHA256 of sentinel ROM patch fuses digest. |
| <code>uint8_t *</code> | <code>sha_fw</code>           | Pointer to the first 256 bits of installed FW SHA digest. |
| <code>uint16_t</code>  | <code>oem_srkh_sz</code>      | Indicates the size of FW OEM SRKH.                        |
| <code>uint8_t *</code> | <code>oem_srkh</code>         | Pointer to the FW OEM SRKH.                               |
| <code>uint8_t</code>   | <code>imem_state</code>       | Indicates the IMEM state.                                 |
| <code>uint8_t</code>   | <code>csal_state</code>       | Crypto Lib random context initialization state.           |
| <code>uint8_t</code>   | <code>trng_state</code>       | Indicates TRNG state.                                     |

#### 3.13.2.2 hsm\_lmda\_val\_t

```
hsm_lmda_val_t enum hsm_lmda_val_t
```

LMDA values.

##### Enumerator

|                                  |                                                                |
|----------------------------------|----------------------------------------------------------------|
| <code>HSM_LMDA_OEM_OPEN</code>   | LMDA value for OEM Open state LMDA value for OEM Closed state. |
| <code>HSM_LMDA_OEM_CLOSED</code> | LMDA value for OEM Locked state.                               |

### 3.13.3 Function documentation

#### 3.13.3.1 hsm\_dev\_getinfo()

```
hsm_err_t hsm_dev_getinfo (
```

```
hsm_hdl_t sess_hdl,
op_dev_getinfo_args_t * args)
```

Perform the device attestation operation.

Users can call this function only after opening the session.

#### Parameters

|                       |                                                             |
|-----------------------|-------------------------------------------------------------|
| <code>sess_hdl</code> | Handle identifying the active session.                      |
| <code>args</code>     | Pointer to the structure containing the function arguments. |

#### Returns

Error code

### 3.13.3.2 `hsm_get_lc_from_lmda()`

```
hsm_key_lifecycle_t hsm_get_lc_from_lmda (hsm_lmda_val_t lmda_val)
```

Returns the lifecycle value corresponding to the given LMDA value.

#### Parameters

|                       |             |
|-----------------------|-------------|
| <code>lmda_val</code> | LMDA value. |
|-----------------------|-------------|

#### Returns

LC Lifecycle value

## 3.14 Generic Crypto: Asymmetric Crypto

### Data Structures

- struct `op_gc_acrypto_args_t`

### Macros

- #define `HSM_OP_GC_ACRYPTO_FLAGS_INPUT_MESSAGE` ((`hsm_op_gc_acrypto_flags_t`) (1u << 0))
- #define `HSM_GC_ACRYPTO_VERIFICATION_SUCCESS` ((`hsm_gc_acrypto_verification_status_t`) (0x5A3CC3A5u))
- #define `HSM_GC_ACRYPTO_VERIFICATION_FAILURE` ((`hsm_gc_acrypto_verification_status_t`) (0x2B4DD4B2u))

### Typedefs

- typedef uint8\_t `hsm_op_gc_acrypto_flags_t`
- typedef uint32\_t `hsm_gc_acrypto_verification_status_t`

### Enumerations

- enum `hsm_op_gc_acrypto_algo_t` {
 `HSM_GC_ACRYPTO_ALGO_ECDSA_SHA224` = `ALGO_ECDSA_SHA224`,
 `HSM_GC_ACRYPTO_ALGO_ECDSA_SHA256` = `ALGO_ECDSA_SHA256`,
 `HSM_GC_ACRYPTO_ALGO_ECDSA_SHA384` = `ALGO_ECDSA_SHA384`,
 `HSM_GC_ACRYPTO_ALGO_ECDSA_SHA512` = `ALGO_ECDSA_SHA512`,
 `HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_V15_SHA224` = `ALGO_RSA_PKCS1_V15_SHA224`,
 `HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_V15_SHA256` = `ALGO_RSA_PKCS1_V15_SHA256`,
 `HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_V15_SHA384` = `ALGO_RSA_PKCS1_V15_SHA384`,
 }

```

HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_V15_SHA512 = ALGO_RSA_PKCS1_V15_SHA512,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_PSS_MGF1_SHA224 =
ALGO_RSA_PKCS1_PSS_MGF1_SHA224,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_PSS_MGF1_SHA256 =
ALGO_RSA_PKCS1_PSS_MGF1_SHA256,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_PSS_MGF1_SHA384 =
ALGO_RSA_PKCS1_PSS_MGF1_SHA384,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_PSS_MGF1_SHA512 =
ALGO_RSA_PKCS1_PSS_MGF1_SHA512,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_V15_CRYPT = ALGO_RSA_PKCS1_V15_CRYPT,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA1 = ALGO_RSA_PKCS1_OAEP_SHA1,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA224 = ALGO_RSA_PKCS1_OAEP_SHA224,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA256 = ALGO_RSA_PKCS1_OAEP_SHA256,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA384 = ALGO_RSA_PKCS1_OAEP_SHA384,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA512 = ALGO_RSA_PKCS1_OAEP_SHA512 }

```

- enum [hsm\\_gc\\_acrypto\\_op\\_mode\\_t](#) {
 HSM\_GC\_ACRYPTO\_OP\_MODE\_ENCRYPT = 0x01,
 HSM\_GC\_ACRYPTO\_OP\_MODE\_DECRYPT = 0x02,
 HSM\_GC\_ACRYPTO\_OP\_MODE\_SIGN\_GEN = 0x03,
 HSM\_GC\_ACRYPTO\_OP\_MODE\_SIGN\_VER = 0x04 }

## Functions

- [hsm\\_err\\_t hsm\\_gc\\_acrypto \(hsm\\_hdl\\_t session\\_hdl, op\\_gc\\_acrypto\\_args\\_t \\*args\)](#)

### 3.14.1 Detailed description

### 3.14.2 Data structure documentation

#### 3.14.2.1 struct op\_gc\_acrypto\_args\_t

Structure describing the generic asymmetric crypto member arguments.

##### Data Fields

|                                           |                 |                                                                                                                                                                         |
|-------------------------------------------|-----------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <a href="#">hsm_op_gc_acrypto_algo_t</a>  | algorithm       | Algorithm to use for the operation.                                                                                                                                     |
| <a href="#">hsm_gc_acrypto_op_mode_t</a>  | op_mode         | Indicates the operation mode.                                                                                                                                           |
| <a href="#">hsm_op_gc_acrypto_flags_t</a> | flags           | Indicates operation flags.                                                                                                                                              |
| <a href="#">hsm_bit_key_sz_t</a>          | bit_key_sz      | Key size in bits.                                                                                                                                                       |
| uint8_t *                                 | data_buff1      | Pointer to the data buffer 1:<br>• Plaintext in case of encryption/decryption operation.<br>• Digest or message in case of signature generation/verification operation. |
| uint8_t *                                 | data_buff2      | Pointer to the data buffer 2:<br>• Ciphertext in case of encryption/decryption operation.<br>• Signature in case of signature generation/verification operation.        |
| uint32_t                                  | data_buff1_size | Size in bytes of data buffer 1.                                                                                                                                         |
| uint32_t                                  | data_buff2_size | Size in bytes of data buffer 2.                                                                                                                                         |
| uint8_t *                                 | key_buff1       | Pointer to the key modulus buffer.                                                                                                                                      |

**Data Fields...continued**

|                                                   |                                  |                                                                                                                                                                                                                                        |
|---------------------------------------------------|----------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>uint8_t *</code>                            | <code>key_buff2</code>           | Pointer to the key exponent, either private or public.<br>• Encryption mode, public exponent<br>• Decryption mode, private exponent<br>• Signature Generation mode, private exponent<br>• Signature Verification mode, public exponent |
| <code>uint16_t</code>                             | <code>key_buff1_size</code>      | Size in bytes of the key buffer 1.                                                                                                                                                                                                     |
| <code>uint16_t</code>                             | <code>key_buff2_size</code>      | Size in bytes of the key buffer 2.                                                                                                                                                                                                     |
| <code>uint8_t *</code>                            | <code>rsa_label</code>           | RSA label address. Only used for OAEP encryption/decryption operation mode and optional.                                                                                                                                               |
| <code>uint16_t</code>                             | <code>rsa_label_size</code>      | RSA label size in bytes. Only used for OAEP encryption/decryption operation mode.                                                                                                                                                      |
| <code>uint16_t</code>                             | <code>rsa_salt_len</code>        | RSA salt length in bytes. Only used for PSS signature algorithm scheme.                                                                                                                                                                |
| <code>uint32_t</code>                             | <code>exp_plaintext_len</code>   | Expected plaintext length in bytes, returned by FW in case of DECRYPT operation mode.                                                                                                                                                  |
| <code>hsm_gc_acrypto_verification_status_t</code> | <code>verification_status</code> | Signature verification status.                                                                                                                                                                                                         |

**3.14.3 Macro definition documentation****3.14.3.1 HSM\_OP\_GC\_ACRYPTO\_FLAGS\_INPUT\_MESSAGE**

```
#define HSM_OP_GC_ACRYPTO_FLAGS_INPUT_MESSAGE ((hsm_op_gc_acrypto_flags_t) (1u
<< 0))
```

Bit indicating the generic asymmetric crypto input message operation.

**3.14.3.2 HSM\_GC\_ACRYPTO\_VERIFICATION\_SUCCESS**

```
#define HSM_GC_ACRYPTO_VERIFICATION_SUCCESS
((hsm_gc_acrypto_verification_status_t) (0x5A3CC3A5u))
```

Bit indicating the generic asymmetric crypto success verification status.

**3.14.3.3 HSM\_GC\_ACRYPTO\_VERIFICATION\_FAILURE**

```
#define HSM_GC_ACRYPTO_VERIFICATION_FAILURE
((hsm_gc_acrypto_verification_status_t) (0x2B4DD4B2u))
```

Bit indicating the generic asymmetric crypto failure verification status.

**3.14.4 Typedef documentation****3.14.4.1 hsm\_op\_gc\_acrypto\_flags\_t**

```
typedef uint8_t hsm_op_gc_acrypto_flags_t
```

Bitmap describing the generic asymmetric crypto supported operation.

### 3.14.4.2 `hsm_gc_acrypto_verification_status_t`

```
typedef uint32_t hsm_gc_acrypto_verification_status_t
```

Bitmap describing the generic asymmetric crypto verification status.

## 3.14.5 Enumeration type documentation

### 3.14.5.1 `hsm_op_gc_acrypto_algo_t`

```
enum hsm_op_gc_acrypto_algo_t
```

Enum detailing the generic asymmetric crypto supported algorithms.

### 3.14.5.2 `hsm_gc_acrypto_op_mode_t`

```
enum hsm_gc_acrypto_op_mode_t
```

Enum describing the generic asymmetric crypto supported operating modes.

## 3.14.6 Function documentation

### 3.14.6.1 `hsm_gc_acrypto()`

```
hsm_err_t hsm_gc_acrypto (
hsm_hdl_t session_hdl,
op_gc_acrypto_args_t * args)
```

This command is designed to perform the following operations:

- Asymmetric crypto
- Encryption/decryption
- Signature generation/verification

#### Parameters

|                          |                                                             |
|--------------------------|-------------------------------------------------------------|
| <code>session_hdl</code> | Handle identifying the current session.                     |
| <code>args</code>        | Pointer to the structure containing the function arguments. |

#### Returns

Error code

## 3.15 Generic Crypto Asymmetric Key Generate

### Data Structures

- struct `op_gc_akey_gen_args_t`

### Functions

- `hsm_err_t hsm_gc_akey_gen (hsm_hdl_t session_hdl, op_gc_akey_gen_args_t *args)`

### 3.15.1 Detailed description

### 3.15.2 Data structure documentation

#### 3.15.2.1 struct op\_gc\_akey\_gen\_args\_t

Structure detailing the generic crypto asymmetric key generate operation members.

**Table 3. Data Fields**

|                                  |                |                                                             |
|----------------------------------|----------------|-------------------------------------------------------------|
| uint8_t *                        | modulus        | Pointer to the output buffer of key modulus.                |
| uint8_t *                        | priv_buff      | Pointer to the output buffer of key private exponent.       |
| uint8_t *                        | pub_buff       | Pointer to the input buffer containing key public exponent. |
| uint16_t                         | modulus_size   | Size in bytes of the modulus buffer.                        |
| uint16_t                         | priv_buff_size | Size in bytes of the private exponent buffer.               |
| uint16_t                         | pub_buff_size  | Size in bytes of the public exponent buffer.                |
| <a href="#">hsm_key_type_t</a>   | key_type       | Indicates which type of keypair must be generated.          |
| <a href="#">hsm_bit_key_sz_t</a> | bit_key_sz     | Size in bits of the keypair to be generated.                |

### 3.15.3 Function documentation

#### 3.15.3.1 hsm\_gc\_akey\_gen()

```
hsm_err_t hsm_gc_akey_gen (
 hsm_hdl_t session_hdl,
 op_gc_akey_gen_args_t * args)
```

This command is designed to perform the following operation:

Generate asymmetric keys, without using FW keystore.

#### Parameters

|             |                                                             |
|-------------|-------------------------------------------------------------|
| session_hdl | Handle identifying the current session.                     |
| args        | Pointer to the structure containing the function arguments. |

#### Returns

Error code

## 3.16 Get Info

### Data Structures

- struct [op\\_get\\_info\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_get\\_info \(hsm\\_hdl\\_t sess\\_hdl, op\\_get\\_info\\_args\\_t \\*args\)](#)

### 3.16.1 Detailed description

### 3.16.2 Data structure documentation

#### 3.16.2.1 struct op\_get\_info\_args\_t

Structure describing the get info operation member arguments.

##### Data Fields

|           |                        |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
|-----------|------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| uint32_t  | user_sab_id            | Stores User identifier (32 bits).                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
| uint8_t * | chip_unique_id         | Stores the chip unique identifier.                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| uint16_t  | chip_unq_id_sz         | Size of the chip unique identifier in bytes.                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| uint16_t  | chip_monotonic_counter | Stores the chip monotonic counter value (16 bits).                                                                                                                                                                                                                                                                                                                                                                                                                                |
| uint16_t  | chip_life_cycle        | Stores the chip current life cycle bitfield (16 bits).                                                                                                                                                                                                                                                                                                                                                                                                                            |
| uint32_t  | version                | Stores the module version (32 bits).                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| uint32_t  | version_ext            | Stores the module extended version (32 bits).                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| uint8_t   | fips_mode              | <p>Stores the FIPS mode bitfield (8 bits).<br/>         Bitmask definition:<br/>         bit0: FIPS mode of operation:</p> <ul style="list-style-type: none"> <li>• Value 0: part is running in FIPS non-approved mode.</li> <li>• Value 1: part is running in FIPS approved mode.</li> <li>• Bit 1: FIPS certified part:</li> <li>• Value 0: part is not FIPS certified.</li> <li>• Value 1: part is FIPS certified.</li> <li>• Bit 2-7: reserved</li> <li>• Value 0.</li> </ul> |

### 3.16.3 Function documentation

#### 3.16.3.1 hsm\_get\_info()

```
hsm_err_t hsm_get_info (
 hsm_hdl_t sess_hdl,
 op_get_info_args_t * args)
```

Perform device attestation operation.

Users can call this function only after opening the session.

##### Parameters

|          |                                                             |
|----------|-------------------------------------------------------------|
| sess_hdl | Handle identifying the active session.                      |
| args     | Pointer to the structure containing the function arguments. |

##### Returns

Error code

### 3.17 Key exchange

#### Data Structures

- struct op\_key\_exchange\_args\_t

#### Macros

- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_SALT\\_ZERO](#) ((hsm\_op\_key\_exchange\_flags\_t)(0u << 0))
- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_SALT\\_PEER\\_PUBKEY\\_HASH](#) ((hsm\_op\_key\_exchange\_flags\_t)(1u << 0))
- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_MONOTONIC](#) ((hsm\_op\_key\_exchange\_flags\_t)(1u << 5))
- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_key\_exchange\_flags\_t)(1u << 7))

#### Typedefs

typedef uint16\_t [hsm\\_op\\_key\\_exchange\\_flags\\_t](#)

#### Enumerations

- enum [hsm\\_op\\_key\\_exchange\\_algo\\_t](#) {
   
 HSM\_KEY\_EXCHANGE\_ECDH\_HKDF\_SHA256 = 0x09020109,
   
 HSM\_KEY\_EXCHANGE\_ECDH\_HKDF\_SHA384 = 0x0902010A }
- enum [hsm\\_op\\_key\\_derivation\\_algo\\_t](#) {
   
 HSM\_KEY\_DERIVATION\_HKDF\_SHA256 = 0x08000109,
   
 HSM\_KEY\_DERIVATION\_HKDF\_SHA384 = 0x0800010A }

#### Functions

[hsm\\_err\\_t hsm\\_key\\_exchange](#) (hsm\_hdl\_t key\_management\_hdl, op\_key\_exchange\_args\_t \*args)

#### 3.17.1 Detailed description

#### 3.17.2 Data structure documentation

##### 3.17.2.1 struct op\_key\_exchange\_args\_t

Structure describing the key exchange operation member arguments.

Table 4. Data Fields

|                             |                    |                                                                                                                            |
|-----------------------------|--------------------|----------------------------------------------------------------------------------------------------------------------------|
| uint32_t                    | signed_content_sz  | Input signed content payload size in bytes.                                                                                |
| uint8_t *                   | signed_content     | Input signed content payload buffer.                                                                                       |
| uint32_t                    | peer_pubkey_sz     | Input peer public key size in bytes.                                                                                       |
| uint8_t *                   | peer_pubkey        | Input peer public key buffer.                                                                                              |
| uint32_t                    | user_fixed_info_sz | Input user fixed information size in bytes.                                                                                |
| uint8_t *                   | user_fixed_info    | Input user fixed information buffer (optional i.e., can be NULL)                                                           |
| uint32_t                    | out_derived_key_id | Identifier of the derived key, with FW Resp.                                                                               |
| uint32_t                    | out_salt_sz        | Salt size in bytes, from FW Resp. It is equal to the hash (in bytes) of hash algorithm used in the key exchange algorithm. |
| hsm_op_key_exchange_flags_t | flags              | Bitmap specifying the operation properties.                                                                                |

### 3.17.3 Macro definition documentation

#### 3.17.3.1 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_SALT\_ZERO

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_SALT_ZERO ((hsm_op_key_exchange_flags_t)(0u << 0))
```

Use zeros salt.

#### 3.17.3.2 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_SALT\_PEER\_PUBKEY\_HASH

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_SALT_PEER_PUBKEY_HASH ((hsm_op_key_exchange_flags_t)(1u << 0))
```

Use peer public key hash salt.

#### 3.17.3.3 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_MONOTONIC

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_MONOTONIC ((hsm_op_key_exchange_flags_t)(1u << 5))
```

When used in conjunction with the STRICT flag, the request is completed only when the monotonic counter has been updated.

#### 3.17.3.4 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_STRICT\_OPERATION

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_STRICT_OPERATION ((hsm_op_key_exchange_flags_t)(1u << 7))
```

The request is completed only when the new key has been written in the NVM. This is applicable for the persistent key only.

**Note:** In the latest ELE FW API guide, "STRICT" has been replaced with "SYNC".

### 3.17.4 Typedef documentation

#### 3.17.4.1 hsm\_op\_key\_exchange\_flags\_t

```
typedef uint16_t hsm_op_key_exchange_flags_t
```

Bitmap specifying the key exchange operation properties.

### 3.17.5 Enumeration type documentation

#### 3.17.5.1 hsm\_op\_key\_exchange\_algo\_t

```
enum hsm_op_key_exchange_algo_t
```

Enum describing Key Exchange algorithms supported.

**Table 5. Enumerators**

|                                   |                  |
|-----------------------------------|------------------|
| HSM_KEY_EXCHANGE_ECDH_HKDF_SHA256 | ECDH HKDF SHA256 |
| HSM_KEY_EXCHANGE_ECDH_HKDF_SHA384 | ECDH HKDF SHA384 |

### 3.17.5.2 hsm\_op\_key\_derivation\_algo\_t

```
enum hsm_op_key_derivation_algo_t
```

Enum describing the Key Derivation algorithms supported.

**Table 6. Enumerators**

|                                |                             |
|--------------------------------|-----------------------------|
| HSM_KEY_DERIVATION_HKDF_SHA256 | HKDF SHA256 (HMAC two-step) |
| HSM_KEY_DERIVATION_HKDF_SHA384 | HKDF SHA384 (HMAC two-step) |

## 3.17.6 Function documentation

### 3.17.6.1 hsm\_key\_exchange

```
hsm_err_t hsm_key_exchange (
 hsm_hdl_t key_management_hdl,
 op_key_exchange_args_t * args)
```

This command is designed to compute secret keys through a key exchange protocol and the use of a key derivation function. The resulting secret keys are stored into the key store as new keys or as an update of the existing keys.

A freshly generated key or an existing key can be used as input of the shared secret calculation.

Users can call this function only after having opened a key management service flow.

**Table 7. Parameters**

|                    |                                                             |
|--------------------|-------------------------------------------------------------|
| key_management_hdl | Handle identifying the key store management service flow.   |
| args               | Pointer to the structure containing the function arguments. |

### Returns

Error code

## 3.18 Public key recovery

Public Key Recovery is also known as Public Key Exportation, in PSA compliant APIs. The naming here has been kept unchanged, for backward compatibility and Non-PSA compliant APIs.

### Data Structures

- struct [op\\_pub\\_key\\_recovery\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_pub\\_key\\_recovery \(hsm\\_hdl\\_t key\\_store\\_hdl, op\\_pub\\_key\\_recovery\\_args\\_t \\*args\)](#)

### 3.18.1 Detailed description

Public Key Recovery is now known as Public Key Exportation, in PSA compliant APIs. The naming here has been kept unchanged, for backward compatibility and Non-PSA compliant APIs.

### 3.18.2 Data structure documentation

#### 3.18.2.1 struct op\_pub\_key\_recovery\_args\_t

Structure detailing the public key recovery operation member arguments.

##### Data Fields

|           |                  |                                                                                                    |
|-----------|------------------|----------------------------------------------------------------------------------------------------|
| uint32_t  | key_identifier   | Pointer to the identifier of the key to be used for the operation.                                 |
| uint8_t * | out_key          | Pointer to the output area where the generated public key must be written.                         |
| uint16_t  | out_key_size     | Length in bytes of the output key.                                                                 |
| uint16_t  | exp_out_key_size | Expected output key buffer size, valid in case of <code>HSM_OUT_TOO_SMALL</code> (0x1D) resp code. |

### 3.18.3 Function documentation

#### 3.18.3.1 hsm\_pub\_key\_recovery()

```
hsm_err_t hsm_pub_key_recovery (
 hsm_hdl_t key_store_hdl,
 op_pub_key_recovery_args_t * args)
```

Recover Public key from private key present in key store.

Users can call this function only after opening a key store.

##### Parameters

|               |                                                             |
|---------------|-------------------------------------------------------------|
| key_store_hdl | Handle identifying the current key store.                   |
| args          | Pointer to the structure containing the function arguments. |

##### Returns

Error code

## 3.19 Key store

User must open a key store service flow to perform the following operations.

### Data Structures

- struct [open\\_svc\\_key\\_store\\_args\\_t](#)
- struct [op\\_key\\_store\\_reprov\\_en\\_args\\_t](#)

### Macros

- #define HSM\_SVC\_KEY\_STORE\_FLAGS\_LOAD (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(0u << 0))  
*It must be specified to load a previously created key store.*
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_CREATE](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 0))
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_SET\\_MAC\\_LEN](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 3))

- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_MONOTONIC](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 5))
- #define [HSM\\_SVC\\_KEY\\_STORE\\_FLAGS\\_STRICT\\_OPERATION](#) (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 7))

### Typedefs

- [typedef uint8\\_t hsm\\_svc\\_key\\_store\\_flags\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_open\\_key\\_store\\_service](#) ([hsm\\_hdl\\_t](#) session\_hdl, [open\\_svc\\_key\\_store\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*key\_store\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_key\\_store\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl)
- [hsm\\_err\\_t hsm\\_key\\_store\\_reprov\\_en](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_key\\_store\\_reprov\\_en\\_args\\_t](#) \*args)

### 3.19.1 Detailed description

Users must open a key store service flow to perform the following operations:

- Create a new key store.
- Perform operations involving keys stored in the key store (ciphering, signature generation...)
- Perform a key store reprovisioning using a signed message. A key store re-provisioning results in erasing all the key stores handled by the HSM.

Grant access to the key store. The caller is authenticated against the domain ID (DID) and Messaging Unit used at the keystore creation. In addition, an authentication nonce can be provided.

### 3.19.2 Data structure documentation

#### 3.19.2.1 struct open\_svc\_key\_store\_args\_t

Structure specifying the open key store service member arguments.

##### Data Fields

|                          |                                      |                                                                                                                                       |
|--------------------------|--------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------|
| <a href="#">uint32_t</a> | <a href="#">key_store_hdl</a>        | Handle identifying the key store service flow.                                                                                        |
| <a href="#">uint32_t</a> | <a href="#">key_store_identifier</a> | User defined ID identifying the key store. Only one key store service can be opened on a given <a href="#">key_store_identifier</a> . |
| <a href="#">uint32_t</a> | <a href="#">authentication_nonce</a> | User defined nonce used as authentication proof for accessing the key store.                                                          |
| <a href="#">uint8_t</a>  | <a href="#">flags</a>                | Bitmap specifying the services properties.                                                                                            |

#### 3.19.2.2 struct op\_key\_store\_reprov\_en\_args\_t

Structure describing the key store reprovisioning enable operation arguments.

##### Data Fields

|                           |                                 |                                       |
|---------------------------|---------------------------------|---------------------------------------|
| <a href="#">uint8_t *</a> | <a href="#">signed_message</a>  | Signed content payload.               |
| <a href="#">uint32_t</a>  | <a href="#">signed_msg_size</a> | Signed content payload size in bytes. |

### 3.19.3 Macro definition documentation

#### 3.19.3.1 HSM\_SVC\_KEY\_STORE\_FLAGS\_CREATE

```
#define HSM_SVC_KEY_STORE_FLAGS_CREATE ((hsm_svc_key_store_flags_t) (1u << 0))
```

It must be specified to create a new key store. The key store is stored in the NVM only if the STRICT OPERATION flag is set.

#### 3.19.3.2 HSM\_SVC\_KEY\_STORE\_FLAGS\_SET\_MAC\_LEN

```
#define HSM_SVC_KEY_STORE_FLAGS_SET_MAC_LEN ((hsm_svc_key_store_flags_t) (1u << 3))
```

If set, the minimum MAC length specified in the `min_mac_length` field is stored in the key store when creating the key store. It must only be set at key store creation.

#### 3.19.3.3 HSM\_SVC\_KEY\_STORE\_FLAGS\_MONOTONIC

```
#define HSM_SVC_KEY_STORE_FLAGS_MONOTONIC ((hsm_svc_key_store_flags_t) (1u << 5))
```

When used in conjunction with the STRICT flag, the request is completed only when the monotonic counter has been updated.

#### 3.19.3.4 HSM\_SVC\_KEY\_STORE\_FLAGS\_STRICT\_OPERATION

```
#define HSM_SVC_KEY_STORE_FLAGS_STRICT_OPERATION ((hsm_svc_key_store_flags_t) (1u << 7))
```

The request is completed only when the new key store is written in the NVM. This is applicable for CREATE operations only.

### 3.19.4 Typedef documentation

#### 3.19.4.1 hsm\_svc\_key\_store\_flags\_t

```
typedef uint8_t hsm_svc_key_store_flags_t
```

Bitmap specifying the open key store service supported attributes.

### 3.19.5 Function documentation

#### 3.19.5.1 hsm\_open\_key\_store\_service()

```
hsm_err_t hsm_open_key_store_service (
hsm_hdl_t session_hdl,
open_svc_key_store_args_t * args,
hsm_hdl_t * key_store_hdl)
```

Open a service flow on the specified key store. Only one key store service can be opened on a given key store.

**Parameters**

|                            |                                                                     |
|----------------------------|---------------------------------------------------------------------|
| <code>session_hdl</code>   | Pointer to the handle identifying the current session.              |
| <code>args</code>          | Pointer to the structure containing the function arguments.         |
| <code>key_store_hdl</code> | Pointer to where the key store service flow handle must be written. |

**Returns**

Error code.

**3.19.5.2 hsm\_close\_key\_store\_service()**

```
hsm_err_t hsm_close_key_store_service (hsm_hdl_t key_store_hdl)
```

Close a previously opened key store service flow. The key store is deleted from the HSM local memory. Any update not written in the NVM is lost.

**Parameters**

|                            |                                                             |
|----------------------------|-------------------------------------------------------------|
| <code>key_store_hdl</code> | Handle identifying the key store service flow to be closed. |
|----------------------------|-------------------------------------------------------------|

**Returns**

Error code.

**3.19.5.3 hsm\_key\_store\_reprov\_en()**

```
hsm_err_t hsm_key_store_reprov_en (
 hsm_hdl_t session_hdl,
 op_key_store_reprov_en_args_t * args)
```

**Table 8. Parameters**

|                          |                                                             |
|--------------------------|-------------------------------------------------------------|
| <code>session_hdl</code> | Pointer to the handle identifying the current session.      |
| <code>args</code>        | Pointer to the structure containing the function arguments. |

**Returns**

Error code.

**3.20 Life cycle update****Data Structures**

- struct `op_lc_update_msg_args_t`

**Enumerations**

- enum `hsm_lc_new_state_t` {
   
HSM\_NXP\_PROVISIONED\_STATE = (1u << 0),
   
HSM\_OEM\_OPEN\_STATE = (1u << 1),
   
HSM\_OEM\_CLOSE\_STATE = (1u << 3),
   
HSM\_OEM\_FIELD\_RET\_STATE = (1u << 4),
   
HSM\_NXP\_FIELD\_RET\_STATE = (1u << 5),
   
HSM\_OEM\_LOCKED\_STATE = (1u << 7) }

**Functions**

- [`hsm\_err\_t hsm\_lc\_update \(hsm\_hdl\_t session\_hdl, op\_lc\_update\_msg\_args\_t \*args\)`](#)

### 3.20.1 Detailed description

### 3.20.2 Data structure documentation

#### 3.20.2.1 struct `op_lc_update_msg_args_t`

Structure specifying the life cycle update message arguments.

##### Data Fields

|                                                 |                           |   |
|-------------------------------------------------|---------------------------|---|
| <a href="#"><code>hsm_lc_new_state_t</code></a> | <code>new_lc_state</code> | - |
|-------------------------------------------------|---------------------------|---|

### 3.20.3 Enumeration type documentation

#### 3.20.3.1 `hsm_lc_new_state_t`

```
enum hsm_lc_new_state_t
```

Enum specifying the Life Cycle state.

### 3.20.4 Function documentation

#### 3.20.4.1 `hsm_lc_update()`

```
hsm_err_t hsm_lc_update \(
hsm_hdl_t session_hdl,
op_lc_update_msg_args_t * args\)
```

This API performs the Life Cycle update.

##### Parameters

|                          |                                                             |
|--------------------------|-------------------------------------------------------------|
| <code>session_hdl</code> | Handle identifying the session handle.                      |
| <code>args</code>        | Pointer to the structure containing the function arguments. |

##### Returns

Error code

## 3.21 Global information

### Data Structures

- struct [`global\_info\_s`](#)

### Functions

- void [`populate\_global\_info \(hsm\_hdl\_t hsm\_session\_hdl\)`](#)
- void [`show\_global\_info \(void\)`](#)
- bool [`is\_global\_info\_populated \(void\)`](#)
- uint8\_t [`hsm\_get\_dev\_attest\_api\_ver \(void\)`](#)
- uint16\_t [`se\_get\_soc\_id \(void\)`](#)

- `uint16_t se_get_soc_rev (void)`
- `uint16_t se_get_chip_lifecycle (void)`
- `uint8_t se_get_fips_mode (void)`
- `uint8_t se_get_lib_newness_ver (void)`
- `uint8_t se_get_lib_major_ver (void)`
- `uint8_t se_get_lib_minor_ver (void)`
- `uint8_t se_get_nvm_newness_ver (void)`
- `uint8_t se_get_nvm_major_ver (void)`
- `uint8_t se_get_nvm_minor_ver (void)`
- `const char * se_get_commit_id (void)`
- `const char * se_get_lib_version (void)`
- `const char * se_get_nvm_version (void)`
- `const char * get_soc_id_str (uint16_t soc_id)`
- `const char * get_soc_rev_str (uint16_t soc_rev)`
- `const char * get_soc_if_str (uint16_t lifecycle)`
- `void se_get_info (uint32_t session_hdl, op_get_info_args_t *args)`
- `void se_get_soc_info (uint32_t session_hdl, uint16_t *soc_id, uint16_t *soc_rev)`

## Variables

- `struct global_info_s global_info`

### 3.21.1 Detailed description

### 3.21.2 Data structure documentation

#### 3.21.2.1 struct global\_info\_s

Global Information structure contains the information about SoC and the Library. It is used globally to take platform specific decisions.

##### Data Fields

|                       |                                                 |                                                 |
|-----------------------|-------------------------------------------------|-------------------------------------------------|
| <code>bool</code>     | <code>is_populated</code>                       | To ensure global information is populated once. |
| <code>uint8_t</code>  | <code>ver</code>                                | Supported version of HSM APIs.                  |
| <code>uint8_t</code>  | <code>fips_mode</code>                          | Fips mode.                                      |
| <code>uint16_t</code> | <code>soc_id</code>                             | SoC ID.                                         |
| <code>uint16_t</code> | <code>soc_rev</code>                            | SoC revision.                                   |
| <code>uint16_t</code> | <code>lifecycle</code>                          | Device lifecycle.                               |
| <code>uint32_t</code> | <code>lib_newness_ver</code>                    | Secure Enclave Library Newness version.         |
| <code>uint32_t</code> | <code>lib_major_ver</code>                      | Secure Enclave Library major version.           |
| <code>uint32_t</code> | <code>lib_minor_ver</code>                      | Secure Enclave Library minor version.           |
| <code>uint32_t</code> | <code>nvm_newness_ver</code>                    | NVM Library Newness version.                    |
| <code>uint32_t</code> | <code>nvm_major_ver</code>                      | NVM Library major version.                      |
| <code>uint32_t</code> | <code>nvm_minor_ver</code>                      | NVM Library minor version.                      |
| <code>char</code>     | <code>se_commit_id[GINFO_COMMIT_ID_SZ]</code>   | Secure Enclave Build Commit ID.                 |
| <code>char</code>     | <code>lib_version[GINFO_LIB_VERSION_LEN]</code> | Secure Enclave Library version string.          |

**Data Fields...continued**

|      |                                    |                     |
|------|------------------------------------|---------------------|
| char | nvm_version[GINFO_NVM_VERSION_LEN] | NVM version string. |
|------|------------------------------------|---------------------|

### 3.21.3 Function documentation

#### 3.21.3.1 populate\_global\_info()

```
void populate_global_info (hsm_hdl_t hsm_session_hdl)
```

This function is called to populate the Global Information structure.

**Parameters**

|                              |                                 |
|------------------------------|---------------------------------|
| <code>hsm_session_hdl</code> | Identifying the active session. |
|------------------------------|---------------------------------|

#### 3.21.3.2 show\_global\_info()

```
void show_global_info (void)
```

This function prints the Global Information of the library.

#### 3.21.3.3 is\_global\_info\_populated()

```
bool is_global_info_populated (void)
```

This function gets the status of Global Info, if populated or not.

#### 3.21.3.4 hsm\_get\_dev\_attest\_api\_ver()

```
uint8_t hsm_get_dev_attest_api_ver (void)
```

This function returns the version supported for Device Attestation.

#### 3.21.3.5 se\_get\_soc\_id()

```
uint16_t se_get_soc_id (void)
```

Get the SoC ID.

#### 3.21.3.6 se\_get\_soc\_rev()

```
uint16_t se_get_soc_rev (void)
```

Get the SoC revision.

#### 3.21.3.7 se\_get\_chip\_lifecycle()

```
uint16_t se_get_chip_lifecycle (void)
```

Get the chip lifecycle.

### 3.21.3.8 se\_get\_fips\_mode()

```
uint8_t se_get_fips_mode (void)
```

Get the Fips mode.

### 3.21.3.9 se\_get\_lib\_newness\_ver()

```
uint8_t se_get_lib_newness_ver (void)
```

Get the library newness version.

### 3.21.3.10 se\_get\_lib\_major\_ver()

```
uint8_t se_get_lib_major_ver (void)
```

Get the library major version.

### 3.21.3.11 se\_get\_lib\_minor\_ver()

```
uint8_t se_get_lib_minor_ver (void)
```

Get the library minor version.

### 3.21.3.12 se\_get\_nvm\_newness\_ver()

```
uint8_t se_get_nvm_newness_ver (void)
```

Get the NVM newness version.

### 3.21.3.13 se\_get\_nvm\_major\_ver()

```
uint8_t se_get_nvm_major_ver (void)
```

Get the NVM major version.

### 3.21.3.14 se\_get\_nvm\_minor\_ver()

```
uint8_t se_get_nvm_minor_ver (void)
```

Get the NVM minor version.

### 3.21.3.15 se\_get\_commit\_id()

```
const char* se_get_commit_id (void)
```

Get the build commit ID.

### 3.21.3.16 se\_get\_lib\_version()

```
const char* se_get_lib_version (void)
```

Get the library version string.

### 3.21.3.17 se\_get\_nvm\_version()

```
const char* se_get_nvm_version (void)
```

Get the NVM version string.

### 3.21.3.18 get\_soc\_id\_str()

```
const char* get_soc_id_str (uint16_t soc_id)
```

This function returns a string representing SoC ID.

#### Parameters

|               |                                         |
|---------------|-----------------------------------------|
| <i>soc_id</i> | SoC ID fetched from Global Information. |
|---------------|-----------------------------------------|

#### Returns

String representation of the SoC ID.

### 3.21.3.19 get\_soc\_rev\_str()

```
const char* get_soc_rev_str (uint16_t soc_rev)
```

This function returns a string representing SoC Revision.

#### Table 9. Parameters

|                |                                               |
|----------------|-----------------------------------------------|
| <i>soc_rev</i> | SoC Revision fetched from Global Information. |
|----------------|-----------------------------------------------|

#### Returns

String representation of the SoC revision.

### 3.21.3.20 get\_soc\_lf\_str()

```
const char* get_soc_lf_str (uint16_t lifecycle)
```

This function returns a string representing Lifecycle.

#### Table 10. Parameters

|                  |                                        |
|------------------|----------------------------------------|
| <i>lifecycle</i> | Value fetched from Global Information. |
|------------------|----------------------------------------|

#### Returns

A string representation of Lifecycle

### 3.21.3.21 se\_get\_info()

```
void se_get_info (
 uint32_t session_hdl,
 op_get_info_args_t * args)
```

Get the information for Global Info setup.

### 3.21.3.22 se\_get\_soc\_info()

```
void se_get_soc_info (
 uint32_t session_hdl,
 uint16_t * soc_id,
 uint16_t * soc_rev)
```

Get the SoC information for Global Info setup generated.

## 3.21.4 Variable documentation

### 3.21.4.1 global\_info

```
struct global_info_s global_info
```

Global Information structure instance, which is populated and then is used for getting the required platform or library details.

## 3.22 Error codes

### Enumerations

- enum [hsm\\_err\\_t](#){  
    HSM\_NO\_ERROR = 0x0,  
    HSM\_INVALID\_MESSAGE = 0x1,  
    HSM\_INVALID\_ADDRESS = 0x2,  
    HSM\_UNKNOWN\_ID = 0x3,  
    HSM\_INVALID\_PARAM = 0x4,  
    HSM\_NVM\_ERROR = 0x5,  
    HSM\_OUT\_OF\_MEMORY = 0x6,  
    HSM\_UNKNOWN\_HANDLE = 0x7,  
    HSM\_UNKNOWN\_KEY\_STORE = 0x8,  
    HSM\_KEY\_STORE\_AUTH = 0x9,  
    HSM\_KEY\_STORE\_ERROR = 0xA,  
    HSM\_ID\_CONFLICT = 0xB,  
    HSM\_RNG\_NOT\_STARTED = 0xC,  
    HSM\_CMD\_NOT\_SUPPORTED = 0xD,  
    HSM\_INVALID\_LIFECYCLE = 0xE,  
    HSM\_KEY\_STORE\_CONFLICT = 0xF,  
    HSM\_KEY\_STORE\_COUNTER = 0x10,  
    HSM\_FEATURE\_NOT\_SUPPORTED = 0x11,  
    HSM\_SELF\_TEST\_FAILURE = 0x12,  
    HSM\_NOT\_READY\_RATING = 0x13,  
    HSM\_FEATURE\_DISABLED = 0x14,

```

HSM_KEY_GROUP_FULL = 0x19,
HSM_CANNOT_RETRIEVE_KEY_GROUP = 0x1A,
HSM_KEY_NOT_SUPPORTED = 0x1B,
HSM_CANNOT_DELETE_PERMANENT_KEY = 0x1C,
HSM_OUT_TOO_SMALL = 0x1D,
HSM_DATA_ALREADY_RETRIEVED = 0x1F,
HSM_CRC_CHECK_ERR = 0xB9,
HSM_OEM_CLOSED_LC_SIGNED_MSG_VERIFICATION_FAIL = 0xF0,
HSM_OEM_OPEN_LC_SIGNED_MSG_VERIFICATION_FAIL = 0xF0,
HSM_FATAL_FAILURE = 0x29,
HSM_LIB_ERROR = 0xEF,
HSM_INVALID_LIFECYCLE_OP = 0xF2,
HSM_SERVICES_DISABLED = 0xF4,
HSM_UNKNOWN_WARNING = 0xFC,
HSM_SIGNATURE_INVALID = 0xFD,
HSM_UNKNOWN_ERROR = 0xFE,
HSM_GENERAL_ERROR = 0xFF }

```

### 3.22.1 Detailed description

### 3.22.2 Enumeration type documentation

#### 3.22.2.1 hsm\_err\_t enum hsm\_err\_t

Error codes returned by HSM functions.

##### Enumerator

|                       |                                                                                                          |
|-----------------------|----------------------------------------------------------------------------------------------------------|
| HSM_NO_ERROR          | Success.                                                                                                 |
| HSM_INVALID_MESSAGE   | The received message is invalid or unknown.                                                              |
| HSM_INVALID_ADDRESS   | The provided address is invalid or does not respect the API requirements.                                |
| HSM_UNKNOWN_ID        | The provided identifier is not known.                                                                    |
| HSM_INVALID_PARAM     | One of the parameters provided in the command is invalid.                                                |
| HSM_NVM_ERROR         | NVM generic issue.                                                                                       |
| HSM_OUT_OF_MEMORY     | There is not enough memory to handle the requested operation.                                            |
| HSM_UNKNOWN_HANDLE    | Unknown session/service handle.                                                                          |
| HSM_UNKNOWN_KEY_STORE | The key store identified by the provided “key store Id” does not exist and the “create” flag is not set. |
| HSM_KEY_STORE_AUTH    | Key store authentication fails.                                                                          |
| HSM_KEY_STORE_ERROR   | An error occurred in the key store internal processing.                                                  |
| HSM_ID_CONFLICT       | An element (key store, key...) with the provided ID already exists.                                      |
| HSM_RNG_NOT_STARTED   | The internal RNG is not started.                                                                         |
| HSM_CMD_NOT_SUPPORTED | The functionality is not supported for the current session/service/key store configuration.              |
| HSM_INVALID_LIFECYCLE | Invalid lifecycle for requested operation.                                                               |

**Enumerator...continued**

|                                                |                                                                                                                                                   |
|------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------|
| HSM_KEY_STORE_CONFLICT                         | A key store with the same attributes already exists.                                                                                              |
| HSM_KEY_STORE_COUNTER                          | The current key store reaches the maximum number of monotonic counter updates. Updates are still allowed but monotonic counter will not be blown. |
| HSM_FEATURE_NOT_SUPPORTED                      | The requested feature is not supported by the firmware.                                                                                           |
| HSM_SELF_TEST_FAILURE                          | Self-tests report an issue.                                                                                                                       |
| HSM_NOT_READY_RATING                           | The HSM is not ready to handle the current request.                                                                                               |
| HSM_FEATURE_DISABLED                           | The required service/operation is disabled.                                                                                                       |
| HSM_KEY_GROUP_FULL                             | Not enough space to store the key in the key group.                                                                                               |
| HSM_CANNOT_RETRIEVE_KEY_GROUP                  | Impossible to retrieve key group.                                                                                                                 |
| HSM_KEY_NOT_SUPPORTED                          | Key not supported.                                                                                                                                |
| HSM_CANNOT_DELETE_PERMANENT_KEY                | Trying to delete a permanent key.                                                                                                                 |
| HSM_OUT_TOO_SMALL                              | Output buffer size is too small.                                                                                                                  |
| HSM_DATA_ALREADY_RETRIEVED                     | Data is Read Once, and has already been retrieved.                                                                                                |
| HSM_CRC_CHECK_ERR                              | Command CRC check error.                                                                                                                          |
| HSM_OEM_CLOSED_LC_SIGNED_MSG_VERIFICATION_FAIL | In OEM closed lifecycle, Signed message signature verification failure.                                                                           |
| HSM_OEM_OPEN_LC_SIGNED_MSG_VERIFICATION_FAIL   | In OEM open lifecycles, Signed message signature verification failure.                                                                            |
| HSM_FATAL_FAILURE                              | A fatal failure occurs. The HSM goes in unrecoverable error state not replying to further requests.                                               |
| HSM_SERVICES_DISABLED                          | Message neither handled by ROM nor FW.                                                                                                            |
| HSM_LIB_ERROR                                  | HSM library failure.                                                                                                                              |
| HSM_INVALID_LIFECYCLE_OP                       | Invalid Lifecycle operation (ROM).                                                                                                                |
| HSM_UNKNOWN_WARNING                            | Unknown warnings.                                                                                                                                 |
| HSM_SIGNATURE_INVALID                          | Failure in verification status of operations such as MAC verification, Signature verification.                                                    |
| HSM_UNKNOWN_ERROR                              | Unknown errors.                                                                                                                                   |
| HSM_GENERAL_ERROR                              | Error in case General Error is received.                                                                                                          |

### 3.23 i.MX 8ULP

#### Ciphering

- HSM\_CIPHER\_ONE\_GO\_ALGO\_OFB is not supported.
- HSM\_AEAD\_ALGO\_GCM is not supported.
- HSM\_AEAD\_ALGO\_ALL\_AEAD is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA224 is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA256 is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA384 is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA512 is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA224 is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA256 is not supported.

- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA384 is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA512 is not supported.

Key exchange: No key exchange.

### 3.24 i.MX 95

MAC: No HMAC.

Key exchange: No key exchange.

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## 5 Revision History

This table provides the revision history.

Revision history

| Document ID  | Release date     | Description                                   |
|--------------|------------------|-----------------------------------------------|
| RM00284 v2.0 | 29 March 2024    | Upgraded for the Linux LF6.6.3_1.0.0 release. |
| RM00284 v1.0 | 15 December 2023 | Initial release.                              |

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